

LBI
VO4

: 1

[illegible]


```
1 0001 0 MODULE LBR_GETPUT (
2 0002 0     LANGUAGE (BLISS32),
3 0003 0     IDENT = 'V04-000'
4 0004 0 ) =
5 0005 1 BEGIN
6 0006 1
7 0007 1
8 0008 1 *****
9 0009 1 *
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27 0027 1 *
28 0028 1 *
29 0029 1 *****
30 0030 1
31 0031 1 ++
32 0032 1
33 0033 1 FACILITY: Library access procedures
34 0034 1
35 0035 1 ABSTRACT:
36 0036 1
37 0037 1     The VAX/VMS librarian procedures implement a standard access method
38 0038 1     to libraries through a shared, common procedure set.
39 0039 1
40 0040 1 ENVIRONMENT:
41 0041 1
42 0042 1     VAX native, user mode.
43 0043 1
44 0044 1 --
45 0045 1
46 0046 1 AUTHOR: Benn Schreiber
47 0047 1
48 0048 1 CREATION DATE: June, 1979
49 0049 1
50 0050 1 MODIFIED BY:
51 0051 1
52 0052 1     V03-006 GJA0094 Greg Awdziewicz 7-Aug-1984
53 0053 1     - Make the buffers for DCX reduced records larger so that
54 0054 1     records already near the maximum record size can still be
55 0055 1     "reduced" even if they actually get larger because of
56 0056 1     widely disparate modules (eg, adding a message pointer
57 0057 1     object module to a library of normal object modules).
```

58	0058	1	- Replace obj\$c_maxrecsiz with lbr\$c_maxrecsiz.
59	0059	1	
60	0060	1	V03-005 GJA0086 Greg Awdziewicz 14-May-1984
61	0061	1	Record length variable bound to history descriptor
62	0062	1	corrected to be a word (not longword).
63	0063	1	
64	0064	1	V03-004 JWT0114 Jim Teague 20-Apr-1983
65	0065	1	Activate DCXSHR dynamically when needed.
66	0066	1	
67	0067	1	V03-003 JWT0064 Jim Teague 11-Nov-1982
68	0068	1	Enlarged space allocated for DCX records.
69	0069	1	
70	0070	1	V03-002 JWT0062 Jim Teague 28-Oct-1982
71	0071	1	Made DCX record descriptors static.
72	0072	1	
73	0073	1	V03-001 JWT0056 Jim Teague 16-Sep-1982
74	0074	1	Equipped LBRSHR with DCX interface.
75	0075	1	
76	0076	1	V02-118 RPG0118 Bob Grosso 02-Feb-1982
77	0077	1	Fix decr_refs deallocation bug.
78	0078	1	
79	0079	1	V02-117 RPG0117 Bob Grosso 25-Jan-1982
80	0080	1	Complete random access by record rfa.
81	0081	1	
82	0082	1	V02-116 RPG0116 Bob Grosso 15-Jan-1982
83	0083	1	Random access by record rfa.
84	0084	1	Fix history record boundary problem.
85	0085	1	
86	0086	1	V02-115 RPG00115 Bob Grosso 17-Dec-1981
87	0087	1	Enhance update history deletion.
88	0088	1	
89	0089	1	V02-114 RPG00114 Bob Grosso 16-Nov-1981
90	0090	1	Change lbr\$get_record to support locate mode.
91	0091	1	
92	0092	1	V02-113 RPG00113 Bob Grosso 25-Aug-1981
93	0093	1	Add messages to lbr\$get_history and lbr\$put_history.
94	0094	1	
95	0095	1	V02-012 RPG00052 Bob Grosso 30-Jul-1981
96	0096	1	Correct the setting of control indexes.
97	0097	1	Convert messages.
98	0098	1	
99	0099	1	V02-008 RPG00044 Bob Grosso 18-Jun-1981
100	0100	1	Replace lbr\$c_maxluhlen with lbr\$c_maxrecsiz
101	0101	1	Fix delete_data for multiple block-spanning records.
102	0102	1	
103	0103	1	V02-007 RPG00043 Bob Grosso 12-Jun-1981
104	0104	1	Comment history code.
105	0105	1	
106	0106	1	V02-006 RPG00042 Bob Grosso 2-Jun-1981
107	0107	1	Correct delete_data to avoid looping on RFA past EOF.
108	0108	1	
109	0109	1	V02-005 RPG00041 Bob Grosso 8-May-1981
110	0110	1	Refine lbr\$get_history and lbr\$put_history.
111	0111	1	
112	0112	1	V02-004 RPG00035 Bob Grosso 22-Apr-1981
113	0113	1	Add lbr\$put_history and lbr\$get_history.
114	0114	1	Remove lbr_rkcache reference.

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14-Sep-1984 12:37:40 DISK\$VMSMASTER:[LBR.SRC]GETPUT.B32;1 (1)

115	0115	1
116	0116	1
117	0117	1
118	0118	1
119	0119	1
120	0120	1
121	0121	1
122	0122	1
123	0123	1
124	0124	1
125	0125	1

V02-003	RPG00006	Bob Grosso	5-Jan-1981
	Correct the BUILTIN declaration		
V02-002	RPG34250	Bob Grosso	16-Dec-1980
	Correct the conversion of module insertion dates entered prior to Version 2 Librarian.		

Declarations

```
: 127 0126 1 %SBTTL 'Declarations';
: 128 0127 1 LIBRARY
: 129 0128 1 'SYSS$LIBRARY:STARLET.L32'; ! System data structures
: 130 0129 1 REQUIRE
: 131 0130 1 'PREFIX';
: 132 0269 1 REQUIRE
: 133 0270 1 'LBRDEF';
: 134 0861 1 REQUIRE
: 135 0862 1 'OLDFMTDEF'; !Old format library structure definitions
: 136 0958 1
: 137 0959 1 EXTERNAL ROUTINE
: 138 0960 1 lbr$load_dcx, ! load dcxshr if not already loaded
: 139 0961 1 SYSS$FAO : ADDRESSING_MODE (GENERAL), !Formatted ascii output
: 140 0962 1 lookup_cache : JSB_2, !Lookup disk vbn in cache table
: 141 0963 1 add_cache : JSB_2, !Add vbn to cache table
: 142 0964 1 validate_ctl : JSB_1, !Validate library control index
: 143 0965 1 get_mem : JSB_2, !Allocate dynamic memory
: 144 0966 1 dealloc_mem : JSB_2, !Deallocate dynamic memory
: 145 0967 1 find_key, !Find key in index and return position
: 146 0968 1 mark_dirty, !Mark block dirty
: 147 0969 1 alloc_block : JSB_2, !Allocate a disk block
: 148 0970 1 dealloc_block : JSB_1, !Deallocate a disk block
: 149 0971 1 read_block : JSB_2, !Read disk block
: 150 0972 1 incr_rfa : JSB_2-NOVALUE, !Update RFA
: 151 0973 1 find_block : JSB_3, !Locate a block and cache it if not there already
: 152 0974 1 get_zmem : JSB_2; !Allocate VM and zero it
: 153 0975 1
: 154 0976 1 FORWARD ROUTINE
: 155 0977 1 update_next_rfa : JSB_1, ! Update next RFA in library header
: 156 0978 1 incr_refcnt, ! Increment module reference count
: 157 0979 1 decr_refcnt, ! Decrement module reference count
: 158 0980 1 set_module, ! Read and optionally update module header
: 159 0981 1 map_blk_to_mem, ! Find/allocate block and map into memory
: 160 0982 1 delete_data, ! Delete data
: 161 0983 1 write_record, ! Write record to library
: 162 0984 1 read_old_record : JSB_2, ! Read record from old format library
: 163 0985 1 read_record : JSB_2, ! Read record from library
: 164 0986 1 add_luhrecord, ! Store the LUH record
: 165 0987 1 delete_luhrecord; ! Skip first luh record and return any freed blocks
: 166 0988 1
: 167 0989 1 EXTERNAL
: 168 0990 1 dcxshr_address,
: 169 0991 1 dcx_compress_data,
: 170 0992 1 dcx_expand_data,
: 171 0993 1 mem$l_maxblk,
: 172 0994 1 lbr$gl_maxread, ! Max number blocks to read at once
: 173 0995 1 lbr$gl_rmsstn, ! Return STN on errors here
: 174 0996 1 lbr$gl_eotdesc : VECTOR [4,BYTE], ! End of text ASCII record
: 175 0997 1 lbr$gl_control: REF BBLOCK; ! Pointer to control block
: 176 0998 1
: 177 0999 1 EXTERNAL LITERAL
: 178 1000 1 lbr$_emptyhist,
: 179 1001 1 lbr$_hdrtrunc,
: 180 1002 1 lbr$_illop,
: 181 1003 1 lbr$_intrnlerr,
: 182 1004 1 lbr$_invrfa,
: 183 1005 1 lbr$_lknnotdon,
```


Declarations

```
: 184      1006 1      lbr$_nohistory,
: 185      1007 1      lbr$_normal,
: 186      1008 1      lbr$_reclng,
: 187      1009 1      lbr$_rectrunc,
: 188      1010 1      lbr$_rfapasteof,
: 189      1011 1      lbr$_stillkeys;
: 190      1012 1
: 191      1013 1      ! Replacing uses of obj$_maxrecsiz with lbr$_maxrecsiz requires that
: 192      1014 1      ! they have the same value. Also, provide a larger value for DCX
: 193      1015 1      ! encoded records since they may in fact grow when they are "reduced" --
: 194      1016 1      ! e.g., adding a message pointer object module to an object library.
: 195      1017 1
: 196      U 1018 1      %IF lbr$_maxrecsiz NEQ obj$_maxrecsiz %THEN
: 197      U 1019 1      %ERROR ('lbr$_maxrecsiz is not equivalent to obj$_maxrecsiz')
: 198      1020 1      %FI
: 199      1021 1
: 200      1022 1      LITERAL
: 201      1023 1          lbr$_dcx$_maxrecsiz= 2 * lbr$_maxrecsiz;      ! Allow DCX maximum record size
: 202      1024 1          ! to be larger than normal.
: 203      1025 1
: 204      1026 1      PSECT OWN = $CODE$;                          !Own data is all shareable
: 205      1027 1
: 206      1028 1      OWN
: 207      1029 1          fao_old2newdate : countedstring ('!ZW-!AC-19!ZW 00:00:00'),
: 208      1030 1          jan :      countedstring ('JAN'),          !ASCII strings for months **MUST BE ONLY 3 BYTES LONG TO FIT IN A WO
: 209      1031 1          feb :      countedstring ('FEB'),
: 210      1032 1          mar :      countedstring ('MAR'),
: 211      1033 1          apr :      countedstring ('APR'),
: 212      1034 1          may :      countedstring ('MAY'),
: 213      1035 1          jun :      countedstring ('JUN'),
: 214      1036 1          jul :      countedstring ('JUL'),
: 215      1037 1          aug :      countedstring ('AUG'),
: 216      1038 1          sep :      countedstring ('SEP'),
: 217      1039 1          oct :      countedstring ('OCT'),
: 218      1040 1          nov :      countedstring ('NOV'),
: 219      1041 1          dec :      countedstring ('DEC');
: 220      1042 1
: 221      1043 1      BIND
: 222      1044 1          months = jan : VECTOR [,LONG];          !Months of year table
```

```
: 224 1045 1 %SBTTL 'LBR$FIND';
: 225 1046 1 GLOBAL ROUTINE lbr$find (control_index, txtrfa) =
: 226 1047 2 BEGIN
: 227 1048 2 ++
: 228 1049 2 FUNCTIONAL DESCRIPTION:
: 229 1050 2
: 230 1051 2 This routine performs a lookup on a module given the RFA
: 231 1052 2
: 232 1053 2 Inputs:
: 233 1054 2
: 234 1055 2 control_index is the address of a longword containing the
: 235 1056 2 control index for th library.
: 236 1057 2 txtrfa is the address of a 6-byte buffer containing
: 237 1058 2 the module RFA to find.
: 238 1059 2
: 239 1060 2 Outputs:
: 240 1061 2
: 241 1062 2 The file is positioned to read the module's text
: 242 1063 2
: 243 1064 2 --
: 244 1065 2
: 245 1066 2 MAP
: 246 1067 2 txtrfa: REF BBLOCK; ! Pointer to RFA
: 247 1068 2
: 248 1069 2 LOCAL
: 249 1070 2 descrip : BBLOCK [dsc$c_s_bln];
: 250 1071 2
: 251 1072 2 BIND
: 252 1073 2 length = descrip [dsc$w_length] : WORD,
: 253 1074 2 addr = descrip [dsc$a_pointer] : REF BBLOCK;
: 254 1075 2
: 255 1076 2 perform (validate_ctl (..control_index)); ! Validate control table index
: 256 1077 2
: 257 1078 2 BEGIN
: 258 1079 2 BIND
: 259 1080 2 header = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK, ! Pointer to header
: 260 1081 2 context = .lbr$gl_control [lbr$l_ctxptr] : BBLOCK, ! Pointer to context block
: 261 1082 2 eomodrfa = context [ctx$b_eomodrfa] : BBLOCK, ! End of module RFA
: 262 1083 2 readrfa = context [ctx$b_readrfa] : BBLOCK; ! Next RFA for read
: 263 1084 2
: 264 1085 2 IF .context [ctx$v_oldlib] ! If old format library
: 265 1086 2 THEN
: 266 1087 2 BEGIN
: 267 1088 2 CH$MOVE (rfa$c_length, .txtrfa, readrfa); ! Set RFA for reading
: 268 1089 2 eomodrfa [rfa$t_vbn] = 0; ! Disable end of module
: 269 1090 2 eomodrfa [rfa$w_offset] = 0; ! until after header read
: 270 1091 2 perform (read old record (readrfa, descrip)); ! Read and skip header
: 271 1092 2 IF .length NEQ omh$c_size
: 272 1093 2 THEN RETURN lbr$_invrfa
: 273 1094 2 ELSE
: 274 1095 2 BEGIN
: 275 1096 2 BIND
: 276 1097 2 modsizwords = addr [omh$l_modsiz] : VECTOR [,WORD];
: 277 1098 2
: 278 1099 2 CH$MOVE (rfa$c_length, .txtrfa, eomodrfa);
: 279 1100 2 incr_rfa (.modsizwords [1] + .modsizwords [0] *
: 280 1101 2 %X'10000', eomodrfa);
```


LBR_GETPUT
V04=000

LBR\$FIND

N 9
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```

: 281      1102  5      END
: 282      1103  4      ELSE
: 283      1104  3      BEGIN
: 284      1105  4      CH$MOVE (rfa$c_length, .txtrfa, readrfa);
: 285      1106  4      perform (read_record (readrfa, descrip)); ! Read module header to skip it
: 286      1107  4      IF .length NEQ mhd$c_mhdlen+.header [lhd$b_mhdusz] ! If module header not correct length
: 287      1108  4      OR .addr [mhd$l_refcnt] EQL 0 ! or ref count is 0
: 288      1109  4      THEN RETURN lbr$_invrfa; ! then RFA is bad
: 289      1110  4      END;
: 290      1111  3      context [ctx$v_lkpdn] = true; ! Indicate lookup_key done
: 291      1112  3      END;
: 292      1113  2      RETURN true;
: 293      1114  2
: 294      1115  2
: 295      1116  2
: 296      1117  1 END;
```

.TITLE LBR_GETPUT
.IDENT \V04-000\
.PSECT \$CODE\$,NOWRT,2

```

16 00000 FAO_OLD2NEWDATE:
30 20 57 5A 21 39 31 2D 43 41 21 2D 57 5A 21 00001 .BYTE 22
30 30 3A 30 30 3A 30 00010 .ASCII \!ZW-!AC-19!ZW 00:00:00\
00017 .BLKB 1
03 00018 JAN: .BYTE 3
4E 41 4A 00019 .ASCII \JAN\
03 0001C FEB: .BYTE 3
42 45 46 0001D .ASCII \FEB\
03 00020 MAR: .BYTE 3
52 41 4D 00021 .ASCII \MAR\
03 00024 APR: .BYTE 3
52 50 41 00025 .ASCII \APR\
03 00028 MAY: .BYTE 3
59 41 4D 00029 .ASCII \MAY\
03 0002C JUN: .BYTE 3
4E 55 4A 0002D .ASCII \JUN\
03 00030 JUL: .BYTE 3
4C 55 4A 00031 .ASCII \JUL\
03 00034 AUG: .BYTE 3
47 55 41 00035 .ASCII \AUG\
03 00038 SEP: .BYTE 3
50 45 53 00039 .ASCII \SEP\
03 0003C OCT: .BYTE 3
54 43 4F 0003D .ASCII \OCT\
03 00040 NOV: .BYTE 3
56 4F 4E 00041 .ASCII \NOV\
03 00044 DEC: .BYTE 3
43 45 44 00045 .ASCII \DEC\
```

MONTHS= JAN
.EXTRN LBR\$LOAD_DCX, SYSS\$FAO
.EXTRN LOOKUP_CACHE, ADD_CACHE
.EXTRN VALIDATE_CTL, GET_MEM

.EXTRN DEALLOC MEM, FIND_KEY
.EXTRN MARK DIRTY, ALLOC_BLOCK
.EXTRN DEALLOC_BLOCK, READ_BLOCK
.EXTRN INCR_RFA, FIND_BLOCK
.EXTRN GET_ZMEM, DCXSHR_ADDRESS
.EXTRN DCX_COMPRESS_DATA
.EXTRN DCX_EXPAND_DATA
.EXTRN MEM\$L_MAXBCK, LBR\$GL_MAXREAD
.EXTRN LBR\$GL_RMSSTV, LBR\$GT_EOTDESC
.EXTRN LBR\$GL_CONTROL, LBR\$ EMPTYHIST
.EXTRN LBR\$ HDRTRUNC, LBR\$ ILLOP
.EXTRN LBR\$ INTRNLERR, LBR\$ INVRFA
.EXTRN LBR\$ LKPNOTDON, LBR\$ NOHISTORY
.EXTRN LBR\$ NORMAL, LBR\$ RECLNG
.EXTRN LBR\$ RECTRUNC, LBR\$ RFAPASTE OF
.EXTRN LBR\$ STILLKEYS

				OFFC 00000	.ENTRY	LBR\$FIND, Save R2,R3,R4,R5,R6,R7,R8,R9,R10,-;	
			5E	08 C2 00002	SUBL2	#8, SP	1046
			50	04 BC D0 00005	MOVL	@CONTROL_INDEX, R0	1076
			63	0000G 30 00009	BSBW	VALIDATE_CTL	
			50	50 E9 0000C	BLBC	STATUS, 2\$	
			57	0000G CF D0 0000F	MOVL	LBR\$GL_CONTROL, R0	1080
			56	0A A0 D0 00014	MOVL	10(R0), R7	
			58	0E A0 D0 00018	MOVL	14(R0), R6	1081
			A6	22 A6 9E 0001C	MOVAB	34(R6), R8	1082
28	3D	04	A6	05 E1 00020	BBC	#5, 4(R6), 1\$	1085
	A6	08	BC	06 28 00025	MOVC3	#6, @TXTRFA, 40(R6)	1088
				68 D4 0002B	CLRL	(R8)	1089
				04 A8 B4 0002D	CLRW	4(R8)	1090
			51	6E 9E 00030	MOVAB	DESCRIP, R1	1091
			50	28 A6 9E 00033	MOVAB	40(R6), R0	
				0000V 30 00037	BSBW	READ OLD_RECORD	
			5E	50 E9 0003A	BLBC	STATUS, 5\$	
			1C	6E B1 0003D	CMPW	LENGTH, #28	1092
				4A 12 00040	BNEQ	3\$	
	57	04	AE	02 C1 00042	ADDL3	#2, ADDR, R7	1097
	68	08	BC	06 28 00047	MOVC3	#6, @TXTRFA, (R8)	1099
			50	02 A7 3C 0004C	MOVZWL	2(R7), R0	1100
			57	67 3C 00050	MOVZWL	(R7), R7	
	57		57	10 78 00053	ASHL	#16, R7, R7	
			50	57 C0 00057	ADDL2	R7, R0	
			51	58 D0 0005A	MOVL	R8, R1	
				0000G 30 0005D	BSBW	INCR_RFA	
				32 11 00060	BRB	4\$	1092
28	A6	08	BC	06 28 00062	MOVC3	#6, @TXTRFA, 40(R6)	1106
			51	6E 9E 00068	MOVAB	DESCRIP, R1	1107
			50	28 A6 9E 0006B	MOVAB	40(R6), R0	
				0000V 30 0006F	BSBW	READ_RECORD	
			26	50 E9 00072	BLBC	STATUS, 5\$	
			50	3C A7 9A 00075	MOVZBL	60(R7), R0	1108
			50	10 C0 00079	ADDL2	#16, R0	
50			10	00 ED 0007C	CMPZV	#0, #16, LENGTH, R0	
	6E			09 12 00081	BNEQ	3\$	
			50	04 AE D0 00083	MOVL	ADDR, R0	1109
				04 A0 D5 00087	TSTL	4(R0)	

LBR_GETPUT
V04=000

LBR\$FIND

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	50	00000000G	08	12	0008A		BNEQ	4\$:	1110
			8F	D0	0008C	3\$:	MOVL	#LBR\$_INVRFA, R0		:	
				04	00093		RET			:	
04	A6		02	88	00094	4\$:	BISB2	#2, 4(R6)		:	1112
	50		01	D0	00098		MOVL	#1, R0		:	1115
				04	0009B	5\$:	RET			:	1117

; Routine Size: 156 bytes, Routine Base: \$CODE\$ + 0048

LBR\$PUT_RECORD

```
298 1118 1 %SBTTL 'LBR$PUT_RECORD';
299 1119 1 GLOBAL ROUTINE lbr$put_record (control_index, bufdesc, txtrfa) =
300 1120 2 BEGIN
301 1121 2
302 1122 2 ++
303 1123 2
304 1124 2 FUNCTIONAL DESCRIPTION:
305 1125 2
306 1126 2 This routine writes the record passed to it out to the library.
307 1127 2
308 1128 2
309 1129 2 CALLING SEQUENCE:
310 1130 2
311 1131 2 status = lbr$put_record (control_index, bufdesc, txtrfa)
312 1132 2
313 1133 2 INPUT PARAMETERS:
314 1134 2
315 1135 2 control_index is the index returned from lbr$ini_control
316 1136 2 bufdesc is the string descriptor for the record
317 1137 2 to be output
318 1138 2
319 1139 2
320 1140 2 OUTPUT PARAMETERS:
321 1141 2
322 1142 2 txtrfa is a pointer to a two-longword array that
323 1143 2 is filled in with the RFA of the record
324 1144 2 (i.e. the module header if first PUT)
325 1145 2
326 1146 2 --
327 1147 2 MAP
328 1148 2 bufdesc : REF BBLOCK, !Pointer to string descriptor
329 1149 2 txtrfa : REF BBLOCK; !Pointer to array
330 1150 2
331 1151 2 LOCAL
332 1152 2 reduce_record,
333 1153 2 localrfa : BBLOCK [dsc$c_s_bln];
334 1154 2
335 1155 2 perform (validate_ctl (...control_index));
336 1156 2
337 1157 2 BEGIN
338 1158 2 BIND
339 1159 2 context = .lbr$gl_control [lbr$l_ctxptr] : BBLOCK, !Point to context block
340 1160 2 header = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK, !and header
341 1161 2 nxtputrfa = context [ctx$b_nxtputrfa] : BBLOCK, !RFA for next PUT
342 1162 2 hdrnxttrfa = header [lhd$b_nxttrfa] : BBLOCK; !Name next RFA
343 1163 2
344 1164 2 IF .context [ctx$v_oldlib] !Cannot write to old library
345 1165 2 OR .context [ctx$v_ronly] ! or read only library
346 1166 2 THEN RETURN lbr$_illob;
347 1167 2
348 1168 2 IF .bufdesc [dsc$w_length] GTRU lbr$c_maxrecsiz !If record length illegal
349 1169 2 THEN RETURN lbr$_reclng; ! then return with error
350 1170 2
351 1171 2 reduce_record = .header [lhd$l_dcxmapvbn] NEQ 0;
352 1172 2
353 1173 2 Create the module header record if this is the first put.
354 1174 2
```



```

: 355      1175 3      CH$MOVE (rfa$c_length, ntxptrfa, localrfa);
: 356      1176 3      IF NOT .context [ctx$v_mhdout] !If module header needs to be written
: 357      1177 4      THEN BEGIN
: 358      1178 4          BIND
: 359      1179 4              mhdlen = .header [lhd$b_mhdusz] + mhd$c_mhdlen; !Length of module header
: 360      1180 4
: 361      1181 4          LOCAL
: 362      1182 4              mhdrec : BBLOCK [lbr$c_maxhdrsiz]; !buffer for module header
: 363      1183 4
: 364      1184 4              CH$FILL (0, lbr$c_maxhdrsiz, mhdrec); !Zero the module header
: 365      1185 4              mhdrec [mhd$b_id] = mhd$c_mhdid; !Set ident
: 366      1186 4              $GETTIM (TIMADR = mhdrec [mhd$l_datim]); !Set in time of insertion
: 367      1187 4              header [lhd$l_updtim] = .mhdrec [mhd$l_datim]; !Set new time into header
: 368      1188 4              header [lhd$l_updtim] + 4 = .(mhdrec [mhd$l_datim] + 4);
: 369      1189 4              CH$MOVE (rfa$c_length, hdnxtrfa, localrfa);
: 370      1190 4              perform (write_record (mhdlen, mhdrec, localrfa, false, .txtrfa)); !write the header
: 371      1191 4              context [ctx$v_mhdout] = true; !No longer need module header
: 372      1192 4              header [lhd$l_modhdrs] = .header [lhd$l_modhdrs] + 1; !Count another module header
: 373      1193 4              update_nxtrfa (localrfa); !Update next RFA
: 374      1194 3              END;
: 375      1195 3
: 376      1196 3      IF .reduce_record
: 377      1197 3      THEN
: 378      1198 4          BEGIN
: 379      1199 4              BIND
: 380      1200 4                  compress_desc = context [ctx$l_dcxrecdsc] : BBLOCK [dsc$c_s_bln];
: 381      1201 4                  if .dcxshr_address eql 0
: 382      1202 4                      then
: 383      1203 4                          perform (lbr$load_dcx());
: 384      1204 4                  compress_desc [dsc$w_length] = lbr_dcx$c_maxrecsiz;
: 385      1205 4                  bufdesc [dsc$b_class] = dsc$k_class_s;
: 386      1206 4                  bufdesc [dsc$b_dtype] = dsc$k_dtype_t;
: 387      1207 4                  perform ((.dcx_compress_data) (context [ctx$l_dcxctx], .bufdesc, compress_desc, compress_desc [dsc$w_
: 388      1208 4                      perform (write_record (.compress_desc [dsc$w_length], .compress_desc [dsc$a_pointer],
: 389      1209 4                          localrfa, false));
: 390      1210 4                  END
: 391      1211 3      ELSE
: 392      1212 3          perform (write_record (.bufdesc [dsc$w_length], .bufdesc [dsc$a_pointer],
: 393      1213 3              localrfa, false));
: 394      1214 3
: 395      1215 3          update_nxtrfa (localrfa); !Update next RFA
: 396      1216 3      CH$MOVE (rfa$c_length, localrfa, ntxptrfa);
: 397      1217 3      context [ctx$v_hdrdirty] = true; !Flag header is dirty
: 398      1218 3      RETURN ss$_normal
: 399      1219 3      END
: 400      1220 1  END;

```

! Of lbr\$put_record

.EXTRN SYSS\$GETTIM

```

OFFC 00000
5E      FF78      CE 9E 00002
50      04      BC D0 00007
01      0000G 30 0000B
          50      E8 0000E

```

```

.ENTRY LBR$PUT_RECORD, Save R2,R3,R4,R5,R6,R7,R8,- ; 1119
R9,R10,R11
MOVAB -136(SP), SP
MOVL @CONTROL_INDEX, R0
BSBW VALIDATE_CTL
BLBS STATUS, TS ; 1155

```


					04	00011	RET				
		50	0000G	CF	D0	00012	1\$:	MOVL	LBR\$GL_CONTROL, R0	1159	
		58	0E	A0	D0	00017		MOVL	14(R0), R8		
		56	0A	A0	D0	0001B		MOVL	10(R0), R6	1160	
		5A	04	A8	9E	0001F		MOVAB	4(R8), R10	1164	
	04	6A		05	E0	00023		BBS	#5, (R10), 2\$		
				6A	95	00027		TSTB	(R10)	1165	
				08	18	00029		BGEQ	3\$		
		50	00000000G	8F	D0	0002B	2\$:	MOVL	#LBR\$_ILLOP, R0	1166	
					04	00032		RET			
		57	08	AC	D0	00033	3\$:	MOVL	BUFDESC, R7	1168	
	0800	8F		67	B1	00037		CMPW	(R7), #2048		
				08	1B	0003C		BLEQU	4\$		
		50	00000000G	8F	D0	0003E		MOVL	#LBR\$_RECLNG, R0	1169	
					04	00045		RET			
			008C	50	D4	00046	4\$:	CLRL	R0	1171	
				C6	D5	00048		TSTL	140(R6)		
				02	13	0004C		BEQL	5\$		
				50	D6	0004E		INCL	R0		
				50	D0	00050	5\$:	MOVL	R0, REDUCE_RECORD		
				06	28	00053		MOV3	#6, 62(R8), LOCALRFA	1175	
				04	E0	00059		BBS	#4, (R10), 6\$	1176	
				A6	9A	0005D		MOVZBL	60(R6), R9	1179	
				10	C0	00061		ADDL2	#16, R9		
0080	8F		00	6E	00	2C	00064	MOV3	#0, (SP), #0, #128, MHDREC	1184	
				6E			0006B				
			01	AE	AD	8F	90	0006C	MOVB	#-83, MHDREC+1	1185
				08	AE	9F	00071	PUSHAB	MHDREC+8	1186	
			00000000G	00	01	FB	00074	CALLS	#1, SYSSGETTIM		
				34	A6	08	AE	7D	0007B	1187	
				4C	A6	06	28	00080	MOV3	#6, 76(R6), LOCALRFA	1189
						0C	AC	DD	00086	1190	
							7E	D4	00089		
						F8	AD	9F	0008B		
						0C	AE	9F	0008E		
							59	DD	00091		
		0000V		CF	05	FB	00093	CALLS	#5, WRITE_RECORD		
				71	50	E9	00098	BLBC	STATUS, 10\$		
				6A	10	88	0009B	BISB2	#16, (R10)	1191	
										1192	
					74	A6	D6	0009E	INCL	116(R6)	1193
				50	F8	AD	9E	000A1	MOVAB	LOCALRFA, R0	
					0000V	30	000A5	BSBW	UPDATE_NEXTRFA		
				3B	5B	E9	000A8	6\$:	BLBC	REDUCE_RECORD, 8\$	1196
				52	5A	A8	9E	000AB	MOVAB	90(R8), R2	1200
					0000G	CF	D5	000AF	TSTL	DCXSHR_ADDRESS	1201
						08	12	000B3	BNEQ	7\$	
		0000G		CF	00	FB	000B5	CALLS	#0, LBR\$LOAD_DCX	1203	
				4F	50	E9	000BA	BLBC	STATUS, 10\$		
				62	8F	B0	000BD	7\$:	MOVW	#4096, (R2)	1204
		02		A7	8F	B0	000C2	MOVW	#270, 2(R7)	1206	
					52	DD	000C8	PUSHL	R2	1207	
					52	DD	000CA	PUSHL	R2		
					57	DD	000CC	PUSHL	R7		
					52	A8	9F	000CE	PUSHAB	82(R8)	
		0000G		DF	04	FB	000D1	CALLS	#4, @DCX_COMPRESS_DATA		
				33	50	E9	000D6	BLBC	STATUS, 10\$		
					7E	D4	000D9	CLRL	-(SP)	1209	

LBR_GETPUT
V04=000

LBR\$PUT_RECORD

G 10
16-Sep-1984 01:53:17
14-Sep-1984 12:37:40

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				F8	AD	9F	000DB		PUSHAB	LOCALRFA	:	
				04	A2	DD	000DE		PUSHL	4(R2)	:	
		7E			62	3C	000E1		MOVZWL	(R2), -(SP)	:	
					0B	11	000E4		BRB	9\$:	
					7E	D4	000E6	8\$:	CLRL	-(SP)	: 1213	
				F8	AD	9F	000E8		PUSHAB	LOCALRFA	:	
				04	A7	DD	000EB		PUSHL	4(R7)	:	
					67	3C	000EE		MOVZWL	(R7), -(SP)	:	
		0000V	7E		04	FB	000F1	9\$:	CALLS	#4, WRITE RECORD	:	
			CF		50	E9	000F6		BLBC	STATUS, 10\$:	
			13		F8	AD	9E	000F9		MOVAB	LOCALRFA, R0	: 1215
			50		0000V	30	000FD		BSBW	UPDATE NEXT RFA	:	
						06	28	00100		MOV C3	#6, LOCALRFA, 62(R8)	: 1216
						08	88	00106		BISB2	#8, (R10)	: 1217
						01	D0	00109		MOVL	#1, R0	: 1218
						04	0010C	10\$:	RET		: 1220	

3E A8 F8 AD
 6A
 50

; Routine Size: 269 bytes, Routine Base: \$CODE\$ + 00E4

```

: 402      1221 1 %SBTTL 'LBR$PUT_END';
: 403      1222 1 GLOBAL ROUTINE lbr$put_end (control_index) =
: 404      1223 2 BEGIN
: 405      1224 2 ++
: 406      1225 2
: 407      1226 2 FUNCTIONAL DESCRIPTION:
: 408      1227 2
: 409      1228 2     This routine is called to finish putting text into the library.
: 410      1229 2
: 411      1230 2
: 412      1231 2 CALLING SEQUENCE:
: 413      1232 2
: 414      1233 2     status = lbr$put_end (control_index)
: 415      1234 2
: 416      1235 2 INPUT PARAMETERS:
: 417      1236 2
: 418      1237 2     control_index           is the control index returned from lbr$ini_control
: 419      1238 2
: 420      1239 2 IMPLICIT OUTPUTS:
: 421      1240 2
: 422      1241 2     An end of text record is written.
: 423      1242 2
: 424      1243 2 --
: 425      1244 2
: 426      1245 2 LOCAL
: 427      1246 2     localrfa : BBLOCK [dsc$c_s_bln];
: 428      1247 2
: 429      1248 2 perform (validate_ctl (..control_index));           !Validate control index
: 430      1249 2 BEGIN
: 431      1250 2     BIND
: 432      1251 2         context = .lbr$gl_control [lbr$l_ctxptr] : BBLOCK, !Get context block address
: 433      1252 2         header = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK, !Get header address
: 434      1253 2         nxtputrfa = context [ctx$b_nxtputrfa] : BBLOCK;
: 435      1254 2
: 436      1255 2     IF .context [ctx$v_oldlib]           !Error if old library
: 437      1256 2         OR .context [ctx$v_ronly]
: 438      1257 2     THEN RETURN lbr$_illop;
: 439      1258 2
: 440      1259 2     CH$MOVE (rfa$c_length, nxtputrfa, localrfa);
: 441      1260 2     perform (write_record (.lbr$gt_eotdesc [0], lbr$gt_eotdesc [1],
: 442      1261 2         localrfa, false));
: 443      1262 2     update_nxtrfa (localrfa);           !Update next RFA
: 444      1263 2     nxtputrfa [rfa$l_vbn] = 0;         !Zero next put RFA
: 445      1264 2     context [ctx$v_mhdout] = false;    !Need module header next PUT
: 446      1265 2     context [ctx$v_hdrdirty] = true;    !Flag header is dirty
: 447      1266 2     END;
: 448      1267 2 RETURN ss$_normal
: 449      1268 1 END;           ! Of lbr$put_end
```

```

                                OFFC 00000      .ENTRY LBR$PUT_END, Save R2,R3,R4,R5,R6,R7,R8,R9,- : 1222
                                SE          08 C2 00002      R10,R11
                                50          BC D0 00005      #8, SP
                                SUBL2      @CONTROL_INDEX, R0      : 1248
```


LBR_GETPUT
V04=000

LBR\$PUT_END

I 10
16-Sep-1984 01:53:17
14-Sep-1984 12:37:40

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DISK\$VMSMASTER:[LBR.SRC]GETPUT.B32;1

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			0000G	30	00009	BSBW	VALIDATE_CTL	:	
	4A		50	E9	0000C	BLBC	STATUS, 3\$:	
	50	0000G	CF	D0	0000F	MOVL	LBR\$GL_CONTROL, R0	:	1251
05	56	0E	A0	D0	00014	MOVL	14(R0), R6	:	
	A6		05	E0	00018	BBS	#5, 4(R6), 1\$:	1255
		04	A6	95	0001D	TSTB	4(R6)	:	1256
			08	18	00020	BGEQ	2\$:	
	50	00000000G	8F	D0	00022	MOVL	#LBR\$_ILLOP, R0	:	1257
				04	00029	RET		:	
6E				06	28	MOVC3	#6, 62(R6), LOCALRFA	:	1259
	3E			7E	D4	CLRL	-(SP)	:	1261
		04	AE	9F	00031	PUSHAB	LOCALRFA	:	
		0000G	CF	9F	00034	PUSHAB	LBR\$GT_EOTDESC+1	:	
	7E	0000G	CF	9A	00038	MOVZBL	LBR\$GT_EOTDESC, -(SP)	:	
	CF		04	FB	0003D	CALLS	#4, WRITE_RECORD	:	
	14		50	E9	00042	BLBC	STATUS, 3\$:	
	50		6E	9E	00045	MOVAB	LOCALRFA, R0	:	1262
			0000V	30	00048	BSBW	UPDATE_NEXTRFA	:	
		3E	A6	D4	0004B	CLRL	62(R6)	:	1263
	04	A6	10	8A	0004E	BICB2	#16, 4(R6)	:	1264
	04	A6	08	88	00052	BISB2	#8, 4(R6)	:	1265
	50		01	D0	00056	MOVL	#1, R0	:	1267
			04	00059	3\$:	RET		:	1268

; Routine Size: 90 bytes, Routine Base: \$CODE\$ + 01F1

LBR\$GET_RECORD

```

451 1269 1 %SBTTL 'LBR$GET RECORD';
452 1270 1 GLOBAL ROUTINE lbr$get_record (control_index, inbufdesc, outbufdesc, txtrfa) =
453 1271 2 BEGIN
454 1272 2
455 1273 2 ++
456 1274 2
457 1275 2 FUNCTIONAL DESCRIPTION:
458 1276 2
459 1277 2     Read a record from the library
460 1278 2
461 1279 2 INPUT PARAMETERS:
462 1280 2
463 1281 2     control_index    Address of longword containing valid control index
464 1282 2     inbufdesc        Address of string descriptor for user-supplied buffer
465 1283 2     outbufdesc       (optional) Address of string descriptor for record if locate mode
466 1284 2     txtrfa           (optional) Address of rfa.
467 1285 2                     If empty then return rfa of retrieved record
468 1286 2                     If non-empty then retrieve record located by it.
469 1287 2
470 1288 2 IMPLICIT INPUTS:
471 1289 2
472 1290 2     An lbr$lookup_key or lbr$find must have been done to position to the module
473 1291 2
474 1292 2 --
475 1293 2
476 1294 2 MAP
477 1295 2     inbufdesc : REF BBLOCK,
478 1296 2     outbufdesc : REF BBLOCK;
479 1297 2
480 1298 2 LOCAL
481 1299 2     status,
482 1300 2     use_call_rfa,
483 1301 2     descrip : BBLOCK [dsc$c_s_bln];
484 1302 2
485 1303 2 BIND
486 1304 2     context = .lbr$gl_control[lbr$l_ctxptr] : BBLOCK,
487 1305 2     call_rfa = .txtrfa : BBLOCK,
488 1306 2     reclen = descrip [dsc$w_length] : WORD,
489 1307 2     recaddr = descrip [dsc$a_pointer];
490 1308 2
491 1309 2 BUILTIN
492 1310 2     NULLPARAMETER;
493 1311 2
494 1312 2     perform (validate_ctl (..control_index));
495 1313 2
496 1314 2     use_call_rfa = (IF (NOT NULLPARAMETER (4) )
497 1315 2                     THEN (.call_rfa [rfa$l_vbn] NEQ 0)
498 1316 2                     ELSE false);
499 1317 2
500 1318 2 BEGIN
501 1319 2     BIND
502 1320 2         context = .lbr$gl_control [lbr$l_ctxptr] : BBLOCK, !Name context block
503 1321 2         lrab = .context [ctx$l_recrab] : BBLOCK,
504 1322 2         readrfa = context [ctx$b_readrfa] : BBLOCK,
505 1323 2         header = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK;
506 1324 2
507 1325 2     IF .use_call_rfa
508 1326 2     THEN
```



```

508      1326 4      BEGIN
509      1327 4      context [ctx$u_lkpdon] = true;
510      1328 4      readrfa [rfa$l_vbn] = .call_rfa [rfa$l_vbn];
511      1329 4      readrfa [rfa$w_offset] = .call_rfa [rfa$w_offset];
512      1330 4      END
513      1331 3      ELSE
514      1332 4      BEGIN
515      1333 5      IF (NOT .context [ctx$u_lkpdon])
516      1334 4      THEN RETURN lbr$ lkpnotdon;
517      1335 4      IF NOT NULLPARAMETER (4)
518      1336 4      THEN
519      1337 5      BEGIN      ! return rfa of retrieved record
520      1338 5      call_rfa [rfa$l_vbn] = .readrfa [rfa$l_vbn];
521      1339 5      call_rfa [rfa$w_offset] = .readrfa [rfa$w_offset];
522      1340 4      END;
523      1341 3      END;
524      1342 3
525      1343 4      status = (IF NOT .context [ctx$u_oldlib]
526      1344 4      THEN read_record ( readrfa, descrip)
527      1345 3      ELSE read_old_record ( readrfa, descrip) );
528      1346 3
529      1347 3      IF .header[lhd$l_dcmapvbn] NEQ 0 AND .status
530      1348 3      THEN
531      1349 4      BEGIN
532      1350 4      BIND
533      1351 4      expand_desc = context[ctx$l_dcxrecdsc] : BBLOCK [dsc$c_s_bln];
534      1352 4      if .dcxshr_address eql 0
535      1353 4      then
536      1354 4      perform(lbr$load_dcx());
537      1355 4      expand_desc[dsc$w_length] = lbr$c_maxrecsiz;
538      1356 4      descrip[dsc$b_dtype] = dsc$k_dtype_t;
539      1357 4      descrip[dsc$b_class] = dsc$k_class_s;
540      1358 4      perform ( (.dcx_expand_data) ( context[ctx$l_dcctx], descrip, expand_desc,
541      1359 4      reclen));
542      1360 4      recaddr = .expand_desc[dsc$a_pointer];
543      1361 3      END;
544      1362 3
545      1363 3      IF .status      !If successful read
546      1364 4      THEN BEGIN
547      1365 4      IF .lbr$gl_control [lbr$v_locate]      !Locate mode?
548      1366 4      THEN
549      1367 5      BEGIN
550      1368 5      IF NOT NULLPARAMETER (3)      !Want buffer length?
551      1369 5      THEN
552      1370 6      BEGIN
553      1371 6      outbufdesc [dsc$w_length] = .reclen;      !yes--update descriptor
554      1372 6      outbufdesc [dsc$a_pointer] = .recaddr;
555      1373 5      END;
556      1374 5      END
557      1375 5      ELSE BEGIN
558      1376 5
559      1377 5      CH$MOVE (MIN (.reclen, .inbufdesc [dsc$w_length]),
560      1378 5      .recaddr, .inbufdesc [dsc$a_pointer]);
561      1379 5      IF .reclen GTR .inbufdesc [dsc$w_length]
562      1380 5      THEN status = lbr$ rectrunc;
563      1381 5      IF NOT NULLPARAMETER (3)      !Want buffer length?
564      1382 6      THEN BEGIN
```

```
: 565      1383  6      outbufdesc [dsc$w_length] = .reclen;  
: 566      1384  6      outbufdesc [dsc$a_pointer] = .inbufdesc [dsc$a_pointer];  
: 567      1385  5      END;  
: 568      1386  4      END;      ! if move mode  
: 569      1387  4      END      ! if successful read  
: 570      1388  4      ELSE IF .status EQL rms$_eof      !Otherwise, if end of module  
: 571      1389  3      THEN context [ctx$_lkpdon] = false;  
: 572      1390  3      END;  
: 573      1391  3      RETURN .status  
: 574      1392  2      END;  
: 575      1393  2      RETURN .status  
: 576      1394  1      END;  
      ! Of lbr$get_record
```

			OFFC	00000	.ENTRY	LBR\$GET_RECORD, Save R2,R3,R4,R5,R6,R7,R8,- R9,R10,R11	
	5E		08	C2 00002	SUBL2	#8, SP	1270
	52	10	AC	D0 00005	MOVL	TXTRFA, R2	1305
	50	04	BC	D0 00009	MOVL	@CONTROL_INDEX, R0	1312
			0000G	30 0000D	BSBW	VALIDATE_CTL	
	01		50	E8 00010	BLBS	STATUS, T\$	
				04 00013	RET		
	04		6C	91 00014 1\$:	CMPB	(AP), #4	1314
			12	1F 00017	BLSSU	3\$	
		10	AC	D5 00019	TSTL	16(AP)	
			0D	13 0001C	BEQL	3\$	
			50	D4 0001E	CLRL	R0	1315
			62	D5 00020	TSTL	(R2)	
			02	13 00022	BEQL	2\$	
			50	D6 00024	INCL	R0	
	54		50	D0 00026 2\$:	MOVL	R0, USE_CALL_RFA	
			02	11 00029	BRB	4\$	
			54	D4 0002B 3\$:	CLRL	USE CALL RFA	1314
	51	0000G	CF	D0 0002D 4\$:	MOVL	LBR\$GL_CONTROL, R1	1319
	53	0E	A1	D0 00032	MOVL	14(R1), R3	
	50	28	A3	9E 00036	MOVAB	40(R3), R0	1321
	55	0A	A1	D0 0003A	MOVL	10(R1), R5	1322
	11		54	E9 0003E	BLBC	USE CALL RFA, 5\$	1324
	54	04	A3	9E 00041	MOVAB	4(R3), R4	1327
	64		02	88 00045	BISB2	#2, (R4)	
	60		62	D0 00048	MOVL	(R2), (R0)	1328
	04	A0	04	A2 B0 0004B	MOVW	4(R2), 4(R0)	1329
			22	11 00050	BRB	7\$	1324
	54	04	A3	9E 00052 5\$:	MOVAB	4(R3), R4	1333
08	64		01	E0 00056	BBS	#1, (R4), 6\$	
	50	00000000G	8F	D0 0005A	MOVL	#LBR\$_LKPNOTDON, R0	1334
				04 00061	RET		
	04		6C	91 00062 6\$:	CMPB	(AP), #4	1335
			0D	1F 00065	BLSSU	7\$	
		10	AC	D5 00067	TSTL	16(AP)	
			08	13 0006A	BEQL	7\$	
	62		60	D0 0006C	MOVL	(R0), (R2)	1338
	04	A2	04	A0 B0 0006F	MOVW	4(R0), 4(R2)	1339
08	64		05	E0 00074 7\$:	BBS	#5, (R4), 8\$	1343

51		6E 9E 00078	MOVAB	DESCRIP, R1	1344
		0000V 30 0007B	BSBW	READ_RECORD	
		06 11 0007E	BRB	9\$	
51		6E 9E 00080 8\$:	MOVAB	DESCRIP, R1	1345
		0000V 30 00083	BSBW	READ_OLD_RECORD	
57		50 D0 00086 9\$:	MOVL	R0, STATUS	
	008C	C5 D5 00089	TSTL	140(R5)	1347
		37 13 0008D	BEQL	12\$	
34		57 E9 0008F	BLBC	STATUS, 12\$	
52	5A	A3 9E 00092	MOVAB	90(R3), R2	1351
	0000G	CF D5 00096	TSTL	DCXSHR_ADDRESS	1352
		08 12 0009A	BNEQ	10\$	
0000G	CF	00 FB 0009C	CALLS	#0, LBR\$LOAD_DCX	1354
	1A	50 E9 000A1	BLBC	STATUS, 11\$	
	62	8F B0 000A4 10\$:	MOVW	#2048, (R2)	1355
02	AE	010E 8F B0 000A9	MOVW	#270, DESCRIP+2	1356
		4004 8F BB 000AF	PUSHR	#*M<R2, SP>	1359
		08 AE 9F 000B3	PUSHAB	DESCRIP	
		52 A3 9F 000B6	PUSHAB	82(R3)	
0000G	DF	04 FB 000B9	CALLS	#4, @DCX_EXPAND_DATA	
	71	50 E9 000BE 11\$:	BLBC	STATUS, T8\$	
04	AE	04 A2 D0 000C1	MOVL	4(R2), RECADDR	1360
	5A	57 E9 000C6 12\$:	BLBC	STATUS, 16\$	1363
	50	0000G CF D0 000C9	MOVL	LBR\$GL_CONTROL, R0	1365
	18	06 A0 E9 000CE	BLBC	6(R0), 13\$	
	03	6C 91 000D2	CMPB	(AP), #3	1368
		58 1F 000D5	BLSSU	17\$	
		0C AC D5 000D7	TSTL	12(AP)	
		53 13 000DA	BEQL	17\$	
	50	0C AC D0 000DC	MOVL	OUTBUFDESC, R0	1371
	60	6E B0 000E0	MOVW	RECLN, (R0)	
04	A0	04 AE D0 000E3	MOVL	RECADDR, 4(R0)	1372
		45 11 000E8	BRB	17\$	1365
	56	08 AC D0 000EA 13\$:	MOVL	INBUFDESC, R6	1377
	50	6E 3C 000EE	MOVZWL	RECLN, R0	
	50	66 B1 000F1	CMPW	(R6), R0	
		03 1E 000F4	BGEQU	14\$	
	50	66 3C 000F6	MOVZWL	(R6), R0	
04	B6	04 50 28 000F9 14\$:	MOVW	R0, @RECADDR, @4(R6)	1378
		66 6E B1 000FF	CMPW	RECLN, (R6)	1379
		07 1B 00102	BLEQU	15\$	
	57	00000000G 8F D0 00104	MOVL	#LBR\$_RETRUNC, STATUS	1380
	03	6C 91 0010B 15\$:	CMPB	(AP), #3	1381
		1F 1F 0010E	BLSSU	17\$	
		0C AC D5 00110	TSTL	12(AP)	
		1A 13 00113	BEQL	17\$	
	50	0C AC D0 00115	MOVL	OUTBUFDESC, R0	1383
	60	6E B0 00119	MOVW	RECLN, (R0)	
04	A0	04 A6 D0 0011C	MOVL	4(R6), 4(R0)	1384
		0C 11 00121	BRB	17\$	1363
0001827A	8F	57 D1 00123 16\$:	CMPL	STATUS, #98938	1389
		03 12 0012A	BNEQ	17\$	
	64	02 8A 0012C	BICB2	#2, (R4)	1390
	50	57 D0 0012F 17\$:	MOVL	STATUS, R0	1393
		04 00132 18\$:	RET		1394

; Routine Size: 307 bytes, Routine Base: \$CODE\$ + 024B

LBR GETPUT
V04=000

LBR\$GET_RECORD

N 10
16-Sep-1984 01:53:17
14-Sep-1984 12:37:40

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DISK\$VMSMASTER:[LBR.SRC]GETPUT.B32;1 (6)

LBR\$DELETE_DATA

```

: 578 1395 1 %SBTTL 'LBR$DELETE_DATA';
: 579 1396 1 GLOBAL ROUTINE lbr$delete_data (control_index, txtrfa) =
: 580 1397 2 BEGIN
: 581 1398 2 ++
: 582 1399 2
: 583 1400 2 FUNCTIONAL DESCRIPTION:
: 584 1401 2
: 585 1402 2 Delete a text module from the library
: 586 1403 2
: 587 1404 2 INPUT PARAMETERS:
: 588 1405 2
: 589 1406 2 control_index Address of valid control index
: 590 1407 2 txtrfa Pointer to RFA of text to delete
: 591 1408 2
: 592 1409 2 IMPLICIT OUTPUTS:
: 593 1410 2
: 594 1411 2 text is deleted
: 595 1412 2 --
: 596 1413 2
: 597 1414 2 perform (validate_ctl (..control_index));
: 598 1415 2
: 599 1416 3 BEGIN
: 600 1417 3 BIND
: 601 1418 3 context = .lbr$gl_control [lbr$l_ctxptr] : BBLOCK;
: 602 1419 3
: 603 1420 3 IF .context [ctx$oldlib] !Can't delete in old library
: 604 1421 3 OR .context [ctx$only] ! or read only
: 605 1422 3 THEN RETURN lbr$_illob;
: 606 1423 3 END;
: 607 1424 2
: 608 1425 2 perform (delete_data (.txtrfa));
: 609 1426 2 RETURN true;
: 610 1427 1 END;

```

!OF lbr\$delete_data

				OFFC 00000	.ENTRY	LBR\$DELETE_DATA, Save R2,R3,R4,R5,R6,R7,R8,-;	1396
						R9,R10,R11	
		50	04	BC D0 00002	MOVL	@CONTROL_INDEX, R0	1414
				0000G 30 00006	BSBW	VALIDATE_CTL	
		29		50 E9 00009	BLBC	STATUS, 3\$	
		50	0000G	CF D0 0000C	MOVL	LBR\$GL_CONTROL, R0	1418
		50	0E	A0 D0 00011	MOVL	14(R0), R0	
05	04	A0		05 E0 00015	BBS	#5, 4(R0), 1\$	1420
			04	A0 95 0001A	TSTB	4(R0)	1421
				08 18 0001D	BGEQ	2\$	
		50	00000000G	8F D0 0001F 1\$:	MOVL	#LBR\$_ILLOB, R0	1422
				04 00026	RET		
			08	AC DD 00027 2\$:	PUSHL	TXTRFA	1425
	0000V	CF		01 FB 0002A	CALLS	#1, DELETE_DATA	
		03		50 E9 0002F	BLBC	STATUS, 3\$	
		50		01 D0 00032	MOVL	#1, R0	1426
				04 00035 3\$:	RET		1427

; Routine Size: 54 bytes, Routine Base: \$CODE\$ + 037E

LBR_GETPUT
V04=000

LBR\$DELETE_DATA

C 11
16-Sep-1984 01:53:17
14-Sep-1984 12:37:40

VAX-11 Bliss-32 V4.0-742
DISK\$VMSMASTER:[LBR.SRC]GETPUT.B32;1 Page 22
(7)

LB
V0

delete_data

```

: 612 1428 1 %SBTTL 'delete_data';
: 613 1429 1 GLOBAL ROUTINE delete_data (txtrfa) =
: 614 1430 2 BEGIN
: 615 1431 2 :
: 616 1432 2 : Delete data starting with the given RFA
: 617 1433 2 :
: 618 1434 2 :
: 619 1435 2 ROUTINE decr_refs (starttrfa, endrfa) =
: 620 1436 2 BEGIN
: 621 1437 2 :
: 622 1438 2 : Local routine to decrement record count for a given vbn. If
: 623 1439 2 : record count goes to zero, deallocate the block.
: 624 1440 2 :
: 625 1441 2 MAP
: 626 1442 2     starttrfa : REF BBLOCK,
: 627 1443 2     endrfa : REF BBLOCK;
: 628 1444 2 :
: 629 1445 2 :
: 630 1446 2 LOCAL
: 631 1447 2     cachentry : REF BBLOCK,
: 632 1448 2     blkadr : REF BBLOCK,
: 633 1449 2     link;
: 634 1450 2 :
: 635 1451 2 perform (lookup_cache (.starttrfa [rfa$l_vbn], cachentry)); !Find the block
: 636 1452 2 blkadr = .cachentry [cache$l_address]; !Point to it
: 637 1453 2 blkadr [data$b_recs] = .blkadr [data$b_recs] - 1; !Count one less
: 638 1454 2 cachentry [cache$v_dirty] = true; !Mark block as dirty
: 639 1455 2 link = .blkadr [data$l_link]; !Save link to next block
: 640 1456 2 IF .blkadr [data$b_recs] EQL 0 !and if all gone
: 641 1457 2     THEN dealloc_block (.starttrfa [rfa$l_vbn]); !then deallocate the block
: 642 1458 2 :
: 643 1459 2 IF (.starttrfa [rfa$l_vbn] NEQ .endrfa [rfa$l_vbn]) !If record spans multiple blocks
: 644 1460 2 THEN
: 645 1461 2     IF (.link NEQ .endrfa [rfa$l_vbn]) ! Spans more than two blocks
: 646 1462 2     THEN
: 647 1463 2         BEGIN
: 648 1464 2             LOCAL
: 649 1465 2                 start_rfa : BBLOCK [rfa$c_length];
: 650 1466 2                 start_rfa [rfa$l_vbn] = .link;
: 651 1467 2                 decr_refs (start_rfa, .endrfa);
: 652 1468 2             END
: 653 1469 2         ELSE
: 654 1470 2             IF .endrfa [rfa$w_offset] NEQ data$c_data ! Spans two blocks
: 655 1471 2             THEN decr_refs (.endrfa, .endrfa); !and does not end at end of previous block
: 656 1472 2             ! then decrement ref count in ending block
: 657 1473 2 RETURN true;
: 657 1473 2 END; !Of dec_recs
```

OFFC 00000 DECR_REFS:

5E	0C	C2	00002	.WORD	Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11	: 1435
51	6E	9E	00005	SUBL2	#12, SP	: 1451
50	04	BC	D0 00008	MOVAB	CACHENTRY, R1	: 1451
		0000G	30 0000C	MOVL	@STARTRFA, R0	: 1451
				BSBW	LOOKUP_CACHE	: 1451

47	50	E9	0000F	BLBC	STATUS, 5\$:	
50	6E	D0	00012	MOVL	CACHENTRY, R0	:	1452
51	08	A0	D0 00015	MOVL	8(R0), BLKADR	:	
		61	97 00019	DECB	(BLKADR)	:	1453
OC	A0	01	88 0001B	BISB2	#1, 12(R0)	:	1454
53	02	A1	D0 0001F	MOVL	2(BLKADR), LINK	:	1455
		61	95 00023	TSTB	(BLKADR)	:	1456
		07	12 00025	BNEQ	1\$:	
50	04	BC	D0 00027	MOVL	@STARTRFA, R0	:	1457
		0000G	30 0002B	BSBW	DEALLOC_BLOCK	:	
52	08	AC	D0 0002E 1\$:	MOVL	ENDRFA, R2	:	1459
62	04	BC	D1 00032	CMPL	@STARTRFA, (R2)	:	
		1E	13 00036	BEQL	4\$:	
62		53	D1 00038	CMPL	LINK, (R2)	:	1461
		0B	13 0003B	BEQL	2\$:	
04	AE	53	D0 0003D	MOVL	LINK, START_RFA	:	1466
		52	DD 00041	PUSHL	R2	:	1467
	08	AE	9F 00043	PUSHAB	START_RFA	:	
		0A	11 00046	BRB	3\$:	
06	04	A2	B1 00048 2\$:	CMPL	4(R2), #6	:	1470
		0B	13 0004C	BEQL	4\$:	
		52	DD 0004E	PUSHL	R2	:	1471
		52	DD 00050	PUSHL	R2	:	
AA	AF	02	FB 00052 3\$:	CALLS	#2, DECR_REFS	:	
50		01	D0 00056 4\$:	MOVL	#1, R0	:	1472
		04	00059 5\$:	RET		:	1473

: Routine Size: 90 bytes, Routine Base: \$CODE\$ + 03B4

```
: 658      1474      2
: 659      1475      2
: 660      1476      2      ! Main body of delete_data
: 661      1477      2
: 662      1478      2      MAP
: 663      1479      2          txtrfa : REF BBLOCK;
: 664      1480      2      LOCAL
: 665      1481      2          read_status,
: 666      1482      2          localrfa : BBLOCK [rfa$c_length],
: 667      1483      2          recrfa   : BBLOCK [rfa$c_length],
: 668      1484      2          cachentry : REF BBLOCK,
: 669      1485      2          descrip  : BBLOCK [dsc$c_s_bln];
: 670      1486      2
: 671      1487      2      BIND
: 672      1488      2          header = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK,
: 673      1489      2          hdnxtrfa = header [lhd$b_nextrfa] : BBLOCK,
: 674      1490      2          context = .lbr$gl_control [lbr$l_ctxptr] : BBLOCK,
: 675      1491      2          length = descrip [dsc$w_length] : WORD,
: 676      1492      2          addr = descrip [dsc$a_pointer] : REF BBLOCK;
: 677      1493      2
: 678      1494      2      IF .context [ctx$v_oldlib]
: 679      1495      2          THEN RETURN lbr$_illop;
: 680      1496      2
: 681      1497      2      CH$MOVE (rfa$c_length, .txtrfa, localrfa);
: 682      1498      2      CH$MOVE (rfa$c_length, .txtrfa, recrfa);
: 683      1499      2      perform (read_record (localrfa, descrip));
: 684      1500      2      IF .addr [mhd$b_id] NEQ mhd$c_mhdid
```

!Can't delete text
! from old library

!read module header
!check that it really is

delete_data

```

: 685 1501 2 THEN RETURN lbr$.invrfa; !and return error if not
: 686 1502 2 IF .addr [mhd$l_refcnt] NEQ 0 !There should be no other keys
: 687 1503 2 THEN RETURN lbr$.stillkeys; !still pointing at the data
: 688 1504 2 decr_refs (recrfa, localrfa); !Decrement record counts
: 689 1505 2
: 690 1506 2 ! Read the text until end, deleting empty blocks
: 691 1507 2
: 692 1508 2 CH$MOVE (rfa$c_length, localrfa, recrfa); !Save RFA of first data record
: 693 1509 2 WHILE (read_status = read_record (localrfa, descrip)) NEQ rms$_eof
: 694 1510 2 DO BEGIN
: 695 1511 3 IF NOT .read_status THEN RETURN .read_status; !Avoid looping on read error
: 696 1512 3 decr_refs (recrfa, localrfa); !Decrement record counts
: 697 1513 3 CH$MOVE (rfa$c_length, localrfa, recrfa); !Copy RFA of next record
: 698 1514 3 END;
: 699 1515 2
: 700 1516 2 decr_refs (recrfa, localrfa); !Discount end of file record too
: 701 1517 2
: 702 1518 2 header [lhd$l_modhdrs] = .header [lhd$l_modhdrs] - 1; !One less module header
: 703 1519 2 IF .header [lhd$l_modhdrs] EQL 0 !If that was the last one,
: 704 1520 2 THEN BEGIN
: 705 1521 3 hdnxtrfa [rfa$l_vbn] = .header [lhd$l_hipreal] + 1; !Reset next VBN
: 706 1522 3 hdnxtrfa [rfa$w_offset] = 0; !And offset
: 707 1523 3 END;
: 708 1524 2 context [ctx$w_hdrdirty] = true; !flag header is dirty
: 709 1525 2 RETURN true
: 710 1526 1 END; ! Of delete_data
```

				OFFC 00000	.ENTRY	DELETE_DATA, Save R2,R3,R4,R5,R6,R7,R8,R9,-	
			5E	18 C2 00002	SUBL2	R10,R11	1429
			50 0000G	CF D0 00005	MOVCL	#24, SP	
			56 0A A0 7D 0000A	MOVCL	LBR\$GL_CONTROL, R0	1488	
			59 4C A6 9E 0000E	MOVAB	10(R0), R6		
08	04		A7 05 01 00012	BBCL	76(R6), R9	1489	
			50 00000000G	BBCL	#5, 4(R7), 1\$	1494	
				8F D0 00017	MOVCL	#LBR\$_ILLOP, R0	1495
				04 0001E	RET		
10	AE	04	BC 06 28 0001F	MOVCL	#6, @TXTRFA, LOCALRFA	1497	
08	AE	04	BC 06 28 00025	MOVCL	#6, @TXTRFA, RECRFA	1498	
			51 6E 9E 0002B	MOVAB	DESCRIP, R1	1499	
			50 10 AE 9E 0002E	MOVAB	LOCALRFA, R0		
				0000V 30 00032	BSBW	READ_RECORD	
			6D 50 E9 00035	BLBC	STATUS, 6\$		
			50 04 AE D0 00038	MOVCL	ADDR, R0	1500	
	AD		8F 01 A0 91 0003C	CMPB	1(R0), #173		
				08 13 00041	BEQL	2\$	
			50 00000000G	8F D0 00043	MOVCL	#LBR\$_INVRFA, R0	1501
				04 0004A	RET		
			04 A0 D5 0004B	TSTL	4(R0)	1502	
			50 00000000G	08 13 0004E	BEQL	3\$	
				8F D0 00050	MOVCL	#LBR\$_STILLKEYS, R0	1503
				04 00057	RET		
			10 AE 9F 00058	PUSHAB	LOCALRFA	1504	
			0C AE 9F 0005B	PUSHAB	RECRFA		

```
; Routine Size: 166 bytes,    Routine Base: $CODE$ + 040E
```


write_record

```

: 712 1527 1 %SBTTL 'write_record';
: 713 1528 1 GLOBAL ROUTINE write_record (bytcnt, addr, writerfa, rewrite, retrfa) =
: 714 1529 2 BEGIN
: 715 1530 2
: 716 1531 2 This routine does the actual output to the library
: 717 1532 2 Inputs:
: 718 1533 2
: 719 1534 2 bytcnt = Number of bytes in record
: 720 1535 2 addr = Address of record
: 721 1536 2 writerfa = RFA to store record in file
: 722 1537 2 rewrite = true if rewriting previous record
: 723 1538 2 retrfa (optional) = Address to receive RFA of record
: 724 1539 2 (the requested RFA may be modified)
: 725 1540 2
: 726 1541 2 ROUTINE next_block (lastblkadr, rfa, rewrite, newblkadr) =
: 727 1542 2 BEGIN
: 728 1543 2
: 729 1544 2 Local routine to map the next block into memory and
: 730 1545 2 handle the links.
: 731 1546 2
: 732 1547 2 MAP
: 733 1548 2 lastblkadr : REF BBLOCK,
: 734 1549 2 rfa : REF BBLOCK,
: 735 1550 2 newblkadr : REF BBLOCK;
: 736 1551 2
: 737 1552 2 LOCAL
: 738 1553 2 newblock : REF BBLOCK,
: 739 1554 2 cachentry : REF BBLOCK;
: 740 1555 2
: 741 1556 3 IF .rewrite !If rewriting the record
: 742 1557 4 THEN BEGIN
: 743 1558 4 rfa [rfa$l_vbn] = .lastblkadr [data$l_link]; !link to next block
: 744 1559 4 rfa [rfa$w_offset] = data$c_data;
: 745 1560 3 END;
: 746 1561 3 update_nextrfa (.rfa); !Update next RFA
: 747 P 1562 3 perform (map_blk_to_mem (.rfa, .rewrite, .newblkadr, !Bring block into memory
: 748 1563 3 cachentry));
: 749 1564 3 newblock = ..newblkadr; !Get memory address
: 750 1565 3 IF NOT .rewrite !If writing (not rewriting)
: 751 1566 3 THEN newblock [data$b_recs] = 1; !then this is first record in block
: 752 1567 3 update_nextrfa (.rfa); !Update next RFA (map_blk_to_mem
: 753 1568 3 !may modify RFA if needed)
: 754 1569 3 cachentry [cache$v_dirty] = true; !Mark block as dirty
: 755 1570 3 IF NOT .rewrite !Unless rewriting the block
: 756 1571 3 THEN lastblkadr [data$l_link] = .cachentry [cache$l_vbn]; !Then set the link in last block
: 757 1572 3 RETURN true
: 758 1573 2 END; !Of next_block
```

OFFC 00000 NEXT_BLOCK:

5E	0C	04	C2	00002	.WORD	Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11	: 1541
0C	0C	AC	E9	00005	SUBL2	#4, SP	: 1556
50	04	AC	7D	00009	BLBC	REWRITE, 1\$: 1558
					MOVQ	LASTBLKADR, R0	

04	61	02	A0	D0	0000D	MOVL	2(R0), (R1)	
	A1		06	B0	00011	MOVW	#6, 4(R1)	1559
	50	08	AC	D0	00015	MOVL	RFA, R0	1561
			0000V	30	00019	BSBW	UPDATE_NEXTRFA	
	7E		5E	DD	0001C	PUSHL	SP	1563
		0C	AC	7D	0001E	MOVQ	REWRITE, -(SP)	
		08	AC	DD	00022	PUSHL	RFA	
0000V	CF		04	FB	00025	CALLS	#4, MAP_BLK_TO_MEM	
	29		50	E9	0002A	BLBC	STATUS, 4\$	
	50	10	BC	D0	0002D	MOVL	@NEWBLKADR, NEWBLOCK	1564
	03	0C	AC	E8	00031	BLBS	REWRITE, 2\$	1565
	60		01	90	00035	MOVB	#1, (NEWBLOCK)	1566
	50	08	AC	D0	00038	MOVL	RFA, R0	1567
			0000V	30	0003C	BSBW	UPDATE_NEXTRFA	
	51		6E	D0	0003F	MOVL	CACHENTRY, R1	1569
0C	A1		01	88	00042	BISB2	#1, 12(R1)	
	09	0C	AC	E8	00046	BLBS	REWRITE, 3\$	1570
	50	04	AC	D0	0004A	MOVL	LASTBLKADR, R0	1571
02	A0	04	A1	D0	0004E	MOVL	4(R1), 2(R0)	
	50		01	D0	00053	MOVL	#1, R0	1572
			04	00056	4\$:	RET		1573

; Routine Size: 87 bytes, Routine Base: \$CODE\$ + 04B4

```
759 1574 2 !
760 1575 2 ! Main body of write_record
761 1576 2 !
762 1577 2 MAP
763 1578 2     writerfa : REF BBLOCK;           !Pointer to RFA to write at
764 1579 2 LOCAL
765 1580 2     bytes,
766 1581 2     blkadr : REF BBLOCK,           !Pointer to disk block in memory
767 1582 2     movecount,
768 1583 2     cachentry : REF BBLOCK,
769 1584 2     bufptr;
770 1585 2
771 1586 2 BIND
772 1587 2     blkvector = blkadr : REF VECTOR [BYTE],
773 1588 2     header = .lbr$gl_control [lbr$h_hdrptr] : BBLOCK, !point to the header
774 1589 2     hdrnxtfa = header [lhd$b_nxtfa] : BBLOCK,         !name next RFA part
775 1590 2     context = .lbr$gl_control [lbr$l_ctxptr] : BBLOCK;
776 1591 2
777 1592 2 BUILTIN
778 1593 2     NULLPARAMETER;           ! True if parameter not specified
779 1594 2
780 1595 2     bytes = .bytcnt;           !and the byte count
781 1596 2     bufptr = .addr;           !Point to the data buffer
782 1597 2     IF .writerfa [rfa$l_vbn] GTRU .hdrnxtfa [rfa$l_vbn] !Check for illegal vbn request
783 1598 2     THEN RETURN lbr$r_fapasteof;
784 1599 2     perform (map_blk_to_mem (.writerfa, .rewrite, blkadr, cachentry)); !Map block
785 1600 2     cachentry [cache$v_dirty] = true;           !Mark block as dirty
786 1601 2     IF NOT .rewrite           !Unless rewriting the record
787 1602 2     THEN blkadr [data$b_recs] = .blkadr [data$b_recs] + 1; ! then count another record in block
788 1603 2     update_nxtfa (.writerfa);           !Update next RFA
789 1604 2
790 1605 2 DO BEGIN
```


write_record

```

791 1606 3
792 1607 3 IF .bytes EQL .bytcnt !If this is first time in here
793 1608 4 THEN BEGIN !then we need to set the byte count
794 1609 4 IF .writerfa [rfa$w_offset] EQL 0 !If just went to new page
795 1610 4 THEN perform (next_block (.blkadr, .writerfa, .rewrite, blkadr)); ! then get next block in
796 1611 4 IF NOT NULLPARAMETER (5) ! If retrfa specified,
797 1612 4 THEN ! then return to caller
798 1613 4 CH$MOVE (rfa$c_length, .writerfa, .retrfa);
799 1614 5 BEGIN
800 1615 5 BIND
801 1616 5 bytecount = blkvector [.writerfa [rfa$w_offset]] : WORD; !Name the spot where it goes
802 1617 5 bytecount = .bytcnt; !Set the byte count
803 1618 4 END;
804 1619 4 incr_rfa (2, .writerfa); !Bump the RFA
805 1620 4 update_nexttrfa (.writerfa); !Update next RFA
806 1621 4 IF .writerfa [rfa$w_offset] EQL 0 !gone to new block?
807 1622 4 THEN perform (next_block (.blkadr, .writerfa, .rewrite, blkadr)); !yes--bring in the block
808 1623 3 END; !bytes eql bytcnt
809 1624 3 movecount = MINU (.bytes, data$c_length - .writerfa [rfa$w_offset]); !Figure length of move
810 1625 3 CH$MOVE (.movecount, .bufptr, blkvector [.writerfa [rfa$w_offset]]); !and move it in
811 1626 3 incr_rfa (.movecount, .writerfa); !increment RFA
812 1627 3 update_nexttrfa (.writerfa); !Update next RFA
813 1628 3 bufptr = .bufptr + .movecount; !update the pointer
814 1629 3 bytes = .bytes - .movecount; !and bytes to go
815 1630 3 IF .writerfa [rfa$w_offset] EQL 0 !going to new page?
816 1631 4 THEN BEGIN
817 1632 4 perform (next_block (.blkadr, !yes--bring next page in
818 1633 4 .writerfa, .rewrite, blkadr));
819 1634 4 IF .bytes EQL 0 !However, if done with record
820 1635 4 AND NOT .rewrite ! and not rewriting record
821 1636 4 THEN blkadr [data$b_recs] = 0; ! then really no records in there yet
822 1637 3 END;
823 1638 3 END !End of repeat loop
824 1639 2 UNTIL .bytes EQL 0; !End of repeat loop
825 1640 2
826 1641 2 RETURN true
827 1642 1 END; !Of write_record
```

				OFFC 00000	.ENTRY	WRITE RECORD, Save R2,R3,R4,R5,R6,R7,R8,R9,-;	1528
				5B 0000V CF 9E 00002	MOVAB	R10,RT1	
				5E 08 C2 00007	SUBL2	#8, SP	
51	OA	50 0000G CF D0 0000A			MOVL	LBR\$GL CONTROL, R0	1588
		A0 0000004C 8F C1 0000F			ADDL3	#76, 10(R0), R1	1589
		56 04 AC D0 00018			MOVL	BYTCNT, BYTES	1595
		5A 08 AC D0 0001C			MOVL	ADDR, BUFPTR	1596
		57 0C AC D0 00020			MOVL	WRITERFA, R7	1597
		61 67 D1 00024			CMPL	(R7), (R1)	
			08 1B 00027		BLEQU	1\$	
		50 00000000G 8F D0 00029			MOVL	#LBR\$_RFAPASTEOF, R0	1598
			04 00030		RET		
			5E DD 00031 1\$:		PUSHL	SP	1599
		08 AE 9F 00033			PUSHAB	BLKADR	

	59	10	AC	D0	00036	MOVL	REWRITE, R9	:	
		0280	8F	BB	0003A	PUSHR	#*M<R7,R9>	:	
0000V	CF		04	FB	0003E	CALLS	#4, MAP_BLK_TO_MEM	:	
	6C		50	E9	00043	BLBC	STATUS, 6\$:	
	50		6E	D0	00046	MOVL	CACHENTRY, R0	:	1600
0C	A0		01	88	00049	BISB2	#1, 12(R0)	:	
	03		59	E8	0004D	BLBS	R9, 2\$:	1601
		04	BE	96	00050	INCB	@BLKADR	:	1602
	50		57	D0	00053	MOVL	R7, R0	:	1603
			6B	16	00056	JSB	UPDATE_NEXTRFA	:	
04	AC		56	D1	00058	CMPL	BYTES, BYTCNT	:	1607
			57	12	0005C	BNEQ	7\$:	
		04	A7	B5	0005E	TSTW	4(R7)	:	1609
			12	12	00061	BNEQ	4\$:	
		04	AE	9F	00063	PUSHAB	BLKADR	:	1610
		0280	8F	BB	00066	PUSHR	#*M<R7,R9>	:	
		10	AE	DD	0006A	PUSHL	BLKADR	:	
FF37	CF		04	FB	0006D	CALLS	#4, NEXT_BLOCK	:	
	3D		50	E9	00072	BLBC	STATUS, 6\$:	
	05		6C	91	00075	CMPL	(AP), #5	:	1611
			0A	1F	00078	BLSSU	5\$:	
		14	AC	D5	0007A	TSTL	20(AP)	:	
			05	13	0007D	BEQL	5\$:	
14	BC		06	28	0007F	MOVC3	#6, (R7), @RETRFA	:	1613
	67		A7	3C	00084	MOVZWL	4(R7), R0	:	1616
	50	04	AE	C0	00088	ADDL2	BLKVECTOR, R0	:	
	50	04	AC	B0	0008C	MOVW	BYTCNT, (R0)	:	1617
	60		57	D0	00090	MOVL	R7, R1	:	1619
	51		02	D0	00093	MOVL	#2, R0	:	
	50		0000G	30	00096	BSBW	INCR RFA	:	
			57	D0	00099	MOVL	R7, R0	:	1620
	50		6B	16	0009C	JSB	UPDATE_NEXTRFA	:	
		04	A7	B5	0009E	TSTW	4(R7)	:	1621
			12	12	000A1	BNEQ	7\$:	
		04	AE	9F	000A3	PUSHAB	BLKADR	:	1622
		0280	8F	BB	000A6	PUSHR	#*M<R7,R9>	:	
		10	AE	DD	000AA	PUSHL	BLKVECTOR	:	
FEF7	CF		04	FB	000AD	CALLS	#4, NEXT_BLOCK	:	
	65		50	E9	000B2	BLBC	STATUS, T1\$:	
	51	04	A7	3C	000B5	MOVZWL	4(R7), R1	:	1624
51 00000200	8F		51	C3	000B9	SUBL3	R1, #512, R1	:	
	50		56	D0	000C1	MOVL	BYTES, R0	:	
	51		50	D1	000C4	CMPL	R0, R1	:	
			03	1B	000C7	BI.EQU	8\$:	
	50		51	D0	000C9	MOVL	R1, R0	:	
	58		50	D0	000CC	MOVL	R0, MOVECOUNT	:	1625
	50	04	A7	3C	000CF	MOVZWL	4(R7), R0	:	
	50	04	AE	C0	000D3	ADDL2	BLKVECTOR, R0	:	
60	6A		58	28	000D7	MOVC3	MOVECOUNT, (BUFPTR), (R0)	:	
	51		57	D0	000DB	MOVL	R7, R1	:	1626
	50		58	D0	000DE	MOVL	MOVECOUNT, R0	:	
		0000G	30	000E1	BSBW	INCR RFA	:		
	50		57	D0	000E4	MOVL	R7, R0	:	1627
			6B	16	000E7	JSB	UPDATE_NEXTRFA	:	
	5A		58	C0	000E9	ADDL2	MOVECOUNT, BUFPTR	:	1628
	56		58	C2	000EC	SUBL2	MOVECOUNT, BYTES	:	1629
		04	A7	B5	000EF	TSTW	4(R7)	:	1630

LBR_GETPUT
V04=000

write_record

L 11
16-Sep-1984 01:53:17
14-Sep-1984 12:37:40

VAX-11 Bliss-32 V4.0-742
DISK\$VMSMASTER:[LBR.SRC]GETPUT.B32;1

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			1C	12	000F2	BNEQ	9\$:	
		04	AE	9F	000F4	PUSHAB	BLKADR	:	1633
		0280	8F	BB	000F7	PUSHR	#^M<R7,R9>	:	
		10	AE	DD	000FB	PUSHL	BLKVECTOR	:	
FEA6	CF		04	FB	000FE	CALLS	#4, NEXT_BLOCK	:	
	14		50	E9	00103	BLBC	STATUS, T1\$:	
			56	D5	00106	TSTL	BYTES	:	1634
			06	12	00108	BNEQ	9\$:	
	03		59	E8	0010A	BLBS	R9, 9\$:	1635
		04	BE	94	0010D	CLRB	@BLKADR	:	1636
			56	D5	00110	TSTL	BYTES	:	1639
			03	13	00112	BEQL	10\$:	
		FF41	31	00114	BRW	3\$:	
	50		01	D0	00117	MOVL	#1, R0	:	1641
			04	0011A	11\$:	RET		:	1642

; Routine Size: 283 bytes, Routine Base: \$CODE\$ + 050B

```
read_record
: 829 1643 1 %SBTTL 'read_record';
: 830 1644 1 GLOBAL ROUTINE read_record (readrfa, descrip) : JSB_2 =
: 831 1645 2 BEGIN
: 832 1646 2 ++
: 833 1647 2 This routine does the actual input from the library
: 834 1648 2
: 835 1649 2 Inputs:
: 836 1650 2
: 837 1651 2     readrfa      Address of RFA to read from
: 838 1652 2     descrip    address of string descriptor to return record description
: 839 1653 2
: 840 1654 2 Outputs:
: 841 1655 2
: 842 1656 2     record is read, descriptor returned in descrip
: 843 1657 2     readrfa is updated
: 844 1658 2
: 845 1659 2 --
: 846 1660 2
: 847 1661 2 MAP
: 848 1662 2     readrfa : REF BBLOCK,
: 849 1663 2     descrip : REF BBLOCK;
: 850 1664 2
: 851 1665 2 LOCAL
: 852 1666 2     blkadr : REF BBLOCK,                !Pointer to disk block in memory
: 853 1667 2     cachentry : REF BBLOCK,            !Pointer to cache entry for block
: 854 1668 2     movecount,
: 855 1669 2     bytcnt,
: 856 1670 2     bufptr;
: 857 1671 2
: 858 1672 2 BIND
: 859 1673 2     blkvector = blkadr : REF VECTOR [, BYTE],
: 860 1674 2     context = lbr$gl_control [lbr$l_ctxptr] : REF BBLOCK;
: 861 1675 2
: 862 1676 2 perform (map blk to mem (.readrfa, true, blkadr, cachentry));
: 863 1677 2 IF .readrfa [rfa$w_offset] EQL 0                !Starting new block?
: 864 1678 2 THEN readrfa [rfa$w_offset] = data$c_data;    !start at top of block
: 865 1679 2
: 866 1680 2 BEGIN
: 867 1681 2 BIND
: 868 1682 2     header = .lbr$gl_control[lbr$l_hdrptr]: BLOCK [, BYTE],
: 869 1683 2     bytecount = blkvector [.readrfa [rfa$w_offset]] : WORD; !Name bytecount
: 870 1684 2 LOCAL
: 871 1685 2     maxrecsiz;
: 872 1686 2     descrip [dsc$w_length] = .bytecount;
: 873 1687 2     IF .header[lhd$l_dcxmapvbn] EQL 0 THEN
: 874 1688 2         maxrecsiz = lbr$c_maxrecsiz
: 875 1689 2     ELSE
: 876 1690 2         maxrecsiz = lbr_dcx$c_maxrecsiz;
: 877 1691 2     IF .bytecount GTRU .maxrecsiz
: 878 1692 2         THEN RETURN lbr$ invrfa;
: 879 1693 2     IF .bytecount+.readrfa [rfa$w_offset] + 2 LEQU data$c_length !If record on one block
: 880 1694 2     THEN BEGIN
: 881 1695 2         descrip [dsc$a_pointer] = blkvector [.readrfa [rfa$w_offset]] + 2; !return the address
: 882 1696 2         incr_rfa (.descrip [dsc$w_length] + 2, .readrfa); !increment RFA
: 883 1697 2         IF .readrfa [rfa$w_offset] EQL 0
: 884 1698 2             THEN BEGIN
: 885 1699 2                 readrfa [rfa$l_vbn] = .blkadr [data$l_link]; !Link to next block
```



```
      read_record
      readrfa [rfa$w_offset] = data$c_data;
      END;
      END
      Record is split across multiple blocks
      ELSE BEGIN
        incr_rfa (2, .readrfa);           !skip the byte count
        IF .readrfa [rfa$w_offset] EQL 0  ! and if went to new block
          THEN BEGIN
            readrfa [rfa$l_vbn] = .blkadr [data$l_link];  !Link to next block
            readrfa [rfa$w_offset] = data$c_data;
            END;
          IF .context [ctx$l_readbuf] EQL 0                !If no buffer allocated
            THEN perform (get_mem (.maxrecsiz, context [ctx$l_readbuf]));
          descrip [dsc$a_pointer] = .context [ctx$l_readbuf]; !Return address to caller
          bufptr = .context [ctx$l_readbuf];               !Init buffer pointer
          bytcnt = .bytcnt;                                !Set up byte count
          DO BEGIN
            perform (map_blk_to_mem (.readrfa, true, blkadr, cachentry)); !Map into memory
            movecount = MINU (.bytcnt, data$c_length - .readrfa [rfa$w_offset]); !Compute length of move
            bufptr = CH$MOVE (.movecount,
              blkvector [.readrfa [rfa$w_offset]], .bufptr); !Copy partial record
            bytcnt = .bytcnt - .movecount;                  !Update bytes left to go
            incr_rfa (.movecount, .readrfa);                !Update RFA
            IF .readrfa [rfa$w_offset] EQL 0                !If went to new page
              THEN BEGIN
                readrfa [rfa$l_vbn] = .blkadr [data$l_link]; !next block
                readrfa [rfa$w_offset] = data$c_data;
                END;
              END
            UNTIL .bytcnt EQL 0;
            END;
          END;
          Check to see if this is the end of text record, and return
          rms$eof if so.
          IF .descrip [dsc$w_length] EQL .lbr$gt_eotdesc [0]  !If the length is correct
            AND CH$EQL (.descrip [dsc$w_length], .descrip [dsc$a_pointer], ! and its an eof record
              .lbr$gt_eotdesc [0], lbr$gt_eotdesc [1])
            THEN RETURN rms$eof !then it is end of file
            ELSE RETURN true    !otherwise return good record
          ! Of read_record
      END;
```

OFFC	8F	BB 00000	READ_RECORD::			
			PUSHR	#^M<R2,R3,R4,R5,R6,R7,R8,R9,R10,R11>		1644
	SE	08	C2 00004	SUBL2	#8, SP	
	57	51	D0 00007	MOVL	R1, R7	
	5A	50	D0 0000A	MOVL	R0, R10	
55	0000G	CF	0E C1 0000D	ADDL3	#14, LBR\$GL_CONTROL, R5	1674

			08	5E DD 00013	PUSHL SP	1676
				AE 9F 00015	PUSHAB BLKADR	
				01 DD 00018	PUSHL #1	
				5A DD 0001A	PUSHL READRFA	
0000V	CF			04 FB 0001C	CALLS #4, MAP_BLK_TO_MEM	
	42			50 E9 00021	BLBC STATUS, 4\$	
	58		04	AA 9E 00024	MOVAB 4(READRFA), R8	1677
				68 B5 00028	TSTW (R8)	
				03 12 0002A	BNEQ 1\$	
	68			06 B0 0002C	MOVW #6, (R8)	1678
	50	0000G		CF D0 0002F	1\$: MOVL LBR\$GL_CONTROL, R0	1682
	51	0A		A0 D0 00034	MOVL 10(R0), R1	
	52	04		AE D0 00038	MOVL BLKVECTOR, R2	1683
	50			68 3C 0003C	MOVZWL (R8), R0	
54	50			52 C1 0003F	ADDL3 R2, R0, R4	
	67			64 B0 00043	MOVW (R4), (DESCRIP)	1686
		008C		C1 D5 00046	TSTL 140(R1)	1687
				07 12 0004A	BNEQ 2\$	
	53	0800		8F 3C 0004C	MOVZWL #2048, MAXRECSIZ	1688
				05 11 00051	BRB 3\$	
	53	1000		8F 3C 00053	2\$: MOVZWL #4096, MAXRECSIZ	1690
53	64			10 00 ED 00058	3\$: CMPZV #0, #16, (R4), MAXRECSIZ	1691
				0A 1B 0005D	BLEQU 5\$	
	50	00000000G		8F D0 0005F	MOVL #LBR\$_INVRFA, R0	1692
				00E1 31 00066	4\$: BRW 15\$	
	51			64 3C 00069	5\$: MOVZWL (R4), R1	1693
	56			68 3C 0006C	MOVZWL (R8), R6	
	51			56 C0 0006F	ADDL2 R6, R1	
	51			02 C0 00072	ADDL2 #2, R1	
00000200	8F			51 D1 00075	CMP L R1, #512	
				20 1A 0007C	BGTRU 7\$	
	04	A7	02	A240 9E 0007E	MOVAB 2(R2)[R0], 4(DESCRIP)	1695
	50			67 3C 00084	MOVZWL (DESCRIP), R0	1696
	50			02 C0 00087	ADDL2 #2, R0	
	51			5A D0 0008A	MOVL READRFA, R1	
		0000G		30 0008D	BSBW INCR_RFA	
				68 B5 00090	TSTW (R8)	1697
				07 12 00092	BNEQ 6\$	
	6A		02	A2 D0 00094	MOVL 2(R2), (READRFA)	1699
	68			06 B0 00098	MOVW #6, (R8)	1700
		0086		31 0009B	6\$: BRW 13\$	1693
	51			5A D0 0009E	7\$: MOVL READRFA, R1	1707
	50			02 D0 000A1	MOVL #2, R0	
		0000G		30 000A4	BSBW INCR_RFA	
				68 B5 000A7	TSTW (R8)	1708
				07 12 000A9	BNEQ 8\$	
	6A		02	A2 D0 000AB	MOVL 2(R2), (READRFA)	1710
	68			06 B0 000AF	MOVW #6, (R8)	1711
	50			65 D0 000B2	8\$: MOVL (R5), R0	1714
	52		2E	A0 9E 000B5	MOVAB 46(R0), R2	
				62 D5 000B9	TSTL (R2)	
				0C 12 000BB	BNEQ 9\$	
	51			52 D0 000BD	MOVL R2, R1	1715
	50			53 D0 000C0	MOVL MAXRECSIZ, R0	
		0000G		30 000C3	BSBW GET MEM	
				50 E9 000C6	BLBC STATUS, 4\$	
04	A7			62 D0 000C9	9\$: MOVL (R2), 4(DESCRIP)	1716

53	62	D0	000CD	MOVL	(R2), BUFPTR	1717	
56	64	3C	000D0	MOVZWL	(R4), BYTCNT	1718	
	5E	DD	000D3	10\$: PUSHL	SP	1720	
	08	AE	9F	000D5	PUSHAB	BLKADR	
	01	DD	000D8	PUSHL	#1		
	5A	DD	000DA	PUSHL	READRFA		
0000V	CF	04	FB	000DC	CALLS	#4, MAP_BLK_TO_MEM	
66	50	E9	000E1	BLBC	STATUS, -15\$		
51	68	3C	000E4	MOVZWL	(R8), R1	1721	
51 00000200	8F	51	C3	000E7	SUBL3	R1, #512, R1	
50	56	D0	000EF	MOVL	BYTCNT, R0		
51	50	D1	000F2	CMPL	R0, R1		
	03	1B	000F5	BLEQU	11\$		
50	51	D0	000F7	MOVL	R1, R0		
58	50	D0	000FA	11\$: MOVL	R0, MOVECOUNT		
59	04	AE	D0	000FD	MOVL	BLKVECTOR, R9	1723
50	68	3C	00101	MOVZWL	(R8), R0		
63	69	5B	28	00104	MOV3	MOVECOUNT, (R9)[R0], (BUFPTR)	
56	5B	C2	00109	SUBL2	MOVECOUNT, BYTCNT	1724	
51	5A	D0	0010C	MOVL	READRFA, R1	1725	
50	5B	D0	0010F	MOVL	MOVECOUNT, R0		
	0000G	30	00112	BSBW	INCR_RFA		
	68	B5	00115	TSTW	(R8)	1726	
	07	12	00117	BNEQ	12\$		
6A	02	A9	D0	00119	MOVL	2(R9), (READRFA)	1728
68	06	B0	0011D	MOVW	#6, (R8)	1729	
	56	D5	00120	12\$: TSTL	BYTCNT	1732	
	AF	12	00122	BNEQ	10\$		
50	0000G	CF	9A	00124	13\$: MOVZBL	LBR\$GT EOTDESC, R0	1740
67	50	B1	00129	CMPL	R0, (DESCRIP)		
	19	12	0012C	BNEQ	14\$		
50	0000G	CF	9A	0012E	MOVZBL	LBR\$GT EOTDESC, R0	1742
50	00	04	B7	0000G	CMPC5	(DESCRIP), @4(DESCRIP), #0, R0, -	
	0000G	CF		00139		LBR\$GT_EOTDESC+1	
	09	12	0013C	BNEQ	14\$		
50 0001827A	8F	D0	0013E	MOVL	#98938, R0	1744	
	03	11	00145	BRB	15\$		
50	01	D0	00147	14\$: MOVL	#1, R0		
5E	08	C0	0014A	15\$: ADDL2	#8, SP	1745	
	0FFC	8F	BA	0014D	POPR	#^M<R2,R3,R4,R5,R6,R7,R8,R9,R10,R11>	
		05	00151	RSB			

; Routine Size: 338 bytes, Routine Base: \$CODE\$ + 0626


```
read_old_record

: 933 1746 1 %SBTTL 'read_old_record';
: 934 1747 1 GLOBAL ROUTINE read_old_record (readrfa, descrip) : JSB_2 =
: 935 1748 2 BEGIN
: 936 1749 2 ++
: 937 1750 2 This routine does the actual input from the library for old format libraries
: 938 1751 2
: 939 1752 2 Inputs:
: 940 1753 2
: 941 1754 2 readrfa Address of RFA to start reading from
: 942 1755 2 descrip Address of string descriptor to fill in
: 943 1756 2
: 944 1757 2 Outputs:
: 945 1758 2
: 946 1759 2 Record is read, descrip filled in, readrfa updated
: 947 1760 2
: 948 1761 2 --
: 949 1762 2
: 950 1763 2 MAP
: 951 1764 2 readrfa : REF BBLOCK,
: 952 1765 2 descrip : REF BBLOCK;
: 953 1766 2
: 954 1767 2 LOCAL
: 955 1768 2 blkadr : REF VECTOR [,BYTE], !Pointer to disk block in memory
: 956 1769 2 cachentry : REF BBLOCK, !Pointer to cache entry for block
: 957 1770 2 movecount,
: 958 1771 2 bytcnt,
: 959 1772 2 bufptr;
: 960 1773 2
: 961 1774 2 LITERAL
: 962 1775 2 bsize = 2;
: 963 1776 2
: 964 1777 2 BIND
: 965 1778 2 context = .lbr$gl_control [lbr$l_ctxptr] : BBLOCK,
: 966 1779 2 eofrfa = context [ctx$b_eomodrfa] : BBLOCK;
: 967 1780 2
: 968 1781 2
: 969 1782 2 Check for end of module
: 970 1783 2
: 971 1784 2 IF .eofrfa [rfa$l_vbn] NEQ 0
: 972 1785 2 AND .readrfa [rfa$l_vbn] EQL .eofrfa [rfa$l_vbn]
: 973 1786 2 AND .readrfa [rfa$w_offset] EQL .eofrfa [rfa$w_offset]
: 974 1787 2 THEN BEGIN
: 975 1788 2 eofrfa [rfa$l_vbn] = 0;
: 976 1789 2 RETURN rms$_eof;
: 977 1790 2 END;
: 978 1791 2
: 979 1792 2 perform (map_blk_to_mem (.readrfa, true, blkadr, cachentry));
: 980 1793 2 BEGIN
: 981 1794 2 BIND
: 982 1795 2 bytecount = blkadr [.readrfa [rfa$w_offset]] : WORD; !Name bytecount
: 983 1796 2 descrip [dsc$w_length] = .bytecount; !and return it to caller
: 984 1797 2 IF .bytecount GTRU lbr$c_maxrecsiz !Make sure it's really a record
: 985 1798 2 THEN RETURN lbr$_invrfa; ! and return error if not
: 986 1799 2 IF .bytecount+.readrfa [rfa$w_offset]+bsize LEQU data$c_length !If record on one block
: 987 1800 2 THEN BEGIN
: 988 1801 2 descrip [dsc$a_pointer] = blkadr [.readrfa [rfa$w_offset]]+bsize; !return the address
: 989 1802 2 incr_rfa (.descrip [dsc$w_length] +bsize, .readrfa); !increment RFA
```



```
1803 4      RETURN true
1804 4      END
1805 4      |
1806 4      | Record is split across multiple blocks
1807 4      |
1808 4      ELSE BEGIN
1809 4          IF .lbr$gl_control [lbr$b_func] EQL lbr$c_read !If reading the library
1810 4          AND .context [ctx$l_rdbuf] NEQ 0 ! and read buffer is allocated
1811 5          THEN BEGIN
1812 5      |
1813 5      | See if whole record is in the read buffer
1814 5      |
1815 5          LOCAL
1816 5          endrfa : BBLOCK [rfa$c_length];
1817 5
1818 5          CH$MOVE (rfa$c_length, .readrfa, endrfa);
1819 5          incr_rfa (.descrip [dsc$w_length] + bsize, endrfa); !Compute ending rfa
1820 5          IF .endrfa [rfa$l_vbn] LSSU !If whole record in buffer
1821 5          .context [ctx$l_rdvbn] + .context [ctx$l_rdblks]
1822 6          THEN BEGIN
1823 6              descrip [dsc$a_pointer] = blkadr [.readrfa [rfa$w_offset]]+bsize; !Return address to caller
1824 6              incr_rfa (.descrip [dsc$w_length] + bsize, .readrfa); !Update rfa
1825 6              RETURN true
1826 5          END;
1827 4          END;
1828 4
1829 4          incr_rfa (bsize, .readrfa); !skip the byte count
1830 4
1831 4          IF .context [ctx$l_readbuf] EQL 0 !If no buffer allocated
1832 4          THEN perform (get_mem (lbr$c_maxrecsiz, context [ctx$l_readbuf]));
1833 4          descrip [dsc$a_pointer] = .context [ctx$l_readbuf]; !Return address to caller
1834 4          bufptr = .context [ctx$l_readbuf]; !Init buffer pointer
1835 4          bytcnt = .bytecount; !Set up byte count
1836 5          DO BEGIN !Read whole record into buffer
1837 5              perform (map_blk_to_mem (.readrfa, true, blkadr, cachentry)); !Map into memory
1838 5              movecount = MINU (.bytcnt, data$c_length - .readrfa [rfa$w_offset]); !Compute length of move
1839 5              bufptr = CH$MOVE (.movecount, blkadr [.readrfa [rfa$w_offset]], .bufptr); !Copy partial record
1840 5              bytcnt = .bytcnt - .movecount; !Update bytes left to go
1841 5              incr_rfa (.movecount, .readrfa); !Update RFA
1842 5          END
1843 4          UNTIL .bytcnt EQL 0;
1844 3          END;
1845 2      END;
1846 2      RETURN true ! return good record
1847 1      END; ! Of read_record
```

03FC 8F BB 00000 READ_OLD RECORD::

5E		10	C2 00004	PUSHR	#^M<R2,R3,R4,R5,R6,R7,R8,R9>	1747
57		51	D0 00007	SUBL2	#16, SP	
58		50	D0 0000A	MOVL	R1, R7	
50	0000G	CF	D0 0000D	MOVL	R0, R8	1778
56	0E	A0	D0 00012	MOVL	14(R0), R6	

50	22	A6	9E	00016	MOVAB	34(R6), R0	1779
		60	D5	0001A	TSTL	(R0)	1784
		17	13	0001C	BEQL	1\$	
60		68	D1	0001E	CMPL	(READRFA), (R0)	1785
		12	12	00021	BNEQ	1\$	
04	A0	04	A8	B1 00023	CMPW	4(READRFA), 4(R0)	1786
			0B	12 00028	BNEQ	1\$	
			60	D4 0002A	CLRL	(R0)	1788
50	0001827A		8F	D0 0002C	MOVL	#98938, R0	1789
			2A	11 00033	BRB	2\$	
			5E	DD 00035	PUSHL	SP	1792
		08	AE	9F 00037	PUSHAB	BLKADR	
			01	DD 0003A	PUSHL	#1	
			58	DD 0003C	PUSHL	READRFA	
0000V	CF		04	FB 0003E	CALLS	#4, MAP_ELK_TO_MEM	
	19		50	E9 00043	BLBC	STATUS, 2\$	
	59	04	A8	3C 00046	MOVZWL	4(READRFA), R9	1795
	59	04	AE	C0 0004A	ADDL2	BLKADR, R9	
	67		69	B0 0004E	MOVW	(R9), (DESCRIP)	1796
0800	8F		69	B1 00051	CMPW	(R9), #2048	1797
			0A	1B 00056	BLEQU	3\$	
50	00000000G		8F	D0 00058	MOVL	#LBR\$_INVRFA, R0	1798
			00CA	31 0005F	BRW	10\$	
50			69	3C 00062	MOVZWL	(R9), R0	1799
51	04		A8	3C 00065	MOVZWL	4(READRFA), R1	
50			51	C0 00069	ADDL2	R1, R0	
50			02	C0 0006C	ADDL2	#2, R0	
00000200	8F		50	D1 0006F	CMPL	R0, #512	
			2E	1B 00076	BLEQU	4\$	
50	0000G		CF	D0 00078	MOVL	LBR\$_GL_CONTROL, R0	1809
01	03		A0	91 0007D	CMPB	3(R0), #1	
			36	12 00081	BNEQ	5\$	
		32	A6	D5 00083	TSTL	50(R6)	1810
			31	13 00086	BEQL	5\$	
08	AE		06	28 00088	MOVC3	#6, (READRFA), ENDRFA	1818
		08	AE	9E 0008D	MOVAB	ENDRFA, R1	1819
			67	3C 00091	MOVZWL	(DESCRIP), R0	
			02	C0 00094	ADDL2	#2, R0	
			30	00097	BSBW	INCR_RFA	
50	36	A6	3A	A6 C1 0009A	ADDL3	58(R6), 54(R6), R0	1821
		50	08	AE D1 000A0	CMPL	ENDRFA, R0	
			13	1E 000A4	BGEQU	5\$	
04	A7	02	A9	9E 000A6	MOVAB	2(R9), 4(DESCRIP)	1823
	50		67	3C 000AB	MOVZWL	(DESCRIP), R0	1824
	50		02	C0 000AE	ADDL2	#2, R0	
	51		58	D0 000B1	MOVL	READRFA, R1	
			30	000B4	BSBW	INCR_RFA	
			70	11 000B7	BRB	9\$	1825
51			58	D0 000B9	MOVL	READRFA, R1	1829
50			02	D0 000BC	MOVL	#2, R0	
			30	000BF	BSBW	INCR_RFA	
		2E	A6	D5 000C2	TSTL	46(R6)	1831
			0F	12 000C5	BNEQ	6\$	
51	2E	A6	9E	000C7	MOVAB	46(R6), R1	1832
50	0800	8F	3C	000CB	MOVZWL	#2048, R0	
			30	000D0	BSBW	GET MEM	
56		50	E9	000D3	BLBC	STATUS, 10\$	

04	A7	2E	A6	D0	000D6	6\$:	MOVL	46(R6), 4(DESCRIP)	:	1833
	53	2E	A6	D0	000DB		MOVL	46(R6), BUFPTR	:	1834
	57		69	3C	000DF		MOVZWL	(R9), BYTCNT	:	1835
			5E	DD	000E2	7\$:	PUSHL	SP	:	1837
		08	AE	9F	000E4		PUSHAB	BLKADR	:	
			01	DD	000E7		PUSHL	#1	:	
			58	DD	000E9		PUSHL	READRFA	:	
0000V	CF		04	FB	000EB		CALLS	#4, MAP_BLK_TO_MEM	:	
	39		50	E9	000F0		BLBC	STATUS, -10\$:	
51 00000200	51	04	A8	3C	000F3		MOVZWL	4(READRFA), R1	:	1838
	8F		51	C3	000F7		SUBL3	R1, #512, R1	:	
	50		57	D0	000FF		MOVL	BYTCNT, R0	:	
	51		50	D1	00102		CPL	R0, R1	:	
			03	1B	00105		BLEQU	8\$:	
	50		51	D0	00107		MOVL	R1, R0	:	
	56		50	D0	0010A	8\$:	MOVL	R0, MOVECOUNT	:	
	50	04	A8	3C	0010D		MOVZWL	4(READRFA), R0	:	1839
	50	04	AE	C0	00111		ADDL2	BLKADR, R0	:	
63	60		56	28	00115		MOVC3	MOVECOUNT, (R0), (BUFPTR)	:	
	57		56	C2	00119		SUBL2	MOVECOUNT, BYTCNT	:	1840
	51		58	D0	0011C		MOVL	READRFA, R1	:	1841
	50		56	D0	0011F		MOVL	MOVECOUNT, R0	:	
			0000G	30	00122		BSBW	INCR RFA	:	
			57	D5	00125		TSTL	BYTCNT	:	1843
			B9	12	00127		BNEQ	7\$:	
	50		01	D0	00129	9\$:	MOVL	#1, R0	:	1846
	5E		10	C0	0012C	10\$:	ADDL2	#16, SP	:	1847
		03FC	8F	BA	0012F		POPR	#*M<R2,R3,R4,R5,R6,R7,R8,R9>	:	
			05	00133			RSB		:	

; Routine Size: 308 bytes, Routine Base: \$CODE\$ + 0778

map_blk_to_mem

```
1036 1848 1 %SBTTL 'map blk to mem';
1037 1849 1 ROUTINE map_blk_to_mem (rfadr, reading, blkadr, cachentry) =
1038 1850 2 BEGIN
1039 1851 2 ++
1040 1852 2
1041 1853 2 Find block in memory, given RFA
1042 1854 2
1043 1855 2 Inputs:
1044 1856 2
1045 1857 2 rfadr Address of RFA to find
1046 1858 2 reading true if reading/updateing, otherwise false
1047 1859 2
1048 1860 2 Outputs:
1049 1861 2
1050 1862 2 blkadr Address of block if found
1051 1863 2 cachentry Address of cache entry for block
1052 1864 2
1053 1865 2 RFA requested may be modified if writing.
1054 1866 2
1055 1867 2 --
1056 1868 2 MAP
1057 1869 2 rfadr : REF BBLOCK,
1058 1870 2 cachentry : REF BBLOCK;
1059 1871 2
1060 1872 2 BIND
1061 1873 2 context = .lbr$gl_control [lbr$l_ctxptr] : BBLOCK,
1062 1874 2 diskvbn = rfadr [rfa$l_vbn],
1063 1875 2 offset = rfadr [rfa$w_offset] : WORD,
1064 1876 2 header = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK,
1065 1877 2 next_vbn = header [lhd$l_nextvbn]; ! Library end of file
1066 1878 2
1067 1879 2 LOCAL
1068 1880 2 status,
1069 1881 2 newvbn,
1070 1882 2 cacheaddr : REF BBLOCK;
1071 1883 2
1072 1884 2
1073 1885 2 ! If just reading the file, use a block buffer instead. Allocate it now if needed
1074 1886 2
1075 1887 2 IF .lbr$gl_control [lbr$b_func] EQL lbr$c_read !Reading the library?
1076 1888 2 !***AND .context [ctx$v_olddb] ! and its old format
1077 1889 2 THEN BEGIN
1078 1890 2 IF .context [ctx$l_rdbuf] EQL 0 !Need a buffer?
1079 1891 2 THEN perform (get_mem (.lbr$gl_maxread * lbr$c_pagesize, ! then allocate one
1080 1892 2 context [ctx$l_rdbuf]));
1081 1893 2 IF .diskvbn GEQU .context [ctx$l_rdvbn1] !Is block in the buffer?
1082 1894 2 AND .diskvbn LSSU .context [ctx$l_rdvbn1] + .context [ctx$l_rdbls]
1083 1895 2 THEN BEGIN
1084 1896 2 .blkadr = .context [ctx$l_rdbuf] + !Yes! return block address
1085 1897 2 (.diskvbn - .context [ctx$l_rdvbn1]) * lbr$c_pagesize;
1086 1898 2 RETURN true;
1087 1899 2 END
1088 1900 2 ELSE BEGIN
1089 1901 2 BIND
1090 1902 2 lrab = .context [ctx$l_recrab] : BBLOCK; !RAB for I/O
1091 1903 2 LOCAL
1092 1904 2 status;
```


map_blk_to_mem

```
1093 1905 4
1094 1906 4      lrab [rab$l_bkt] = .diskvbn;      !Set starting block
1095 1907 4      lrab [rab$l_ubf] = .context [ctx$l_rdbuf]; !and buffer address
1096 1908 4      lrab [rab$w_usz] = .lbr$gl_maxread * lbr$sc_pagesize; !Set buffer size
1097 1909 5      IF (status = $READ (RAB = [rab]))      !If good read
1098 1910 4          OR .status EQL rms$eof      !or we read to eof
1099 1911 5          THEN BEGIN      !Then things look good
1100 1912 5              .blkadr = .context [ctx$l_rdbuf]; !Return buffer address
1101 1913 5              context [ctx$l_rdblks] = .lrab [rab$w_rsz] / lbr$sc_pagesize;
1102 1914 5              context [ctx$l_rdvbn] = .diskvbn; !Set vbn into context block
1103 1915 5              RETURN true;
1104 1916 5          END
1105 1917 5          ELSE BEGIN
1106 1918 5              lbr$gl_rmsstv = .lrab [rab$l_stv]; !Return stv on error
1107 1919 5              RETURN .status;
1108 1920 4          END;
1109 1921 4      END
1110 1922 3      END
1111 1923 3      ELSE BEGIN
1112 1924 3          IF .diskvbn LSSU .next_vbn
1113 1925 3          OR .context [ctx$w_oldlib]
1114 1926 4          THEN BEGIN
1115 1927 5              IF (status = lookup_cache (.diskvbn, cacheaddr))
1116 1928 4                  AND .cacheaddr [cache$w_data]
1117 1929 5                  AND (.reading OR (.offset NEQ 0))
1118 1930 5
1119 1931 5              THEN BEGIN
1120 1932 5                  .blkadr = .cacheaddr [cache$l_address];
1121 1933 5                  .cachentry = .cacheaddr;
1122 1934 5                  RETURN true;
1123 1935 5              END
1124 1936 4              ELSE IF NOT .reading
1125 1937 5                  THEN BEGIN
1126 1938 5                      alloc_block (newvbn, .blkadr);
1127 1939 5                      offset = data$sc_data;
1128 1940 5                      CH$FILL (0, data$sc_data, ..blkadr);
1129 1941 5                      diskvbn = .newvbn;
1130 1942 5                  END
1131 1943 5                  ELSE BEGIN
1132 1944 5                      perform (read_block (.diskvbn, .blkadr));
1133 1945 5                  END;
1134 1946 4              END
1135 1947 3          ELSE IF .diskvbn GTRU .next_vbn
1136 1948 3          THEN RETURN lbr$rfapasteof
1137 1949 4          ELSE BEGIN
1138 1950 4              IF .offset EQL 0
1139 1951 4                  AND NOT .reading
1140 1952 5                  THEN BEGIN
1141 1953 5                      alloc_block (newvbn, .blkadr);
1142 1954 5                      offset = data$sc_data;
1143 1955 5                      CH$FILL (0, data$sc_data, ..blkadr);
1144 1956 5                      diskvbn = .newvbn;
1145 1957 5                  END
1146 1958 5                  ELSE BEGIN
1147 1959 5                      IF lookup_cache (.diskvbn, cacheaddr)
1148 1960 6                      THEN BEGIN
1149 1961 6                          .blkadr = .cacheaddr [cache$l_address]; !Get the data block address
```

```
map_blk_to_mem
: 1150      1962  6      .cachentry = .cacheaddr;
: 1151      1963  6      RETURN true;
: 1152      1964  6      END
: 1153      1965  6      ELSE BEGIN
: 1154      1966  6      perform (read_block (.diskvbn, .blkadr)); !It's not in memory, read it in
: 1155      1967  5      perform (read_block (.diskvbn, .blkadr)); !it wasn't so read it in
: 1156      1968  4      END;
: 1157      1969  3      END;
: 1158      1970  3      perform (add_cache (.diskvbn, cacheaddr));
: 1159      1971  3      .cachentry = .cacheaddr;
: 1160      1972  3      cacheaddr [cache$l_address] = ..blkadr;
: 1161      1973  3      cacheaddr [cache$v_data] = true;
: 1162      1974  3      RETURN true
: 1163      1975  2      END;
: 1164      1976  1      END;

!Of map_blk_to_mem
```

.EXTRN SYSS\$READ

OFFC 00000 MAP_BLK_TO_MEM:

		5E		08	C2	00002	.WORD	Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11	: 1849
		50	0000G	CF	D0	00005	SUBL2	#8, SP	: 1873
		53	0E	A0	D0	0000A	MOVL	LBR\$GL_CONTROL, R0	
		56	04	AC	D0	0000E	MOVL	14(R0), R3	: 1874
52	0A	A0	00000052	8F	C1	00012	MOVL	RFADR, R6	: 1877
		01	03	A0	91	0001B	ADDL3	#82, 10(R0), R2	: 1887
				03	13	0001F	CMPB	3(R0), #1	
				0083	31	00021	BEQL	1\$	
				32	A3	D5 00024	BRW	7\$	
					11	12 00027	TSTL	50(R3)	: 1890
					A3	9E 00029	BNEQ	2\$	
50	0000G	51	32	A3	9E	00029	MOVAB	50(R3), R1	: 1892
		CF		09	78	0002D	ASHL	#9, LBR\$GL_MAXREAD, R0	
			0000G	30	00033	BSBW	GET MEM		
		01		50	E8	00036	BLBS	STATUS, 2\$	
					04	00039	RET		
	36	A3		66	D1	0003A	CMPL	(R6), 54(R3)	: 1893
				1C	1F	0003E	BLSSU	3\$	
50	36	A3	3A	A3	C1	00040	ADDL3	58(R3), 54(R3), R0	: 1894
		50		66	D1	00046	CMPL	(R6), R0	
				11	1E	00049	BGEQU	3\$	
50		66	36	A3	C3	0004B	SUBL3	54(R3), (R6), R0	: 1897
50		50		09	78	00050	ASHL	#9, R0, R0	
	0C	BC	32	B340	9E	00054	MOVAB	@50(R3)[R0], @BLKADR	
				41	11	0005A	BRB	5\$: 1902
		52	0C	A3	D0	0005C	MOVL	12(R3), R2	
	38	A2		66	D0	00060	MOVL	(R6), 56(R2)	: 1906
	24	A2	32	A3	D0	00064	MOVL	50(R3), 36(R2)	: 1907
20	A2	0000G	CF	0200	8F	A5 00069	MULW3	#512, LBR\$GL_MAXREAD, 32(R2)	: 1908
					52	DD 00072	PUSHL	R2	: 1909
	00000000G	00		01	FB	00074	CALLS	#1, SYSS\$READ	
		09		50	E8	0007B	BLBS	STATUS, 4\$	
	0001827A	8F		50	D1	0007E	CMPL	STATUS, #98938	: 1910
				19	12	00085	BNEQ	6\$	
	0C	BC	32	A3	D0	00087	MOVL	50(R3), @BLKADR	: 1912
		50	22	A2	3C	0008C	MOVZWL	34(R2), R0	: 1913

3A	A3	36	50	00000200	8F	C7	00090		DIVL3	#512, R0, 58(R3)		
			A3		66	D0	00099		MOVL	(R6), 54(R3)	:	1914
					00AD	31	0009D	5\$:	BRW	17\$:	1917
		0000G	CF	0C	A2	D0	000A0	6\$:	MOVL	12(R2), LBR\$GL_RMSSTV	:	1918
			62		04	000A6			RET		:	1923
					66	D1	000A7	7\$:	CMPL	(R6), (R2)	:	1924
					05	1F	000AA		BLSSU	8\$:	
	25	04	A3		05	E1	000AC		BBC	#5, 4(R3), 10\$:	1925
			51	04	AE	9E	000B1	8\$:	MOVAB	CACHEADDR, R1	:	1927
			50		66	D0	000B5		MOVL	(R6), R0	:	
					0000G	30	000B8		BSBW	LOOKUP CACHE	:	
			12		50	E9	000BB		BLBC	STATUS, 9\$:	
			50	04	AE	D0	000BE		MOVL	CACHEADDR, R0	:	1928
	09	0C	A0		01	E1	000C2		BBC	#1, 12(R0), 9\$:	
			48	08	AC	E8	000C7		BLBS	READING, 14\$:	1929
				04	A6	B5	000CB		TSTW	4(R6)	:	
					43	12	000CE		BNEQ	14\$:	
			4E	08	AC	E8	000D0	9\$:	BLBS	READING, 15\$:	1936
					13	11	000D4		BRB	12\$:	1938
					08	1B	000D6	10\$:	BLEQU	11\$:	1947
			50	00000000G	8F	D0	000D8		MOVL	#LBR\$_RFAPASTE0F, R0	:	1948
					04	000DF			RET		:	
				04	A6	B5	000E0	11\$:	TSTW	4(R6)	:	1950
					21	12	000E3		BNEQ	13\$:	
			1D	08	AC	E8	000E5		BLBS	READING, 13\$:	1951
			50		6E	9E	000E9	12\$:	MOVAB	NEWVBN, R0	:	1953
			51	0C	AC	D0	000EC		MOVL	BLKADR, R1	:	
					0000G	30	000F0		BSBW	ALLOC BLOCK	:	
		04	A6		06	B0	000F3		MOVW	#6, 4(R6)	:	1954
			50	0C	BC	D0	000F7		MOVL	@BLKADR, R0	:	1955
06		00	6E		00	2C	000FB		MOVC5	#0, (SP), #0, #6, (R0)	:	
					60	00100					:	
			66		6E	D0	00101		MOVL	NEWVBN, (R6)	:	1956
					29	11	00104		BRB	16\$:	1950
			51	04	AE	9E	00106	13\$:	MOVAB	CACHEADDR, R1	:	1959
			50		66	D0	0010A		MOVL	(R6), R0	:	
					0000G	30	0010D		BSBW	LOOKUP CACHE	:	
			0F		50	E9	00110		BLBC	R0, 15\$:	
			50	04	AE	D0	00113	14\$:	MOVL	CACHEADDR, R0	:	1961
		0C	BC	08	A0	D0	00117		MOVL	8(R0), @BLKADR	:	
		10	BC		50	D0	0011C		MOVL	R0, @CACHENTRY	:	1962
					2B	11	00120		BRB	17\$:	1963
			51	0C	AC	D0	00122	15\$:	MOVL	BLKADR, R1	:	1966
			50		66	D0	00126		MOVL	(R6), R0	:	
					0000G	30	00129		BSBW	READ BLOCK	:	
			21		50	E9	0012C		BLBC	STATUS, 18\$:	
			51	04	AE	9E	0012F	16\$:	MOVAB	CACHEADDR, R1	:	1970
			50		66	D0	00133		MOVL	(R6), R0	:	
					0000G	30	00136		BSBW	ADD CACHE	:	
			14		50	E9	00139		BLBC	STATUS, 18\$:	
			50	04	AE	D0	0013C		MOVL	CACHEADDR, R0	:	1971
		10	BC		50	D0	00140		MOVL	R0, @CACHENTRY	:	
		08	A0	0C	BC	D0	00144		MOVL	@BLKADR, 8(R0)	:	1972
		0C	A0		02	88	00149		BISB2	#2, 12(R0)	:	1973
			50		01	D0	0014D	17\$:	MOVL	#1, R0	:	1974
					04	00150	18\$:		RET		:	1976

LBR_GETPUT
V04=000

map_blk_to_mem

; Routine Size: 337 bytes, Routine Base: \$CODE\$ + 08AC

L 12
16-Sep-1984 01:53:17
14-Sep-1984 12:37:40

VAX-11 Bliss-32 V4.0-742
DISK\$VMSMASTER:[LBR.SRC]GETPUT.B32;1 Page 44
(12)


```
update_nextrfa
: 1166 1977 1 %SBTTL 'update_nextrfa';
: 1167 1978 1 ROUTINE update_nextrfa (rfa) : JSB_1 =
: 1168 1979 2 BEGIN
: 1169 1980 2 ++
: 1170 1981 2 Update the next RFA location (LHD$B_NEXTRFA) in library header if
: 1171 1982 2 needed.
: 1172 1983 2
: 1173 1984 2 Inputs:
: 1174 1985 2
: 1175 1986 2 rfa Address of new rfa
: 1176 1987 2
: 1177 1988 2 Outputs:
: 1178 1989 2
: 1179 1990 2 nextrfa in header updated if new rfa is greater.
: 1180 1991 2
: 1181 1992 2 --
: 1182 1993 2
: 1183 1994 2 MAP
: 1184 1995 2 rfa : REF BBLOCK;
: 1185 1996 2
: 1186 1997 2 BIND
: 1187 1998 2 header = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK,
: 1188 1999 2 hdrnextrfa = header [lhd$b_nextrfa] : BBLOCK;
: 1189 2000 2
: 1190 2001 2 IF .rfa [rfa$l_vbn] GTRU .hdrnextrfa [rfa$l_vbn]
: 1191 2002 4 OR ((.rfa [rfa$l_vbn] EQL .hdrnextrfa [rfa$l_vbn])
: 1192 2003 3 AND (.rfa [rfa$w_offset] GTRU .hdrnextrfa [rfa$w_offset]))
: 1193 2004 2 THEN
: 1194 2005 2 CH$MOVE (rfa$c_length, .rfa, hdrnextrfa);
: 1195 2006 2
: 1196 2007 2 RETURN true;
: 1197 2008 1 END;
```

3C BB 00000 UPDATE_NEXTRFA:

		51	0000G	CF	D0	00002	PUSHR	#^M<R2,R3,R4,R5>	
51	0A	A1	0000004C	8F	C1	00007	MOVL	LBR\$GL CONTROL, R1	
		61		60	D1	00010	ADDL3	#76, 10(R1), R1	
				09	1A	00013	CMPL	(RFA), (R1)	
				0B	12	00015	BGTRU	1\$	
	04	A1	04	08	B1	00017	BNEQ	2\$	
				04	1B	0001C	CMPW	4(RFA), 4(R1)	
61		60		06	28	0001E	BLEQU	2\$	
		50		01	D0	00022	MOVC3	#6, (RFA), (R1)	
				01	D0	00022	MOVL	#1, R0	
				3C	BA	00025	POPR	#^M<R2,R3,R4,R5>	
				05	00	0027	RSB		

; Routine Size: 40 bytes, Routine Base: \$CODE\$ + 09FD

: 1978
: 1998
: 1999
: 2001
: 2002
: 2003
: 2005
: 2007
: 2008
:

```
incr_refcnt

: 1199 2009 1 %SBTTL 'incr_refcnt';
: 1200 2010 1 GLOBAL ROUTINE incr_refcnt (txtrfa) =
: 1201 2011 2 BEGIN
: 1202 2012 2 ++
: 1203 2013 2 Increment the module reference count in the module header
: 1204 2014 2
: 1205 2015 2 Inputs:
: 1206 2016 2
: 1207 2017 2 txtrfa Address of rfa for module header
: 1208 2018 2
: 1209 2019 2 Outputs:
: 1210 2020 2
: 1211 2021 2 Reference count in module header is incremented.
: 1212 2022 2
: 1213 2023 2 --
: 1214 2024 2
: 1215 2025 2 MAP
: 1216 2026 2 txtrfa : REF BBLOCK;
: 1217 2027 2
: 1218 2028 2 LOCAL
: 1219 2029 2 header : BBLOCK [lbr$c_maxhdrsiz],
: 1220 2030 2 hdrdesc : BBLOCK [dsc$c_s_bln],
: 1221 2031 2 hdrlen,
: 1222 2032 2 blockaddr : REF VECTOR [,BYTE],
: 1223 2033 2 cachentry : REF BBLOCK,
: 1224 2034 2 localrfa : BBLOCK [rfa$c_length];
: 1225 2035 2
: 1226 2036 2 CH$MOVE (rfa$c_length, .txtrfa, localrfa);
: 1227 2037 2 perform (map_blk_to_mem (localrfa, true, blockaddr, cachentry));
: 1228 2038 2 IF (.txtrfa [rfa$w_offset] + mhd$c_reflng + 2) LEQU data$c_length
: 1229 2039 2 THEN BEGIN
: 1230 2040 2 BIND
: 1231 2041 2 libhdr = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK, !Library header
: 1232 2042 2 reclen = blockaddr [.txtrfa [rfa$w_offset]] : WORD, !Length of record
: 1233 2043 2 refcnt = blockaddr [.txtrfa [rfa$w_offset] + mhd$c_reflng - 2];
: 1234 2044 2
: 1235 2045 2 IF .reclen NEQ mhd$c_mhdlen + .libhdr [lhd$b_mhdusz]
: 1236 2046 2 THEN RETURN lbr$_invrfa;
: 1237 2047 2 refcnt = .refcnt + 1;
: 1238 2048 2 cachentry [cache$v_dirty] = true; !Mark block dirty
: 1239 2049 2 END
: 1240 2050 2
: 1241 2051 2 Module header is split across blocks
: 1242 2052 2
: 1243 2053 2 ELSE BEGIN
: 1244 2054 2 hdrdesc [dsc$w_length] = lbr$c_maxhdrsiz;
: 1245 2055 2 hdrdesc [dsc$a_pointer] = header;
: 1246 2056 2 perform (set_module (.txtrfa, hdrdesc, hdrlen));
: 1247 2057 2 header [mhd$l_refcnt] = .header [mhd$l_refcnt] + 1;
: 1248 2058 2 CH$MOVE (rfa$c_length, .txtrfa, localrfa);
: 1249 2059 2 perform (write_record (.hdrlen, header, localrfa, true));
: 1250 2060 2 END;
: 1251 2061 2
: 1252 2062 2 RETURN true
: 1253 2063 1 END;
```


				007C	00000	.ENTRY	INCR_REFcnt, Save R2,R3,R4,R5,R6	:	2010
		5E	FF64	CE	9E	MOVAB	-156(SP), SP	:	
		56	04	AC	D0	MOVL	TXTRFA, R6	:	2036
OC	AE	66		06	28	MOVC3	#6, (R6), LOCALRFA	:	
				5E	DD	PUSHL	SP	:	2037
			08	AE	9F	PUSHAB	BLOCKADDR	:	
				01	DD	PUSHL	#1	:	
			18	AE	9F	PUSHAB	LOCALRFA	:	
	FE68	CF		04	FB	CALLS	#4, MAP_BLK_TO_MEM	:	
		7F		50	E9	BLBC	STATUS, 3\$:	
		50	04	A6	3C	MOVZWL	4(R6), R0	:	2038
		50		0A	C0	ADDL2	#10, R0	:	
	00000200	8F		50	D1	CMPL	R0, #512	:	
				3D	1A	BGTRU	2\$:	
		50	0000G	CF	D0	MOVL	LBR\$GL_CONTROL, R0	:	2041
		51		0A	A0	MOVL	10(R0), R1	:	
		52		04	A6	MOVZWL	4(R6), R2	:	2042
		52		04	AE	ADDL2	BLOCKADDR, R2	:	
		50		04	A6	MOVZWL	4(R6), R0	:	2043
		50		04	AE	ADDL2	BLOCKADDR, R0	:	
		50		06	C0	ADDL2	#6, R0	:	
		51	3C	A1	9A	MOVZBL	60(R1), R1	:	2045
		51		10	C0	ADDL2	#16, R1	:	
51		10		00	ED	CMPZV	#0, #16, (R2), R1	:	
				08	13	BEQL	1\$:	
		50	00000000G	8F	D0	MOVL	#LBR\$_INVRFA, R0	:	2046
					04	RET		:	
				60	D6	INCL	(R0)	:	2047
		50		6E	D0	MOVL	CACHENTRY, R0	:	2048
	OC	A0		01	88	BISB2	#1, 12(R0)	:	
				35	11	BRB	4\$:	2038
	14	AE	80	8F	9B	MOVZBW	#128, HDRDESC	:	2054
	18	AE	1C	AE	9E	MOVAB	HEADER, HDRDESC+4	:	2055
			08	AE	9F	PUSHAB	HDRLEN	:	2056
			18	AE	9F	PUSHAB	HDRDESC	:	
				56	DD	PUSHL	R6	:	
	0000V	CF		03	FB	CALLS	#3, SET_MODULE	:	
		1E		50	E9	BLBC	STATUS, 5\$:	
			20	AE	D6	INCL	HEADER+4	:	2057
OC	AE	66		06	28	MOVC3	#6, (R6), LOCALRFA	:	2058
				01	DD	PUSHL	#1	:	2059
			10	AE	9F	PUSHAB	LOCALRFA	:	
			24	AE	9F	PUSHAB	HEADER	:	
			14	AE	DD	PUSHL	HDRLEN	:	
	FA45	CF		04	FB	CALLS	#4, WRITE_RECORD	:	
		03		50	E9	BLBC	STATUS, 5\$:	
		50		01	D0	MOVL	#1, R0	:	2062
				04	00A7	RET		:	2063

; Routine Size: 168 bytes, Routine Base: \$CODE\$ + 0A25


```
decr_refcnt
: 1255      2064 1 %SBTTL 'decr_refcnt';
: 1256      2065 1 GLOBAL ROUTINE decr_refcnt (txtrfa) =
: 1257      2066 2 BEGIN
: 1258      2067 2 ++
: 1259      2068 2   Decrement the module reference count in the module header
: 1260      2069 2
: 1261      2070 2   Inputs:
: 1262      2071 2
: 1263      2072 2       txtrfa           Address of rfa of module header
: 1264      2073 2
: 1265      2074 2   Outputs:
: 1266      2075 2
: 1267      2076 2       reference count in module header is decremented.
: 1268      2077 2
: 1269      2078 2   --
: 1270      2079 2
: 1271      2080 2 MAP
: 1272      2081 2   txtrfa : REF BBLOCK;
: 1273      2082 2
: 1274      2083 2 LOCAL
: 1275      2084 2   header : BBLOCK [lbr$c_maxhdrsiz],
: 1276      2085 2   hdrdesc : BBLOCK [dsc$c_s_bln],
: 1277      2086 2   hdrlen,
: 1278      2087 2   blockaddr : REF VECTOR [,BYTE],
: 1279      2088 2   cachentry : REF BBLOCK,
: 1280      2089 2   localrfa : BBLOCK [rfa$c_length];
: 1281      2090 2
: 1282      2091 2 CH$MOVE (rfa$c_length, .txtrfa, localrfa);
: 1283      2092 2 perform (map_blk_to_mem (localrfa, true, blockaddr, cachentry));
: 1284      2093 2 IF (.txtrfa [rfa$w_offset] + mhd$c_reflng + 2) LEQU data$c_length
: 1285      2094 3 THEN BEGIN
: 1286      2095 3   BIND
: 1287      2096 3       libhdr = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK,           !Library header
: 1288      2097 3       reclen = blockaddr [.txtrfa [rfa$w_offset]] : WORD,       !Length of record
: 1289      2098 3       refcnt = blockaddr [.txtrfa [rfa$w_offset] + mhd$c_reflng - 2];
: 1290      2099 3
: 1291      2100 3   IF .reclen NEQ mhd$c_mhdlen + .libhdr [lhd$b_mhdusz]
: 1292      2101 3   THEN RETURN lbr$_invrfa;
: 1293      2102 3
: 1294      2103 3   refcnt = .refcnt - 1;
: 1295      2104 3   cachentry [cache$v_dirty] = true;
: 1296      2105 3   END
: 1297      2106 3
: 1298      2107 3   ! Module header is split across blocks
: 1299      2108 3
: 1300      2109 3 ELSE BEGIN
: 1301      2110 3   hdrdesc [dsc$w_length] = lbr$c_maxhdrsiz;
: 1302      2111 3   hdrdesc [dsc$a_pointer] = header;
: 1303      2112 3   perform (set_module (.txtrfa, hdrdesc, hdrlen));
: 1304      2113 3   header [mhd$l_refcnt] = .header [mhd$l_refcnt] - 1;
: 1305      2114 3   CH$MOVE (rfa$c_length, .txtrfa, localrfa);
: 1306      2115 3   perform (write_record (.hdrlen, header, localrfa, true));
: 1307      2116 3   END;
: 1308      2117 2
: 1309      2118 2 RETURN true
: 1310      2119 1 END;
```


				007C	00000	.ENTRY	DECR_REFcnt, Save R2,R3,R4,R5,R6	: 2065
		5E	FF64	CE	9E	MOVAB	-156(SP), SP	: 2091
		56	04	AC	D0	MOVL	TXTRFA, R6	: 2092
OC	AE	66		06	28	MOVC3	#6, (R6), LOCALRFA	
				5E	DD	PUSHL	SP	
			08	AE	9F	PUSHAB	BLOCKADDR	
				01	DD	PUSHL	#1	
			18	AE	9F	PUSHAB	LOCALRFA	
	FDC0	CF		04	FB	CALLS	#4, MAP_BLK_TO_MEM	
		7F		50	E9	BLBC	STATUS, 3\$	
		50	04	A6	3C	MOVZWL	4(R6), R0	: 2093
		50		0A	C0	ADDL2	#10, R0	
	00000200	8F		50	D1	CMPL	R0, #512	
				3D	1A	BGTRU	2\$	
		50	0000G	CF	D0	MOVL	LBR\$GL_CONTROL, R0	: 2096
		51	0A	A0	D0	MOVL	10(R0), R1	
		52	04	A6	3C	MOVZWL	4(R6), R2	: 2097
		52	04	AE	C0	ADDL2	BLOCKADDR, R2	
		50	04	A6	3C	MOVZWL	4(R6), R0	: 2098
		50	04	AE	C0	ADDL2	BLOCKADDR, R0	
		50		05	C0	ADDL2	#6, R0	
		51	3C	A1	9A	MOVZBL	60(R1), R1	: 2100
		51		10	C0	ADDL2	#16, R1	
51		10		00	ED	CMPZV	#0, #16, (R2), R1	
				08	13	BEQL	1\$	
		50	00000000G	8F	D0	MOVL	#LBR\$_INVRFA, R0	: 2101
					04	RET		
				60	D7	DECL	(R0)	: 2103
		50		6E	D0	MOVL	CACHENTRY, R0	: 2104
	OC	A0		01	88	BISB2	#1, 12(R0)	
				35	11	BRB	4\$: 2093
	14	AE	80	8F	9B	MOVZBW	#128, HDRDESC	: 2110
	18	AE	1C	AE	9E	MOVAB	HEADER, HDRDESC+4	: 2111
			08	AE	9F	PUSHAB	HDRLEN	: 2112
			18	AE	9F	PUSHAB	HDRDESC	
				56	DD	PUSHL	R6	
	0000V	CF		03	FB	CALLS	#3, SET_MODULE	
		1E		50	E9	BLBC	STATUS, 5\$	
			20	AE	D7	DECL	HEADER+4	: 2113
	OC	AE	66	06	28	MOVC3	#6, (R6), LOCALRFA	: 2114
				01	DD	PUSHL	#1	: 2115
				10	AE	PUSHAB	LOCALRFA	
				24	AE	PUSHAB	HEADER	
			14	AE	DD	PUSHL	HDRLEN	
	F99D	CF		04	FB	CALLS	#4, WRITE_RECORD	
		03		50	E9	BLBC	STATUS, 5\$: 2118
		50		01	D0	MOVL	#1, R0	: 2119
				04	000A7	RET		

; Routine Size: 168 bytes, Routine Base: \$CODE\$ + 0ACD

```

: 1312      2120 1 %SBTTL 'LBR$INSERT_TIME';
: 1313      2121 1 GLOBAL ROUTINE lbr$insert_time (control_index, txtrfa, newtime) =
: 1314      2122 2 BEGIN
: 1315      2123 2 !++
: 1316      2124 2 ! Replace the module inserted date/time with the provided newtime
: 1317      2125 2
: 1318      2126 2 Inputs:
: 1319      2127 2
: 1320      2128 2         control_index      Address of control index for library
: 1321      2129 2         txtrfa          Address of rfa for module header
: 1322      2130 2         newtime        Address of quadword containing new time to set in header
: 1323      2131 2 !--
: 1324      2132 2
: 1325      2133 2
: 1326      2134 2 MAP
: 1327      2135 2     newtime : REF VECTOR,
: 1328      2136 2     txtrfa  : REF BBLOCK;
: 1329      2137 2
: 1330      2138 2 LOCAL
: 1331      2139 2     header : BBLOCK [lbr$c_maxhdrsiz],
: 1332      2140 2     hdrdesc : BBLOCK [dsc$c_s_bln],
: 1333      2141 2     hdrlen,
: 1334      2142 2     blockaddr : REF VECTOR [,BYTE],
: 1335      2143 2     cachentry : REF BBLOCK,
: 1336      2144 2     localrfa : BBLOCK [rfa$c_length];
: 1337      2145 2
: 1338      2146 2 perform (validate_ctl (..control_index));
: 1339      2147 2 CH$MOVE (rfa$c_length, .txtrfa, localrfa);
: 1340      2148 2 perform (map_blk_to_mem (localrfa, true, blockaddr, cachentry));
: 1341      2149 2 IF (.txtrfa [rfa$w_offset] + mhd$c_instime + 10) LEQU data$c_length
: 1342      2150 2 THEN BEGIN
: 1343      2151 2     BIND
: 1344      2152 2         libhdr = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK,      !Library header
: 1345      2153 2         reclen = blockaddr [.txtrfa [rfa$w_offset]] : WORD,    !Length of record
: 1346      2154 2         daytime = blockaddr [.txtrfa [rfa$w_offset] + mhd$c_instime + 2];
: 1347      2155 2
: 1348      2156 2     IF .reclen NEQ mhd$c_mhdlen + .libhdr [lhd$b_mhdusz]
: 1349      2157 2     THEN RETURN lbr$_invrfa;
: 1350      2158 2
: 1351      2159 2     CH$MOVE (8, .newtime, daytime);      !Set new time
: 1352      2160 2     cachentry [cache$v_dirty] = true;  !Mark block dirty
: 1353      2161 2     END
: 1354      2162 2 ELSE BEGIN
: 1355      2163 2     hdrdesc [dsc$w_length] = lbr$c_maxhdrsiz;
: 1356      2164 2     hdrdesc [dsc$a_pointer] = header;
: 1357      2165 2     perform (set_module (.txtrfa, hdrdesc, hdrlen));
: 1358      2166 2     CH$MOVE (8, .newtime, header [mhd$l_datim]); !Set new time
: 1359      2167 2     CH$MOVE (rfa$c_length, .txtrfa, localrfa);
: 1360      2168 2     perform (write_record (.hdrlen, header, localrfa, true));
: 1361      2169 2     END;
: 1362      2170 2
: 1363      2171 2 RETURN true
: 1364      2172 1 END;
```


				OFFC 00000	.ENTRY	LBR\$INSERT_TIME, Save R2,R3,R4,R5,R6,R7,R8,-;	
		5E	FF64	CE 9E 00002	MOVAB	R9,R10,R11	2121
		50	04	BC D0 00007	MOVL	-156(SP), SP	
		18	0000G	30 0000B	BSBW	@CONTROL_INDEX, R0	2146
		56	08	50 E9 0000E	BLBC	VALIDATE_CTL	
OC	AE	66		AC D0 00011	MOVL	STATUS, T\$	2147
				06 28 00015	MOV3	TXTRFA, R6	
				5E DD 0001A	PUSHL	#6, (R6), LOCALRFA	2148
			08	AE 9F 0001C	PUSHAB	SP	
				01 DD 0001F	PUSHL	BLOCKADDR	
			18	AE 9F 00021	PUSHAB	#1	
				04 FB 00024	PUSHAB	LOCALRFA	
	FDOE	CF		50 E9 00029	CALLS	#4, MAP_BLK_TO_MEM	
		67	04	A6 3C 0002C	BLBC	STATUS, -4\$	
		50		12 C0 00030	MOVZWL	4(R6), R0	2149
		50		50 D1 00033	ADDL2	#18, R0	
	00000200	8F		40 1A 0003A	CMP	R0, #512	
				CF D0 0003C	BGTRU	3\$	
		50	0000G	0A D0 00041	MOVL	LBR\$GL_CONTROL, R0	2152
		51		04 A6 3C 00045	MOVL	10(R0), R1	
		52		04 AE C0 00049	MOVZWL	4(R6), R2	2153
		52		04 A6 3C 0004D	ADDL2	BLOCKADDR, R2	
		50		04 AE C0 00051	MOVZWL	4(R6), R0	2154
		50		0A C0 00055	ADDL2	BLOCKADDR, R0	
		51	3C	A1 9A 00058	ADDL2	#10, R0	
		51		10 C0 0005C	MOVZBL	60(R1), R1	2156
51		10		00 ED 0005F	ADDL2	#16, R1	
	62			08 13 00064	CMPZV	#0, #16, (R2), R1	
		50	00000000G	8F D0 00066	BEQL	2\$	
				04 0006D	MOVL	#LBR\$_INVRFA, R0	2157
				08 28 0006E	RET		
	60	OC	BC	6E D0 00073	MOV3	#8, @NEWTIME, (R0)	2159
		OC	A0	01 88 00076	MOVL	CACHENTRY, R0	2160
				38 11 0007A	BISB2	#1, 12(R0)	
		14	AE	8F 9B 0007C	BRB	5\$	2149
		18	AE	AE 9E 00081	MOVZBW	#128, HDRDESC	2163
				08 AE 9F 00086	MOVAB	HEADER, HDRDESC+4	2164
				18 AE 9F 00089	PUSHAB	HDRLEN	2165
				56 DD 0008C	PUSHAB	HDRDESC	
				03 FB 0008E	PUSHL	R6	
	0000V	CF		50 E9 00093	CALLS	#3, SET_MODULE	
		21		08 28 00096	BLBC	STATUS, 6\$	
24	AE	OC	BC	06 28 0009C	MOV3	#8, @NEWTIME, HEADER+8	2166
OC	AE	66		01 DD 000A1	MOV3	#6, (R6), LOCALRFA	2167
				10 AE 9F 000A3	PUSHL	#1	2168
				24 AE 9F 000A6	PUSHAB	LOCALRFA	
				14 AE DD 000A9	PUSHAB	HEADER	
				04 FB 000AC	PUSHL	HDRLEN	
	F8E5	CF		50 E9 000B1	CALLS	#4, WRITE_RECORD	
		03		01 D0 000B4	BLBC	STATUS, 6\$	
		50		04 000B7	MOVL	#1, R0	2171
					RET		2172

; Routine Size: 184 bytes, Routine Base: \$CODE\$ + 0B75


```

1366 2173 1 %SBTTL 'LBR$SET_MODULE';
1367 2174 1 GLOBAL ROUTINE lbr$set_module (control_index, txtrfa,
1368 2175 1          bufdesc, buflen, updatedesc) =
1369 2176 2 BEGIN
1370 2177 2 ++
1371 2178 2
1372 2179 2 FUNCTIONAL DESCRIPTION:
1373 2180 2
1374 2181 2 This routine reads and optionally updates the module header
1375 2182 2 associated with the given RFA.
1376 2183 2
1377 2184 2
1378 2185 2 CALLING SEQUENCE:
1379 2186 2
1380 2187 2 status = lbr$set_module (control_index, txtrfa[,bufdesc,buflen,updatedesc])
1381 2188 2
1382 2189 2 INPUT PARAMETERS:
1383 2190 2
1384 2191 2 control_index Address of library control index
1385 2192 2 txtrfa Address of rfa for module header
1386 2193 2 bufdesc Address of string descriptor for return
1387 2194 2 buflen Address to return length of header
1388 2195 2 updatedesc Address of string descriptor to update module header user data
1389 2196 2
1390 2197 2 --
1391 2198 2
1392 2199 2 BUILTIN
1393 2200 2 NULLPARAMETER; ! True if parameter not specified
1394 2201 2
1395 2202 2 perform (validate_ctl (..control_index)); !Validate control index
1396 2203 2
1397 2204 2 BEGIN
1398 2205 3 BIND
1399 2206 3 context = .lbr$gl_control [lbr$l_ctxptr] : BBLOCK;
1400 2207 3
1401 2208 3 IF NOT NULLPARAMETER (5) !If updating header
1402 2209 4 AND (.context [ctx$y_oldlib]
1403 2210 4 OR .context [ctx$y_ronly])
1404 2211 3 THEN RETURN lbr$_illop;
1405 2212 2 END;
1406 2213 2
1407 2214 2 perform (set_module (.txtrfa, (IF NOT NULLPARAMETER (3) THEN .bufdesc
P 2215 2 ELSE 0),
P 2216 2 (IF NOT NULLPARAMETER (4) THEN .buflen
P 2217 2 ELSE 0),
P 2218 2 (IF NOT NULLPARAMETER (5) THEN .updatedesc
1412 2219 2 ELSE 0)));
1413 2220 2 RETURN true
1414 2221 1 END;

```

		OFFC 00000	.ENTRY	LBR\$SET_MODULE, Save R2,R3,R4,R5,R6,R7,R8,- ;	2174
				R9,R10,R11 ;	
50	04	BC D0 00002	MOVL	@CONTROL_INDEX, R0 ;	2202

LBR_GETPUT
V04=000

LBR\$SET_MODULE

H 13

16-Sep-1984 01:53:17

14-Sep-1984 12:37:40

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DISK\$VMSMASTER:[LBR.SRC]GETPUT.B32;1

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			0000G	30	00006	BSBW	VALIDATE_CTL	:	
66			50	E9	00009	BLBC	STATUS, 9\$:	
50			CF	D0	0000C	MOVL	LBR\$GL_CONTROL, R0	:	2206
50			0E	A0	00011	MOVL	14(R0), R0	:	
05			6C	91	00015	CMPB	(AP), #5	:	2208
			17	1F	00018	BLSSU	2\$:	
			14	AC	D5	TSTL	20(AP)	:	
			12	13	0001D	BEQL	2\$:	
05	04	A0	05	E0	0001F	BBS	#5, 4(R0), 1\$:	2209
			04	A0	95	TSTB	4(R0)	:	2210
			08	18	00027	BGEQ	2\$:	
50	00000000G		8F	D0	00029	MOVL	#LBR\$_ILLOP, R0	:	2211
				04	00030	RET		:	
05			6C	91	00031	CMPB	(AP), #5	:	2219
			0A	1F	00034	BLSSU	3\$:	
			14	AC	D5	TSTL	20(AP)	:	
			05	13	00039	BEQL	3\$:	
			14	AC	DD	PUSHL	UPDATEDESC	:	
			02	11	0003E	BRB	4\$:	
			7E	D4	00040	CLRL	-(SP)	:	
04			6C	91	00042	CMPB	(AP), #4	:	
			0A	1F	00045	BLSSU	5\$:	
			10	AC	D5	TSTL	16(AP)	:	
			05	13	0004A	BEQL	5\$:	
			10	AC	DD	PUSHL	BUFLEN	:	
			02	11	0004F	BRB	6\$:	
			7E	D4	00051	CLRL	-(SP)	:	
03			6C	91	00053	CMPB	(AP), #3	:	
			0A	1F	00056	BLSSU	7\$:	
			0C	AC	D5	TSTL	12(AP)	:	
			05	13	0005B	BEQL	7\$:	
			0C	AC	DD	PUSHL	BUFDESC	:	
			02	11	00060	BRB	8\$:	
			7E	D4	00062	CLRL	-(SP)	:	
			08	AC	DD	PUSHL	TXTRFA	:	
0000V	CF		04	FB	00067	CALLS	#4, SET_MODULE	:	
	03		50	E9	0006C	BLBC	STATUS, 9\$:	2220
	50		01	D0	0006F	MOVL	#1, R0	:	2221
			04	00072	9\$:	RET		:	

; Routine Size: 115 bytes, Routine Base: \$CODE\$ + 0C2D

set_module

```
: 1416      2222 1 %SBTTL 'set module';
: 1417      2223 1 GLOBAL ROUTINE set_module (txtrfa, bufdesc, buflen, updatedesc) =
: 1418      2224 2 BEGIN
: 1419      2225 2
: 1420      2226 2 | Read and optionally update module header
: 1421      2227 2 |
: 1422      2228 2 MAP
: 1423      2229 2     txtrfa : REF BBLOCK,
: 1424      2230 2     bufdesc : REF BBLOCK,
: 1425      2231 2     updatedesc : REF BBLOCK;
: 1426      2232 2
: 1427      2233 2 LOCAL
: 1428      2234 2     recdesc : BBLOCK [dsc$c_s_bln],
: 1429      2235 2     header : REF BBLOCK,
: 1430      2236 2     descptr : REF BBLOCK,
: 1431      2237 2     faodesc : BBLOCK [dsc$c_s_bln],
: 1432      2238 2     localrfa : BBLOCK [rfa$c_length],
: 1433      2239 2     myheader : BBLOCK [lbr$c_maxhdrsiz],
: 1434      2240 2     mydesc : BBLOCK [dsc$c_s_bln];
: 1435      2241 2
: 1436      2242 2 BUILTIN
: 1437      2243 2     NULLPARAMETER;
: 1438      2244 2
: 1439      2245 2 BIND
: 1440      2246 2     context = .lbr$gl_control [lbr$l_ctxptr] : BBLOCK, !Context block
: 1441      2247 2     reclen = recdesc [dsc$w_length] : WORD,
: 1442      2248 2     recaddr = recdesc [dsc$a_pointer] : REF BBLOCK;
: 1443      2249 2
: 1444      2250 2 IF NOT NULLPARAMETER (4)
: 1445      2251 2 THEN IF .context [ctx$v_oldlib]
: 1446      2252 2     OR .context [ctx$v_rolly]
: 1447      2253 2     THEN RETURN lbr$_i[lop];
: 1448      2254 2
: 1449      2255 2 CH$MOVE (rfa$c_length, .txtrfa, localrfa);
: 1450      2256 2 header = .lbr$gl_control [lbr$_hdrptr];
: 1451      2257 2 IF NOT NULLPARAMETER (2)
: 1452      2258 2 THEN descptr = .bufdesc
: 1453      2259 2 ELSE BEGIN
: 1454      2260 2     mydesc [dsc$w_length] = lbr$c_maxhdrsiz;
: 1455      2261 2     mydesc [dsc$a_pointer] = myheader;
: 1456      2262 2     descptr = mydesc;
: 1457      2263 2     END;
: 1458      2264 2 IF .context [ctx$v_oldlib]
: 1459      2265 2 THEN BEGIN
: 1460      2266 2     BIND
: 1461      2267 2         eomodrfa = context [ctx$b_eomodrfa] : BBLOCK;
: 1462      2268 2
: 1463      2269 2     LOCAL
: 1464      2270 2         savendrfa : BBLOCK [rfa$c_length];
: 1465      2271 2
: 1466      2272 2     CH$MOVE (rfa$c_length, eomodrfa, savendrfa);
: 1467      2273 2     eomodrfa [rfa$_vbn] = 0;
: 1468      2274 2     perform (read_old_record (localrfa, recdesc));
: 1469      2275 2     CH$MOVE (rfa$c_length, savendrfa, eomodrfa);
: 1470      2276 2     IF .reclen NEQ omh$c_size
: 1471      2277 2     THEN RETURN lbr$_invrfa;
: 1472      2278 2     reclen = mhd$c_objident+ofl$c_maxsymlng;
```

!bufdesc passed by caller?

!Save end of module RFA in case reading
!Disable end of module check!Restore end of module RFA
!Must be the right length

!Adjust record length

set_module

```
: 1473      2279 3      END
: 1474      2280 3      ELSE BEGIN
: 1475      2281 3          perform (read_record (localrfa, recdesc));          !Read the module header
: 1476      2282 3          IF .reclen NEQ mhd$b_mhdlen+.header [lhd$b_mhdusz] !If header the wrong size
: 1477      2283 3          OR .recaddr [mhd$b_id] NEQ mhd$c_mhdid          ! or it doesn't look like a header
: 1478      2284 3          THEN RETURN lbr$_inrfa;
: 1479      2285 3          END;
: 1480      2286 2      IF NOT NULLPARAMETER (3)          !Want header length returned?
: 1481      2287 2      THEN .buflen = .reclen;
: 1482      2288 2      CH$COPY (MINU (.reclen, .descptr [dsc$w_length]), .recaddr, 0, !Copy header with 0 fill
: 1483      2289 2          .descptr [dsc$w_length], .descptr [dsc$a_pointer]);
: 1484      2290 2      IF .context [ctx$v_oldlib]          !Old format library?
: 1485      2291 2      THEN BEGIN
: 1486      2292 2          LOCAL
: 1487      2293 2              datebuffer : BBLOCK [20],
: 1488      2294 2              datedesc : BBLOCK [dsc$c_s_bln],
: 1489      2295 2              datelen;
: 1490      2296 2          BIND
: 1491      2297 2              recptr = .descptr [dsc$a_pointer] : BBLOCK,
: 1492      2298 2              insertdate = recaddr [omh$t_insdte] : VECTOR [,WORD]; !Name old fmt insert date
: 1493      2299 2
: 1494      2300 2          CH$MOVE (.recptr [omh$b_midlng] + 1, recptr [omh$b_midlng], !Convert to new format
: 1495      2301 2              recptr [mhd$b_objidlng]);
: 1496      2302 2          recptr [mhd$b_objstat] = .recptr [omh$b_modatr];          !Copy module attributes
: 1497      2303 2          datedesc [dsc$w_length] = 20;
: 1498      2304 2          datedesc [dsc$a_pointer] = datebuffer;
: 1499      2305 2          datelen = 0;
: 1500      2306 2
: 1501      2307 2          faodesc [dsc$w_length] = .fao_old2newdate [0];
: 1502      2308 2          faodesc [dsc$a_pointer] = fao_old2newdate [1];
: 1503      2309 2
: 1504      2310 2          $FAO (CTRSTR = faodesc, OUTLEN = datelen,
: 1505      2311 2              OUTBUF = datedesc, P1 = .insertdate [2],
: 1506      2312 2              P2 = .months [(insertdate [1] - 1) * 2],
: 1507      2313 2              P3 = .insertdate [0]);
: 1508      2314 2          SYSS$FAO (faodesc, datelen,
: 1509      2315 2              datedesc, .insertdate [2],
: 1510      2316 2              months [(insertdate [1] - .)],
: 1511      2317 2              .insertdate [0]);
: 1512      2318 2          datedesc [dsc$w_length] = .datelen;          !Update descriptor
: 1513      2319 2          $BINTIM (TIMBUF = datedesc, TIMADR = recptr [mhd$l_datim]); !Now convert to binary
: 1514      2320 2          recptr [mhd$l_refcnt] = %X'FFFFFFFF';          !Set ref. count to a lot
: 1515      2321 2          END;
: 1516      2322 2      IF NOT NULLPARAMETER (4)          !Updating the module header?
: 1517      2323 2      AND NOT .context [ctx$v_oldlib]          ! and not old format library
: 1518      2324 2      THEN BEGIN
: 1519      2325 2          BIND
: 1520      2326 2              mhdusrdat = .descptr [dsc$a_pointer] + mhd$c_usrdat;
: 1521      2327 2          CH$COPY (MINU (.header [lhd$b_mhdusz], .updatedesc [dsc$w_length]),
: 1522      2328 2              .updatedesc [dsc$a_pointer], 0, .header [lhd$b_mhdusz], mhdusrdat);
: 1523      2329 2          CH$MOVE (rfa$c_length, .txtrfa, localrfa);          !Refresh RFA
: 1524      2330 2          perform (write_record (.reclen, .descptr [dsc$a_pointer], localrfa, true)); !Rewrite the header
: 1525      2331 2          END;
: 1526      2332 2      IF .reclen GTR .descptr [dsc$w_length]
: 1527      2333 2      THEN RETURN lbr$_hdrtrunc
: 1528      2334 2      ELSE RETURN true
: 1529      2335 1      END;          !Of lbr$set_module
```


				OFFC 00000	.EXTRN SYSSBINTIM			
				.ENTRY	SET_MODULE, Save R2,R3,R4,R5,R6,R7,R8,R9,-	2223		
			5B	FAD2	CF 9E 00002	MOVAB	READ_OLD_RECORD, R11	
			5E	FF40	CE 9E 00007	MOVAB	-192(SP), SP	
			56	0000G	CF D0 0000C	MOVL	LBR\$GL_CONTROL, R6	2246
			59	0E	A6 D0 00011	MOVL	14(R6), R9	
			04		6C 91 00015	CMPB	(AP), #4	2250
					17 1F 00018	BLSSU	2\$	
				10	AC D5 0001A	TSTL	16(AP)	
					12 13 0001D	BEQL	2\$	
	05	04	A9		05 E0 0001F	BBS	#5, 4(R9), 1\$	2251
				04	A9 95 00024	TSTB	4(R9)	2252
					08 18 00027	BGEQ	2\$	
			50	00000000G	8F D0 00029	MOVL	#LBR\$_ILLOP, R0	2253
					04 00030	RET		
					06 28 00031	MOV C3	#6, @TXTRFA, LOCALRFA	2255
E8	AD	04	BC	0A	A6 D0 00037	MOVL	10(R6), HEADER	2256
			56		6C 91 0003B	CMPB	(AP), #2	2257
			02		0B 1F 0003E	BLSSU	3\$	
				08	AC D5 00040	TSTL	8(AP)	
					06 13 00043	BEQL	3\$	
			5A	08	AC D0 00045	MOVL	BUFDESC, DESCPTR	2258
					0E 11 00049	BRB	4\$	
		20	AE	80	8F 9B 0004B	MOVZBW	#128, MYDESC	2260
		24	AE	28	AE 9E 00050	MOVAB	MYHEADER, MYDESC+4	2261
			5A	20	AE 9E 00055	MOVAB	MYDESC, DESCPTR	2262
	28	04	A9		05 E1 00059	BBC	#5, 4(R9), 5\$	2264
18	AE	22	A9		06 28 0005E	MOV C3	#6, 34(R9), SAVENDRFA	2272
				22	A9 D4 00064	CLRL	34(R9)	2273
			51	F8	AD 9E 00067	MOVAB	RECDESC, R1	2274
			50	E8	AD 9E 0006B	MOVAB	LOCALRFA, R0	
					6B 16 0006F	JSB	READ_OLD_RECORD	
			1E		50 E9 00071	BLBC	STATUS, 6\$	
22	A9	18	AE		06 28 00074	MOV C3	#6, SAVENDRFA, 34(R9)	2275
			1C	F8	AD B1 0007A	CMPW	RECLen, #28	2276
					30 12 0007E	BNEQ	8\$	
		F8	AD		21 B0 00080	MOVW	#33, RECLen	2278
					32 11 00084	BRB	9\$	2264
			51	F8	AD 9E 00086	MOVAB	RECDESC, R1	2281
			50	E8	AD 9E 0008A	MOVAB	LOCALRFA, R0	
				FEAE	CB 16 0008E	JSB	READ_RECORD	
			01		50 59 00092	BLBS	STATUS, 7\$	
					04 00095	RET		
			50	3C	A6 9A 00096	MOVZBL	60(HEADER), R0	2282
			50		10 C0 0009A	ADDL2	#16, R0	
50	F8	AD	10		00 ED 0009D	CMPZV	#0, #16, RECLen, R0	
					0B 12 000A3	BNEQ	8\$	
			50	FC	AD D0 000A5	MOVL	RECADDR, R0	2283
		AD	8F	01	A0 91 000A9	CMPB	1(R0), #173	
					08 13 000AE	BEQL	9\$	
			50	00000000G	8F D0 000B0	MOVL	#LBR\$_INVRFA, R0	2284
					04 000B7	RET		

LBR_GETPUT
V04=000

set_module

M 13
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50	00000000G	08	1B	0018D	BLEQU	15\$:	2334
		8F	D0	0018F	MOVL	#LBR\$_HDRTRUNC, R0	:	
			04	00196	RET		:	
50		01	D0	00197	MOVL	#1, R0	:	2335
			04	0019A	RET		:	

; Routine Size: 411 bytes, Routine Base: \$CODE\$ + 0CA0

LBR\$PUT_HISTORY

```

: 1531 2336 1 %SBTTL 'LBR$PUT_HISTORY';
: 1532 2337 1 GLOBAL ROUTINE lbr$put_history (control_index, record_desc) =
: 1533 2338 2 BEGIN
: 1534 2339 2 +++
: 1535 2340 2
: 1536 2341 2 FUNCTIONAL DESCRIPTION:
: 1537 2342 2
: 1538 2343 2 Add an update history record to the end of the update history list.
: 1539 2344 2 If the list is full, delete the oldest record before the addition.
: 1540 2345 2
: 1541 2346 2
: 1542 2347 2 CALLING SEQUENCE:
: 1543 2348 2
: 1544 2349 2 status = lbr$put_history (control_index, record_desc)
: 1545 2350 2
: 1546 2351 2
: 1547 2352 2 INPUT PARAMETERS:
: 1548 2353 2
: 1549 2354 2 control_index is the index returned from lbr$ini_control
: 1550 2355 2 record_desc is the address of string descriptor for the
: 1551 2356 2 record to be added to the library update history
: 1552 2357 2
: 1553 2358 2 ROUTINE VALUE:
: 1554 2359 2
: 1555 2360 2 lbr$_illob Illegal operation for access requested
: 1556 2361 2 lbr$_intrnlerr Internal librarian error
: 1557 2362 2 lbr$_normal Normal exit
: 1558 2363 2 lbr$_nohistory This library does not have an update history
: 1559 2364 2 lbr$_recng Record length was greater than lbr$_maxrecsiz
: 1560 2365 2
: 1561 2366 2 ---
: 1562 2367 2 perform (validate_ctl (..control_index)); ! Validate the control index
: 1563 2368 2 BEGIN
: 1564 2369 2 BIND
: 1565 2370 2 header = .lbr$gl_control [lbr$_hdrptr] : BBLOCK;
: 1566 2371 2
: 1567 2372 2 IF .header [lhd$_maxluhrec] EQL 0 ! History not maintained for this library
: 1568 2373 2 THEN RETURN lbr$_nohistory;
: 1569 2374 2 IF lbr$gl_control [lbr$_b_func] EQL lbr$_read ! Shouldn't be here on read
: 1570 2375 2 THEN RETURN lbr$_illob;
: 1571 2376 2 IF .header [lhd$_numluhrec] GTR .header [lhd$_maxluhrec]
: 1572 2377 2 THEN RETURN lbr$_intrnlerr; ! somehow there are more than allowed
: 1573 2378 2
: 1574 2379 2 IF .header [lhd$_numluhrec] EQL .header [lhd$_maxluhrec]
: 1575 2380 2 THEN perform (delete_luhrecord ()); ! History full, so drop oldest record
: 1576 2381 2
: 1577 2382 2 perform (add_luhrecord ( .record_desc));
: 1578 2383 2
: 1579 2384 2 RETURN lbr$_normal; ! return success
: 1580 2385 2 END;
: 1581 2386 1 END; ! lbr$put_history
```

OFFC 00000

.ENTRY LBR\$PUT_HISTORY, Save R2,R3,R4,R5,R6,R7,R8,-; 2337

50	04	BC	D0	00002	MOVL	R9,R10,R11	:	2367
		0000G	30	00006	BSBW	@CONTROL_INDEX, R0	:	
51		50	E9	00009	BLBC	VALIDATE_CTL	:	
51	0000G	CF	D0	0000C	MOVL	LBR\$GL_CONTROL, R1	:	2370
50	0A	A1	D0	00011	MOVL	10(R1), R0	:	
52	7C	A0	3C	00015	MOVZWL	124(R0), R2	:	2372
		08	12	00019	BNEQ	1\$:	
50	00000000G	8F	D0	0001B	MOVL	#LBR\$_NOHISTORY, R0	:	2373
			04	00022	RET		:	
51		03	C0	00023	ADDL2	#3, R1	:	2374
01		51	D1	00026	CMPL	R1, #1	:	
		08	12	00029	BNEQ	2\$:	
50	00000000G	8F	D0	0002B	MOVL	#LBR\$_ILLOP, R0	:	2375
			04	00032	RET		:	
52	7E	A0	B1	00033	CMPW	126(R0), R2	:	2376
		08	1B	00037	BLEQU	3\$:	
50	00000000G	8F	D0	00039	MOVL	#LBR\$_INTRNLERR, R0	:	2377
			04	00040	RET		:	
		08	12	00041	BNEQ	4\$:	2379
0000V	CF	00	FB	00043	CALLS	#0, DELETE_LUHRECORD	:	2380
	12	50	E9	00048	BLBC	STATUS, 5\$:	
		08	AC	DD	PUSHL	RECORD_DESC	:	2382
0000V	CF	01	FB	0004E	CALLS	#1, ADD_LUHRECORD	:	
	07	50	E9	00053	BLBC	STATUS, 5\$:	
50	00000000G	8F	D0	00056	MOVL	#LBR\$_NORMAL, R0	:	2384
			04	0005D	RET		:	2386

; Routine Size: 94 bytes, Routine Base: \$CODE\$ + 0E3B

; 1582 2387 1

add_luhrecord

```
: 1584      2388 1 %SBTTL 'add_luhrecord';
: 1585      2389 1 ROUTINE add_luhrecord ( rec_desc ) =
: 1586      2390 2 BEGIN
: 1587      2391 2 |+++
: 1588      2392 2 |
: 1589      2393 2 |         This routine copies the library update history record from the
: 1590      2394 2 |         descriptor at address rec_desc to the end of the linked list of
: 1591      2395 2 |         library update history records.
: 1592      2396 2 |
: 1593      2397 2 |---
: 1594      2398 2 MAP
: 1595      2399 2     rec_desc : REF BBLOCK;      ! caller's descriptor for LUH record
: 1596      2400 2 BIND
: 1597      2401 2     context = .lbr$gl_control [lbr$l_ctxptr] : BBLOCK,      ! Context block
: 1598      2402 2     header = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK,      ! library header block
: 1599      2403 2     endrfa = header [lhd$b_endluhrfa] : BBLOCK,      ! rfa of end of youngest LUH record in list
: 1600      2404 2     endluhvbn = endrfa [rfa$l_vbn],      ! VBN of block containing end of luh list
: 1601      2405 2     endoffset = endrfa [rfa$w_offset] : WORD,      ! offset to end of LUH list
: 1602      2406 2     recrdlen = rec_desc [dsc$w_length] : WORD,      ! length of LUH record
: 1603      2407 2     recrd = rec_desc [dsc$a_pointer] : BBLOCK;      ! starting location of LUH record
: 1604      2408 2 LOCAL
: 1605      2409 2     cache_entry : REF BBLOCK,      ! cache entry of new block
: 1606      2410 2     cpyrecladr,      ! how much of the record is left to copy into LUH block
: 1607      2411 2     endblkadr : REF BBLOCK,      ! address of cached end LUH block
: 1608      2412 2     endvbn,      ! VBN of first free space in history blocks
: 1609      2413 2     offset,      ! offset to first available space
: 1610      2414 2     rec : REF BBLOCK,      ! address where LUH record will be stored
: 1611      2415 2     reclenlft;      ! address of remainder of record to be copied in.
: 1612      2416 2
: 1613      2417 2 IF .recrdlen GTR lbr$sc_maxrecsiz      ! record too long
: 1614      2418 2 THEN RETURN lbr$_reclng;
: 1615      2419 2
: 1616      2420 2     endvbn = .endluhvbn;
: 1617      2421 2     offset = .endoffset;
: 1618      2422 2 IF .header [lhd$w_numluhrec] EQL 0
: 1619      2423 2 THEN
: 1620      2424 2     BEGIN      ! Get some space to store record
: 1621      2425 2     BIND
: 1622      2426 2         begluhrfa = header [lhd$b_begluhrfa] : BBLOCK,
: 1623      2427 2         begvbn = begluhrfa [rfa$l_vbn],
: 1624      2428 2         begoffset = begluhrfa [rfa$w_offset] : WORD;
: 1625      2429 2     LOCAL
: 1626      2430 2         newvbn,
: 1627      2431 2         newblkadr;
: 1628      2432 2     IF .begvbn OR .endluhvbn THEN RETURN lbr$_intrnlerr; ! both of these should be 0
: 1629      2433 2         ! logic error may result in some blocks being lost
: 1630      2434 2
: 1631      2435 2         ! Get a free block, cache it and set header pointers to it's vbn.
: 1632      2436 2
: 1633      2437 2         perform ( alloc_block (newvbn, newblkadr) );
: 1634      2438 2         CH$FILL (0, luh$sc_length, .newblkadr);
: 1635      2439 2         add_cache (.newvbn, cache_entry);
: 1636      2440 2         cache_entry [cache$l_address] = .newblkadr;
: 1637      2441 2         cache_entry [cache$w_data] = true;
: 1638      2442 2         cache_entry [cache$w_dirty] = true;
: 1639      2443 2         endblkadr = .newblkadr;
: 1640      2444 2         endvbn = .newvbn;
```



```
add_luhrecord
: 1641 2445 3      begvbn = .newvbn;
: 1642 2446 3      begoffset = 0;
: 1643 2447 3      END
: 1644 2448 3      ELSE
: 1645 2449 3      :
: 1646 2450 3      :       Find the last block in the chain of history records and cache
: 1647 2451 3      :
: 1648 2452 3      BEGIN
: 1649 2453 3      perform ( find_block (.endvbn, endblkadr, cache_entry) );      ! Cache end of history block
: 1650 2454 3      cache_entry [cache$sv_data] = true;      ! Mark as data
: 1651 2455 3      cache_entry [cache$sv_dirty] = true;      ! Mark to write
: 1652 2456 3      END;
: 1653 2457 3
: 1654 2458 2      IF .offset GTR luh$sc_datfldlen THEN RETURN lbr$intrnlerr;      ! Offset can't point beyond end of record
: 1655 2459 2      IF luh$sc_rechdrln GTR luh$sc_datfldlen - .offset      ! if there isn't enough room left for record header
: 1656 2460 2      THEN
: 1657 2461 3      BEGIN      ! not enough room left for the record length so get new block
: 1658 2462 3      LOCAL
: 1659 2463 3      newvbn,
: 1660 2464 3      newblkadr;
: 1661 2465 3      perform ( alloc_block (newvbn, newblkadr) );
: 1662 2466 3      CH$FILL (0, luh$sc_length, .newblkadr);      ! zero out whole block
: 1663 2467 3      add_cache (.newvbn, cache_entry);      ! cache it
: 1664 2468 3      cache_entry [cache$sl_address] = .newblkadr;      ! fill in cache entry
: 1665 2469 3      cache_entry [cache$sv_data] = true;
: 1666 2470 3      cache_entry [cache$sv_dirty] = true;
: 1667 2471 3      endblkadr[luh$sl_nxtluhblk] = .newvbn;      ! link it in to list of LUH record blocks
: 1668 2472 3      endblkadr = .newblkadr;      ! Update rfa of free space.
: 1669 2473 3      endvbn = .newvbn;
: 1670 2474 3      offset = 0;
: 1671 2475 3      END;
: 1672 2476 3
: 1673 2477 3      :
: 1674 2478 3      :       Each update history record starts with a word to mark it for error checking
: 1675 2479 3      :       followed by a word containing the length of the record.
: 1676 2480 3      :
: 1677 2481 2      rec = .endblkadr + luh$sc_data + .offset;      ! New record begins at end of last
: 1678 2482 2      rec [luh$sw_rechdr] = luh$sc_rechdrmrk;      ! Mark the new record
: 1679 2483 2      rec [luh$sw_reclen] = .recrdlen;      ! Store the length
: 1680 2484 2      reclenlft = .recrdlen;      ! Set length to copy entire record
: 1681 2485 2      offset = .offset + luh$sc_rechdrln;      ! Bump offset to account for mark and length words
: 1682 2486 2      cpyrecadr = .recrd;      ! Begin copy from start of record
: 1683 2487 2      WHILE ( .reclenlft GTR 0 ) DO      ! While there is more to copy
: 1684 2488 3      BEGIN
: 1685 2489 3      LOCAL
: 1686 2490 3      cpylen;      ! How much to copy with each move
: 1687 2491 4      If ( (.offset EQL luh$sc_datfldlen) AND (.reclenlft GTR 0) )
: 1688 2492 3      THEN
: 1689 2493 4      BEGIN      ! used up last of that block, get next ready
: 1690 2494 4      LOCAL
: 1691 2495 4      newvbn,
: 1692 2496 4      newblkadr;
: 1693 2497 4      perform ( alloc_block (newvbn, newblkadr) );
: 1694 2498 4      CH$FILL (0, luh$sc_length, .newblkadr);
: 1695 2499 4      add_cache (.newvbn, cache_entry);
: 1696 2500 4      cache_entry [cache$sl_address] = .newblkadr;
: 1697 2501 4      cache_entry [cache$sv_data] = true;
```



```

: 1698      2502  4      cache_entry [cache$u_dirty] = true;
: 1699      2503  4      endblkadr[luh$u_nxtluhblk] = .newvbn;      ! Link the new block to the last
: 1700      2504  4      endblkadr = .newblkadr;      ! Use new block
: 1701      2505  4      endvbn = .newvbn;
: 1702      2506  4      offset = 0;      ! Reset offset to beginning of new block
: 1703      2507  3      END;
: 1704      2508  3      cpylen = MIN( luh$u_datfldlen - .offset, .reclenlft);      ! Either copy enough record to fill the rest
: 1705      2509  3      ! or copy to the end of the record if it wil
: 1706      2510  3      CH$MOVE( .cpylen, .cpyrecadr, .endblkadr + luh$u_data +.offset);      ! Copy record
: 1707      2511  3      cpyrecadr = .cpyrecadr + .cpylen;
: 1708      2512  3      reclenlft = .reclenlft - .cpylen;
: 1709      2513  3      offset = .offset + .cpylen;
: 1710      2514  2      END;      ! WHILE copying record
: 1711      2515  2
: 1712      2516  2      endoffset = .offset;      ! Update the header to point to end of record
: 1713      2517  2      endluhvbn = .endvbn;      ! Update header to point to the last block in the linked list
: 1714      2518  2      header [lhd$u_numluhrec] = .header [lhd$u_numluhrec] + 1;      ! There is one more record in the history
: 1715      2519  2      context [ctx$u_hdrdirty] = true;      ! Make sure header is written out when cache is deallocated
: 1716      2520  2      RETURN true;
: 1717      2521  1      END;      ! add luhrecord

```

				OFFC	00000	ADD_LUHRECORD:				
			5E		24	C2	00002	.WORD	Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11	2389
			50	0000G	CF	D0	00005	SUBL2	#36, SP	2401
				0E	A0	DD	0000A	MOVL	LBR\$GL_CONTROL, R0	
			57	0A	A0	D0	0000D	PUSHL	14(R0)	2402
			59	0086	C7	9E	00011	MOVL	10(R0), R7	2403
58	04		AC		04	C1	00016	MOVAB	134(R7), R9	2407
	0800		8F	04	BC	B1	0001B	ADDL3	#4, REC_DESC, R8	2417
					08	1B	00021	CMPW	@REC_DESC, #2048	
			50	00000000G	8F	D0	00023	BLEQU	1\$	2418
					04		0002A	MOVL	#LBR\$_RECLNG, R0	
			5B		69	D0	0002B	RET		2420
			56	04	A9	3C	0002E	1\$: MOVL	(R9), ENDVBN	2421
				7E	A7	B5	00032	MOVZWL	4(R9), OFFSET	2422
					4C	12	00035	TSTW	126(R7)	
			5A	0080	C7	9E	00037	BNEQ	2\$	2426
			66		6A	E8	0003C	MOVAB	128(R7), R10	2432
			63		69	E8	0003F	BLBS	(R10), 4\$	
			51	08	AE	9E	00042	BLBS	(R9), 4\$	2437
			50	0C	AE	9E	00046	MOVAB	NEWBLKADR, R1	
					30		0004A	MOVAB	NEWVBN, R0	
			75		50	E9	0004D	BSBW	ALLOC BLOCK	
0200	8F	00	6E		00	2C	00050	BLBC	STATUS, 6\$	2438
				08	BE		00057	MOVCS	#0, (SP), #0, #512, @NEWBLKADR	2439
			51	24	AE	9E	00059			
			50	0C	AE	D0	0005D	MOVAB	CACHE ENTRY, R1	2440
					30		00061	MOVL	NEWVBN, R0	
			50	24	AE	D0	00064	BSBW	ADD CACHE	
08			A0	08	AE	D0	00068	MOVL	CACHE ENTRY, R0	2442
0C			A0		03	88	0006D	MOVL	NEWBLKADR, 8(R0)	2443
10			AE	08	AE	D0	00071	BISB2	#3, 12(R0)	
								MOVL	NEWBLKADR, ENDBLKADR	

		5B	OC	AE	D0	00076	MOVL	NEWVBN, ENDEVBN	2444	
		6A	OC	AE	D0	0007A	MOVL	NEWVBN, (R10)	2445	
			04	AA	B4	0007E	CLRW	4(R10)	2446	
				19	11	00081	BRB	3\$	2422	
		52	24	AE	9E	00083	2\$: MOVAB	CACHE ENTRY, R2	2453	
		51	10	AE	9E	00087	MOVAB	ENDBLKADR, R1		
		50		5B	D0	0008B	MOVL	ENDEVBN, R0		
				0000G	30	0008E	BSBW	FIND BLOCK		
		31		50	E9	00091	BLBC	STATUS, 6\$		
		50	24	AE	D0	00094	MOVL	CACHE ENTRY, R0	2454	
	OC	A0		03	88	00098	BISB2	#3, 12(R0)	2455	
	000001FA	8F		56	D1	0009C	3\$: CMPL	OFFSET, #506	2458	
				08	15	000A3	BLEQ	5\$		
		50	00000000G	8F	D0	000A5	4\$: MOVL	#LBR\$_INTRNLERR, R0		
					04	000AC	RET			
		50		04	A6	9E	5\$: MOVAB	4(R6), R0	2459	
		8F		50	D1	000B1	CMPL	R0, #506		
				3F	15	000B8	BLEQ	7\$		
		51	14	AE	9E	000BA	MOVAB	NEWBLKADR, R1	2465	
		50	18	AE	9E	000BE	MOVAB	NEWVBN, R0		
				0000G	30	000C2	BSBW	ALLOC BLOCK		
		6D		50	E9	000C5	6\$: BLBC	STATUS, 9\$		
0200	8F	6E		00	2C	000C8	MOVC5	#0, (SP), #0, #512, @NEWBLKADR	2466	
				14	BE	000CF				
		51	24	AE	9E	000D1	MOVAB	CACHE ENTRY, R1	2467	
		50	18	AE	D0	000D5	MOVL	NEWVBN, R0		
				0000G	30	000D9	BSBW	ADD CACHE		
		50	24	AE	D0	000DC	MOVL	CACHE ENTRY, R0	2468	
	08	A0	14	AE	D0	000E0	MOVL	NEWBLKADR, 8(R0)		
	OC	A0		03	88	000E5	BISB2	#3, 12(R0)	2470	
	10	BE	18	AE	D0	000E9	MOVL	NEWVBN, @ENDBLKADR	2471	
	10	AE	14	AE	D0	000EE	MOVL	NEWBLKADR, ENDBLKADR	2472	
		5B	18	AE	D0	000F3	MOVL	NEWVBN, ENDEVBN	2473	
				56	D4	000F7	CLRL	OFFSET	2474	
		56	10	AE	C1	000F9	7\$: ADDL3	ENDBLKADR, OFFSET, R0	2481	
		50		06	C0	000FE	ADDL2	#6, REC		
		60	ABBA	8F	B0	00101	MOVW	#-21574, (REC)	2482	
		02	A0	04	BC	B0	00106	MOVW	@REC_DESC, 2(REC)	2483
				04	BC	3C	0010B	MOVZWL	@REC_DESC, RECLENLFT	2484
		56		04	C0	0010F	ADDL2	#4, OFFSET	2485	
	04	AE		68	D0	00112	MOVL	(R8), CPYRECADR	2486	
				50	D4	00116	8\$: CLRL	R0	2487	
				5A	D5	00118	TSTL	RECLENLFT		
				77	15	0011A	BLEQ	12\$		
				50	D6	0011C	INCL	R0		
		000001FA	8F	56	D1	0011E	CMPL	OFFSET, #506	2491	
				42	12	00125	BNEQ	10\$		
				50	E9	00127	BLBC	R0, 10\$		
		3F	1C	AE	9E	0012A	MOVAB	NEWBLKADR, R1	2497	
		51		AE	9E	0012E	MOVAB	NEWVBN, R0		
		50	20		0000G	30	00132	BSBW	ALLOC BLOCK	
		6F		50	E9	00135	9\$: BLBC	STATUS, 13\$		
		6E		00	2C	00138	MOVC5	#0, (SP), #0, #512, @NEWBLKADR	2498	
0200	8F				1C	BE	0013F			
		51	24	AE	9E	00141	MOVAB	CACHE ENTRY, R1	2499	
		50	20	AE	D0	00145	MOVL	NEWVBN, R0		
				0000G	30	00149	BSBW	ADD_CACHE		

LBR_GETPUT
V04=000

add_luhrecord

G 14
16-Sep-1984 01:53:17
14-Sep-1984 12:37:40

VAX-11 Bliss-32 V4.0-742
DISK\$VMSMASTER:[LBR.SRC]GETPUT.B32;1

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		08	50	24	AE	D0	0014C	MOVL	CACHE ENTRY, R0	:	2500	
		0C	A0	1C	AE	D0	00150	MOVL	NEWBLKADR, 8(R0)	:		
		10	BE	20	03	88	00155	BISB2	#3, 12(R0)	:	2502	
		10	AE	1C	AE	D0	00159	MOVL	NEWVBN, @ENDBLKADR	:	2503	
			5B	20	AE	D0	0015E	MOVL	NEWBLKADR, ENDBLKADR	:	2504	
					AE	D0	00163	MOVL	NEWVBN, ENDVBN	:	2505	
					56	D4	00167	CLRL	OFFSET	:	2506	
	50	000001FA	8F		56	C3	00169	10\$:	SUBL3	OFFSET, #506, R0	:	2508
			5A		50	D1	00171		CMPL	R0, RECLENLFT	:	
					03	15	00174		BLEQ	11\$:	
			50		5A	D0	00176		MOVL	RECLENLFT, R0	:	
	50		58		50	D0	00179	11\$:	MOVL	R0, CPYLEN	:	
06	A0	04	56	10	AE	C1	0017C		ADDL3	ENDBLKADR, OFFSET, R0	:	2510
		04	BE		58	28	00181		MOVC3	CPYLEN, @CPYRECADR, 6(R0)	:	
			5A		58	C0	00187		ADDL2	CPYLEN, CPYRECADR	:	2511
			56		58	C2	00188		SUBL2	CPYLEN, RECLENLFT	:	2512
					58	C0	0018E		ADDL2	CPYLEN, OFFSET	:	2513
		04	A9		83	11	00191		BRB	8\$:	2487
			69		56	B0	00193	12\$:	MOVW	OFFSET, 4(R9)	:	2516
					5B	D0	00197		MOVL	ENDVBN, (R9)	:	2517
	50		6E	7E	A7	B6	0019A		INCW	126(R7)	:	2518
			60		04	C1	0019D		ADDL3	#4, (SP), R0	:	2519
			50		08	88	001A1		BISB2	#8, (R0)	:	
					01	D0	001A4		MOVL	#1, R0	:	2520
					04	001A7	13\$:	RET		:	2521	

; Routine Size: 424 bytes, Routine Base: \$CODE\$ + 0E99

; 1718 2522 1

delete_luhrecord

```
: 1720      2523 1 %SBTTL 'delete_luhrecord';
: 1721      2524 1 ROUTINE delete_luhrecord =
: 1722      2525 2 BEGIN
: 1723      2526 2 |+++
: 1724      2527 2 |
: 1725      2528 2 |       Remove the oldest LUH record by moving offset to bypass it.  If record
: 1726      2529 2 |       crosses block boundaries than return freed blocks to library header
: 1727      2530 2 |       free list.  If there is only one record in the history then the history
: 1728      2531 2 |       is completely emptied with all blocks returned and all pointers zeroed.
: 1729      2532 2 |
: 1730      2533 2 |---
: 1731      2534 2 BIND
: 1732      2535 2 |
: 1733      2536 2 |   context = .lbr$gl_control [lbr$l_ctxptr] : BBLOCK, ! Context block
: 1734      2537 2 |   header = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK,
: 1735      2538 2 |   begluhrfa = header [lhd$b_begluhrfa] : BBLOCK,
: 1736      2539 2 |   begvbn = begluhrfa [rfa$l_vbn],
: 1737      2540 2 |   begoffset = begluhrfa [rfa$w_offset] : WORD;
: 1738      2541 2 |
: 1739      2542 2 |   Check if there is only one record in history.
: 1740      2543 2 |
: 1741      2544 2 IF .header [lhd$w_numluhrec] EQL 1
: 1742      2545 2 THEN
: 1743      2546 3 BEGIN ! Return all blocks in history
: 1744      2547 3 BIND
: 1745      2548 3 |   endluhrfa = header [lhd$b_endluhrfa] : BBLOCK,
: 1746      2549 3 |   endoffset = endluhrfa [rfa$w_offset] : WORD;
: 1747      2550 3 LOCAL
: 1748      2551 3 |   blkadr : REF BBLOCK,
: 1749      2552 3 |   cache_entry : REF BBLOCK,
: 1750      2553 3 |   vbn;
: 1751      2554 3 |
: 1752      2555 3 |   vbn = .begvbn; ! First vbn in history linked list
: 1753      2556 3 DO ! As long as there are more luh blocks in list
: 1754      2557 4 BEGIN ! keep deallocating them.
: 1755      2558 4 LOCAL
: 1756      2559 4 |   ret_vbn;
: 1757      2560 4 |   ret_vbn = .vbn; ! Block to deallocate
: 1758      2561 4 |   perform ( find_block (.vbn, blkadr, cache_entry)); ! Cache it
: 1759      2562 4 |   cache_entry [cache$v_data] = true;
: 1760      2563 4 |   cache_entry [cache$v_dirty] = true;
: 1761      2564 4 |   vbn = .blkadr [luh$l_nxtluhblk]; ! Follow link to next block
: 1762      2565 4 |   perform ( dealloc_block ( .ret_vbn )); ! return it to free list
: 1763      2566 4 |   END
: 1764      2567 3 UNTIL .vbn EQL 0; ! End of list
: 1765      2568 3 |
: 1766      2569 3 |   Zero all header pointers and offsets to mark history empty
: 1767      2570 3 |
: 1768      2571 3 |   begluhrfa = 0;
: 1769      2572 3 |   begoffset = 0;
: 1770      2573 3 |   endluhrfa = 0;
: 1771      2574 3 |   endoffset = 0;
: 1772      2575 3 |   END
: 1773      2576 2 ELSE ! There was more than one record in history, so remove the
: 1774      2577 2 |   BEGIN ! oldest, or first in the list
: 1775      2578 2 |   LOCAL
: 1776      2579 2 |   cache_entry : REF BBLOCK, ! location in cache of luhblk
```


delete_luhrecord

```
: 1777      2580      3      blkadr : REF BBLOCK,      ! address of VBN in cache
: 1778      2581      3      reclenlft,      ! length of the LUH record
: 1779      2582      3      rec : REF BBLOCK,      ! address of record within luhblk
: 1780      2583      3      offset,
: 1781      2584      3      vbn;
: 1782      2585
: 1783      2586      vbn = .begvbn;
: 1784      2587      offset = .begoffset;
: 1785      2588      perform ( find_block ( .begvbn, blkadr, cache_entry ) );      ! ensure the block is in cache.
: 1786      2589      cache_entry [cache$V_data] = true;
: 1787      2590      cache_entry [cache$V_dirty] = true;
: 1788      2591      rec = .blkadr + luh$C_data + .offset;      ! compute address of record start
: 1789      2592
: 1790      2593      Check mark word in header
: 1791      2594
: 1792      2595      IF .rec [luh$w_rechdr] NEQ luh$C_rechdrmk THEN RETURN lbr$_intrnlerr;
: 1793      2596
: 1794      2597      To delete the record, the offset and beginning vbn pointer are reset to point to
: 1795      2598      the second record. This is done a block at a time. If any blocks are freed in
: 1796      2599      the process, they are returned to the free-list.
: 1797      2600
: 1798      2601      reclenlft = .rec [luh$w_reclen] + luh$C_rechdrln;      ! Length of record not yet skipped over
: 1799      2602      WHILE .reclenlft GTR 0 DO      ! While there is still part of the record left
: 1800      2603      BEGIN
: 1801      2604      IF ( .offset + .reclenlft ) LEQ ( luh$C_datfldlen - luh$C_rechdrln )
: 1802      2605      THEN      ! the record is entirely contained in this block
: 1803      2606      BEGIN      ! Set offset to end of record and don't return the block cause next record is in it
: 1804      2607      offset = .offset + .reclenlft;
: 1805      2608      reclenlft = 0;      ! skipped past entire record
: 1806      2609      END
: 1807      2610      ELSE
: 1808      2611      BEGIN      ! The record fills or overflows this block so deallocate block
: 1809      2612      Local
: 1810      2613      ret_vbn;
: 1811      2614      reclenlft = .reclenlft - ( luh$C_datfldlen - .offset );
: 1812      2615      offset = 0;
: 1813      2616      ret_vbn = .vbn;
: 1814      2617      vbn = .blkadr [luh$C_nxtluhblk];
: 1815      2618      perform ( dealloc_block ( .ret_vbn ) );
: 1816      2619      perform ( find_block ( .vbn, blkadr, cache_entry ) );
: 1817      2620      cache_entry [cache$V_data] = true;
: 1818      2621      cache_entry [cache$V_dirty] = true;
: 1819      2622      END;
: 1820      2623      END;
: 1821      2624      begvbn = .vbn;      ! Second record is now first
: 1822      2625      begoffset = .offset;
: 1823      2626      END;
: 1824      2627      header [lhd$w_numluhrec] = .header [lhd$w_numluhrec] - 1;
: 1825      2628      context [ctx$V_hdrdirty] = true;      ! Make sure header is written out
: 1826      2629      RETURN true;
: 1827      2630      END;      ! routine delete_luhrecord
```

OFFC 00000 DELETE_LUHRECORD:

PC	Op	OpC	OpD	OpI	OpJ	OpK	OpL	OpM	OpN	OpO	OpP	OpQ	OpR	OpS	OpT	OpU	OpV	OpW	OpX	OpY	OpZ	OpAA	OpAB	OpAC	OpAD	OpAE	OpAF	OpAG	OpAH	OpAI	OpAJ	OpAK	OpAL	OpAM	OpAN	OpAO	OpAP	OpAQ	OpAR	OpAS	OpAT	OpAU	OpAV	OpAW	OpAX	OpAY	OpAZ	OpBA	OpBB	OpBC	OpBD	OpBE	OpBF	OpBG	OpBH	OpBI	OpBJ	OpBK	OpBL	OpBM	OpBN	OpBO	OpBP	OpBQ	OpBR	OpBS	OpBT	OpBU	OpBV	OpBW	OpBX	OpBY	OpBZ	OpCA	OpCB	OpCC	OpCD	OpCE	OpCF	OpCG	OpCH	OpCI	OpCJ	OpCK	OpCL	OpCM	OpCN	OpCO	OpCP	OpCQ	OpCR	OpCS	OpCT	OpCU	OpCV	OpCW	OpCX	OpCY	OpCZ	OpDA	OpDB	OpDC	OpDD	OpDE	OpDF	OpDG	OpDH	OpDI	OpDJ	OpDK	OpDL	OpDM	OpDN	OpDO	OpDP	OpDQ	OpDR	OpDS	OpDT	OpDU	OpDV	OpDW	OpDX	OpDY	OpDZ	OpEA	OpEB	OpEC	OpED	OpEE	OpEF	OpEG	OpEH	OpEI	OpEJ	OpEK	OpEL	OpEM	OpEN	OpEO	OpEP	OpEQ	OpER	OpES	OpET	OpEU	OpEV	OpEW	OpEX	OpEY	OpEZ	OpFA	OpFB	OpFC	OpFD	OpFE	OpFF	OpFG	OpFH	OpFI	OpFJ	OpFK	OpFL	OpFM	OpFN	OpFO	OpFP	OpFQ	OpFR	OpFS	OpFT	OpFU	OpFV	OpFW	OpFX	OpFY	OpFZ	OpGA	OpGB	OpGC	OpGD	OpGE	OpGF	OpGG	OpGH	OpGI	OpGJ	OpGK	OpGL	OpGM	OpGN	OpGO	OpGP	OpGQ	OpGR	OpGS	OpGT	OpGU	OpGV	OpGW	OpGX	OpGY	OpGZ	OpHA	OpHB	OpHC	OpHD	OpHE	OpHF	OpHG	OpHH	OpHI	OpHJ	OpHK	OpHL	OpHM	OpHN	OpHO	OpHP	OpHQ	OpHR	OpHS	OpHT	OpHU	OpHV	OpHW	OpHX	OpHY	OpHZ	OpIA	OpIB	OpIC	OpID	OpIE	OpIF	OpIG	OpIH	OpII	OpIJ	OpIK	OpIL	OpIM	OpIN	OpIO	OpIP	OpIQ	OpIR	OpIS	OpIT	OpIU	OpIV	OpIW	OpIX	OpIY	OpIZ	OpJA	OpJB	OpJC	OpJD	OpJE	OpJF	OpJG	OpJH	OpJI	OpJJ	OpJK	OpJL	OpJM	OpJN	OpJO	OpJP	OpJQ	OpJR	OpJS	OpJT	OpJU	OpJV	OpJW	OpJX	OpJY	OpJZ	OpKA	OpKB	OpKC	OpKD	OpKE	OpKF	OpKG	OpKH	OpKI	OpKJ	OpKK	OpKL	OpKM	OpKN	OpKO	OpKP	OpKQ	OpKR	OpKS	OpKT	OpKU	OpKV	OpKW	OpKX	OpKY	OpKZ	OpLA	OpLB	OpLC	OpLD	OpLE	OpLF	OpLG	OpLH	OpLI	OpLJ	OpLK	OpLL	OpLM	OpLN	OpLO	OpLP	OpLQ	OpLR	OpLS	OpLT	OpLU	OpLV	OpLW	OpLX	OpLY	OpLZ	OpMA	OpMB	OpMC	OpMD	OpME	OpMF	OpMG	OpMH	OpMI	OpMJ	OpMK	OpML	OpMM	OpMN	OpMO	OpMP	OpMQ	OpMR	OpMS	OpMT	OpMU	OpMV	OpMW	OpMX	OpMY	OpMZ	OpNA	OpNB	OpNC	OpND	OpNE	OpNF	OpNG	OpNH	OpNI	OpNJ	OpNK	OpNL	OpNM	OpNN	OpNO	OpNP	OpNQ	OpNR	OpNS	OpNT	OpNU	OpNV	OpNW	OpNX	OpNY	OpNZ	OpOA	OpOB	OpOC	OpOD	OpOE	OpOF	OpOG	OpOH	OpOI	OpOJ	OpOK	OpOL	OpOM	OpON	OpOO	OpOP	OpOQ	OpOR	OpOS	OpOT	OpOU	OpOV	OpOW	OpOX	OpOY	OpOZ	OpPA	OpPB	OpPC	OpPD	OpPE	OpPF	OpPG	OpPH	OpPI	OpPJ	OpPK	OpPL	OpPM	OpPN	OpPO	OpPP	OpPQ	OpPR	OpPS	OpPT	OpPU	OpPV	OpPW	OpPX	OpPY	OpPZ	OpQA	OpQB	OpQC	OpQD	OpQE	OpQF	OpQG	OpQH	OpQI	OpQJ	OpQK	OpQL	OpQM	OpQN	OpQO	OpQP	OpQQ	OpQR	OpQS	OpQT	OpQU	OpQV	OpQW	OpQX	OpQY	OpQZ	OpRA	OpRB	OpRC	OpRD	OpRE	OpRF	OpRG	OpRH	OpRI	OpRJ	OpRK	OpRL	OpRM	OpRN	OpRO	OpRP	OpRQ	OpRR	OpRS	OpRT	OpRU	OpRV	OpRW	OpRX	OpRY	OpRZ	OpSA	OpSB	OpSC	OpSD	OpSE	OpSF	OpSG	OpSH	OpSI	OpSJ	OpSK	OpSL	OpSM	OpSN
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LBR_GETPUT
V04=000

delete_luhrecord

K 14
16-Sep-1984 01:53:17
14-Sep-1984 12:37:40

VAX-11 Bliss-32 V4.0-742
DISK\$VMSMASTER:[LBR.SRC]GETPUT.B32;1

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57	0C	BE	D0	000BF	MOVL	@BLKADR, VBN	:	2617	
		0000G	30	000C3	BSBW	DEALLOC_BLOCK	:	2618	
2B		50	E9	000C6	7\$:	BLBC	STATUS, 10\$:	
52	08	AE	9E	000C9	MOVAB	CACHE_ENTRY, R2	:	2619	
51	0C	AE	9E	000CD	MOVAB	BLKADR, R1	:		
50		57	D0	000D1	MOVL	VBN, R0	:		
		69	16	000D4	JSB	FIND_BLOCK	:		
1B		50	E9	000D6	BLBC	STATUS, 10\$:		
50	08	AE	D0	000D9	MOVL	CACHE_ENTRY, R0	:	2620	
0C	A0	03	88	000DD	BISB2	#3, 12(R0)	:	2621	
		B9	11	000E1	BRB	5\$:	2602	
66		57	D0	000E3	8\$:	MOVL	VBN, (R6)	:	2624
04	A6	53	B0	000E6	MOVW	OFFSET, 4(R6)	:	2625	
		A4	B7	000EA	9\$:	DECW	126(R4)	:	2627
04	A8	08	88	000ED	BISB2	#8, 4(R8)	:	2628	
50		01	D0	000F1	MOVL	#1, R0	:	2629	
		04	000F4	10\$:	RET		:	2630	

; Routine Size: 245 bytes, Routine Base: \$CODE\$ + 1041

; 1828 2631 1

```
1830 2632 1 %SBTTL 'LBR$GET_HISTORY';
1831 2633 1 GLOBAL ROUTINE lbr$get_history (control_index, action_routine) =
1832 2634 2 BEGIN
1833 2635 2 !+++
1834 2636 2
1835 2637 2 FUNCTIONAL DESCRIPTION:
1836 2638 2
1837 2639 2 For each Library Update History record copy the record to a buffer
1838 2640 2 and call the action_routine with a descriptor for the buffer.
1839 2641 2
1840 2642 2
1841 2643 2 CALLING SEQUENCE:
1842 2644 2
1843 2645 2 status = lbr$get_history (control_index, action_routine)
1844 2646 2
1845 2647 2
1846 2648 2 INPUT PARAMETERS:
1847 2649 2
1848 2650 2 control_index is the index returned from lbr$ini_control
1849 2651 2 action_routine is a user supplied routine which is called for each
1850 2652 2 LUH record, being passed a descriptor for the buffer
1851 2653 2 containing a copy of the record.
1852 2654 2
1853 2655 2 ROUTINE VALUE:
1854 2656 2
1855 2657 2 lbr$_intrnlerr Internal librarian error
1856 2658 2 lbr$_normal Normal exit
1857 2659 2 lbr$_nohistory This library does not have an update history
1858 2660 2 lbr$_emptyhist The history is empty
1859 2661 2 ---
1860 2662 2 perform (validate_ctl (..control_index)); ! Validate the control index
1861 2663 2 BEGIN
1862 2664 2 BIND
1863 2665 2 header = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK, ! library header
1864 2666 2 luhblkrf = header [lhd$b_begluhrfa] : BBLOCK, ! rfa of the oldest LUH record
1865 2667 2 beg_offset = luhblkrf [rfa$w_offset] : WORD, ! offset to first record
1866 2668 2 beg_vbn = luhblkrf [rfa$l_vbn]; ! VBN of first record
1867 2669 2 LOCAL
1868 2670 2 blkadr : REF BBLOCK, ! block address of cached block
1869 2671 2 cache_entry : REF BBLOCK, ! cache entry locating luh block
1870 2672 2 numrecs : WORD, ! number of history records in library history
1871 2673 2 offset, ! offset to current LUH record being copied
1872 2674 2 vbn, ! VBN of current LUH record being copied
1873 2675 2 status;
1874 2676 2
1875 2677 2 IF .header [lhd$w_maxluhrec] EQL 0 ! History not maintained for this library
1876 2678 2 THEN RETURN lbr$_nohistory;
1877 2679 2 IF .header [lhd$w_numluhrec] EQL 0 ! History is empty for this library
1878 2680 2 THEN RETURN lbr$_emptyhist;
1879 2681 2
1880 2682 2 For as many LUH records as are in the library history, locate next record,
1881 2683 2 copy it to buffer, and call action_routine with buffer descriptor.
1882 2684 2
1883 2685 2 vbn = .beg_vbn; ! vbn of first record
1884 2686 2 offset = .beg_offset; ! Offset within block to first record
1885 2687 2 status = find_block (.vbn, blkadr, cache_entry); ! cache the block
1886 2688 2 cache_entry [cache$v_data] = true;
```



```
: 1887      2689 3 numrecs = .header [lhd$w_numluhrec];           ! Number of LUH records
: 1888      2690 3 INCR i FROM 1 TO .numrecs BY 1 DO           ! for each record in history
: 1889      2691 4     BEGIN
: 1890      2692 4     LOCAL
: 1891      2693 4         cpyrecadr,
: 1892      2694 4         dstadr,
: 1893      2695 4         luhrec : REF BBLOCK,
: 1894      2696 4         pass_desc : BBLOCK [dsc$c_s_bln],      ! Descriptor to pass to user routine
: 1895      2697 4         save_desc : BBLOCK [dsc$c_s_bln],      ! Descriptor to use to dealloc buffer (In case user diddles
: 1896      2698 4         reclen,
: 1897      2699 4         reclenlft;
: 1898      2700 4
: 1899      2701 4     luhrec = .blkadr + luh$c_data + .offset;    ! beginning address of first record
: 1900      2702 4     IF .luhrec [luh$w_rechdr] NEQ luh$c_rechdrmrk ! history is corrupted if mark header not here
: 1901      2703 4     THEN RETURN lbr$_intrnlerr;
: 1902      2704 4     reclen = .luhrec [luh$w_reclen];
: 1903      2705 4     reclenlft = .reclen;
: 1904      2706 4     save_desc [dsc$w_length] = .reclen;
: 1905      2707 4     perform ( get_zmem (.reclen, save_desc [dsc$a_pointer]) ); ! get buffer to put record in
: 1906      2708 4     pass_desc = .save_desc;                     ! Pass_desc is a copy of save_desc
: 1907      2709 4     pass_desc [dsc$a_pointer] = .save_desc [dsc$a_pointer];
: 1908      2710 4
: 1909      2711 4     ! now get record into buffer
: 1910      2712 4     ! Since record can span several blocks, copy as much of record as is in current block.
: 1911      2713 4     ! then follow link to next block. Continue until entire record copied into buffer.
: 1912      2714 4     ! Then call user routine with a descriptor of the copy of the record.
: 1913      2715 4
: 1914      2716 4     cpyrecadr = .luhrec + luh$c_rechdrln;
: 1915      2717 4     offset = .offset + luh$c_rechdrln;
: 1916      2718 4     dstadr = .save_desc [dsc$a_pointer];
: 1917      2719 4     WHILE .reclenlft GTR 0 DO ! While there is more left, keep copying it over
: 1918      2720 5     BEGIN
: 1919      2721 5     LOCAL
: 1920      2722 5     cpylen;
: 1921      2723 5     cpylen = MIN( .reclenlft, luh$c_datfldlen - .offset);
: 1922      2724 5     CH$MOVE (.cpylen, .cpyrecadr, .dstadr);
: 1923      2725 5     reclenlft = .reclenlft - .cpylen;
: 1924      2726 5     offset = .offset + .cpylen;
: 1925      2727 5     dstadr = .dstadr + .cpylen;
: 1926      2728 5     IF (.offset GTR (luh$c_datfldlen - luh$c_rechdrln))
: 1927      2729 5     THEN
: 1928      2730 6     BEGIN
: 1929      2731 6     vbn = .blkadr [luh$l_nxtluhblk];
: 1930      2732 6     offset = 0;
: 1931      2733 6     status = find_block (.vbn, blkadr, cache_entry);
: 1932      2734 6     cache_entry [cache$w_data] = true;
: 1933      2735 6     cpyrecadr = .blkadr + luh$c_data
: 1934      2736 5     END;
: 1935      2737 4     END;
: 1936      2738 4     perform ( (.action_routine) (pass_desc) ); ! while copying over record to buffer
: 1937      2739 4     perform (validate_ctl (..control_index)); ! Call user routine
: 1938      2740 4     perform ( dealloc_mem ( .save_desc [dsc$w_length], .save_desc [dsc$a_pointer] )); ! Validate the control index
: 1939      2741 3     END; ! INCRement thru the history list
: 1940      2742 3     RETURN lbr$_normal;
: 1941      2743 2     END;
: 1942      2744 1     END; ! lbr$get_history
```

			OFFC	00000	.ENTRY	LBR\$GET_HISTORY, Save R2,R3,R4,R5,R6,R7,R8,-, R9,R10,R11	
	5E		24	C2 00002	SUBL2	#36, SP	2633
	50	04	BC	D0 00005	MOVL	@CONTROL_INDEX, R0	2662
			0000G	30 00009	BSBW	VALIDATE_CTL	
	7F		50	E9 0000C	BLBC	STATUS, 5\$	
	50	0000G	CF	D0 0000F	MOVL	LBR\$GL_CONTROL, R0	2665
	53	0A	A0	D0 00014	MOVL	10(R0), R3	
		7C	A3	B5 00018	TSTW	124(R3)	2677
			08	12 0001B	BNEQ	1\$	
	50	00000000G	8F	D0 0001D	MOVL	#LBR\$_NOHISTORY, R0	2678
				04 00024	RET		
		7E	A3	B5 00025 1\$:	TSTW	126(R3)	2679
			08	12 00028	BNEQ	2\$	
	50	00000000G	8F	D0 0002A	MOVL	#LBR\$_EMPTYHIST, R0	2680
				04 00031	RET		
04	AE	0080	C3	D0 00032 2\$:	MOVL	128(R3), VBN	2685
	58	0084	C3	3C 00038	MOVZWL	132(R3), OFFSET	2686
	52	0C	AE	9E 0003D	MOVAB	CACHE_ENTRY, R2	2687
	51	10	AE	9E 00041	MOVAB	BLKADR, R1	
	50	04	AE	D0 00045	MOVL	VBN, R0	
			0000G	30 00049	BSBW	FIND_BLOCK	
08	AE		50	D0 0004C	MOVL	R0, STATUS	
	50	0C	AE	D0 00050	MOVL	CACHE_ENTRY, R0	2688
0C	A0		02	88 00054	BISB2	#2, 12(R0)	
	50	7E	A3	B0 00058	MOVW	126(R3), NUMRECS	2689
	6E		50	3C 0005C	MOVZWL	NUMRECS, (SP)	2690
			5B	D4 0005F	CLRL	I	2738
			00B8	31 00061	BRW	10\$	
56	58	10	AE	C1 00064 3\$:	ADDL3	BLKADR, OFFSET, R6	2701
	52	06	A6	9E 00069	MOVAB	6(R6), LUHREC	
ABBA	8F		62	B1 0006D	CMPW	(LUHREC), #43962	2702
			08	13 00072	BEQL	4\$	
	50	00000000G	8F	D0 00074	MOVL	#LBR\$_INTRNLERR, R0	2703
				04 0007B	RET		
	50	02	A2	3C 0007C 4\$:	MOVZWL	2(LUHREC), RECLN	2704
	57		50	D0 00080	MOVL	RECLN, RECLNLFT	2705
14	AE		50	B0 00083	MOVW	RECLN, SAVE_DESC	2706
	51	18	AE	9E 00087	MOVAB	SAVE_DESC+4, R1	2707
			0000G	30 0008B	BSBW	GET_ZMEM	
	7A		50	E9 0008E 5\$:	BLBC	STATUS, 9\$	
1C	AE	14	AE	7D 00091	MOVQ	SAVE_DESC, PASS_DESC	2708
	56	04	A2	9E 00096	MOVAB	4(R2), CPYRECADR	2716
	58		04	C0 0009A	ADDL2	#4, OFFSET	2717
	5A	18	AE	D0 0009D	MOVL	SAVE_DESC+4, DSTADR	2718
			57	D5 000A1 6\$:	TSTL	RECLNLFT	2719
			55	15 000A3	BLEQ	8\$	
51 000001FA	8F		58	C3 000A5	SUBL3	OFFSET, #506, R1	2723
	50		57	D0 000AD	MOVL	RECLNLFT, R0	
	51		50	D1 000B0	CMPL	R0, R1	
			03	15 000B3	BLEQ	7\$	
	50		51	D0 000B5	MOVL	R1, R0	
	59		50	D0 000B8 7\$:	MOVL	R0, CPYLEN	

LBR_GETPUT
V04=000

LBR\$GET_HISTORY

B 15

16-Sep-1984 01:53:17

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DISK\$VMSMASTER:[LBR.SRC]GETPUT.B32;1

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6A	66	59	28	000BB	MOV C3	CPYLEN, (CPYRECADR), (DSTADR)	2724
	57	59	C2	000BF	SUBL2	CPYLEN, RECLLENLFT	2725
	58	59	C0	000C2	ADDL2	CPYLEN, OFFSET	2726
	5A	59	C0	000C5	ADDL2	CPYLEN, DSTADR	2727
000001F6	8F	58	D1	000C8	CMPL	OFFSET, #502	2728
		D0	15	000CF	BLEQ	6\$	
04	AE	10	BE	D0	000D1	MOVL	@BLKADR, VBN
		58	D4	000D6	CLRL	OFFSET	2731
	52	0C	AE	9E	000D8	MOVAB	CACHE_ENTRY, R2
	51	10	AE	9E	000DC	MOVAB	BLKADR, R1
	50	04	AE	D0	000E0	MOVL	VBN, R0
		0000G	30	000E4	BSBW	FIND_BLOCK	
08	AE	50	D0	000E7	MOVL	R0, STATUS	
	50	0C	AE	D0	000EB	MOVL	CACHE_ENTRY, R0
0C	A0		02	88	000EF	BISB2	#2, 12(R0)
56	10	AE	06	C1	000F3	ADDL3	#6, BLKADR, CPYRECADR
			A7	11	000F8	BRB	6\$
		1C	AE	9F	000FA	PUSHAB	PASS_DESC
08	BC		01	FB	000FD	CALLS	#1, @ACTION_ROUTINE
	25		50	E9	00101	BLBC	STATUS, 11\$
	50	04	BC	D0	00104	MOVL	@CONTROL_INDEX, R0
		0000G	30	00108	BSBW	VALIDATE_CTL	2739
	1B		50	E9	0010B	BLBC	STATUS, T1\$
	51	18	AE	D0	0010E	MOVL	SAVE_DESC+4, R1
	50	14	AE	3C	00112	MOVZWL	SAVE_DESC, R0
		0000G	30	00116	BSBW	DEALLOC_MEM	
	0D		50	E9	00119	BLBC	STATUS, -11\$
FF42	01		6E	F1	0011C	ACBL	(SP), #1, 1, 3\$
5B	50	00000000G	8F	D0	00122	MOVL	#LBR\$_NORMAL, R0
			04	00129	11\$:	RET	2690
							2742
							2744

; Routine Size: 298 bytes, Routine Base: \$CODE\$ + 1136

: 1943 2745 1
: 1944 2746 1 END
: 1945 2747 0 ELUDOM

! Of module

PSECT SUMMARY

Name	Bytes	Attributes
\$CODE\$	4704	NOVEC,NOWRT, RD , EXE,NOSHR, LCL, REL, CON,NOPI,ALIGN(2)

Library Statistics

File	----- Total	Symbols Loaded	----- Percent	Pages Mapped	Processing Time
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LBR_GETPUT
V04=000

LBR\$GET_HISTORY

C 15
16-Sep-1984 01:53:17
14-Sep-1984 12:37:40

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: _\$255\$DUA28:[SYSLIB]STARLET.L32;1 9776 44 0 581 00:01.0

COMMAND QUALIFIERS

BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS\$:GETPUT/OBJ=OBJ\$:GETPUT MSRC\$:GETPUT/UPDATE=(ENH\$:GETPUT)

: Size: 4632 code + 72 data bytes
: Run Time: 01:27.0
: Elapsed Time: 02:45.7
: Lines/CPU Min: 1893
: Lexemes/CPU-Min: 23242
: Memory Used: 256 pages
: Compilation Complete

0198 AH-BT13A-SE
VAX/VMS V4.0

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